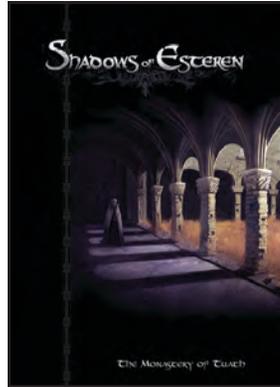




# GAMES

## AGATE EDITIONS



### SHADOWS OF ESTEREN: THE MONASTERY OF TUATH

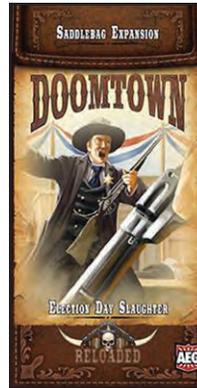
The fourth sourcebook for the *Shadows of Esteren* series, *The Monastery of Tuath* focuses on the Temple faction and features a massive investigation scenario inspired by *The Name of the Rose*, as well as several game aids. Ship date: TBD.

S2P AGA10007 .....\$29.99

## ALDERAC ENTERTAINMENT GROUP

### DOOMTOWN: RELOADED EXPANSION SADDLEBAG 3 - ELECTION DAY SLAUGHTER

Tragedy strikes the mayoral race. Can Sloane and her gang escape Gomorra with the Sheriff's deputies and Morgan's security on their heels? And what purpose does The Fourth Ring have with a stolen artifact? With 21 new cards, and four copies of each, *Saddlebags* gives you new ways to customize your *Doomtown: Reloaded* decks. Whether you're looking to be shootin', spell castin', or just trying to show that you have more money and influence than the next person, *Election Day Slaughter* expands your options for takin' over Gomorra! Scheduled to ship in March 2015. AEG 5904.....\$14.99



## SPOTLIGHT ON



### SMASH UP: PRETTY PRETTY SMASH UP

Think only pirates, time travelers, vampires, and bears can smash bases? Well get ready to be taught a lesson... in the nicest way possible! *Pretty Pretty Smash Up* brings the sweetest factions ever to the vicious fight for victory! Kitty Cats use their incredible cuteness to take control of enemy minions. Princesses ply their royalty, beauty, and even their love to get their way. Fairies' fickle tricks give you options like never before, while the herds of Mythic Horses work together for dominance. These adorable creatures are more than just pretty faces — they're powerful cards that will integrate seamlessly into your existing *Smash Up* sets. Scheduled to ship in March 2015. AEG 5507.....\$10.99

## APE GAMES

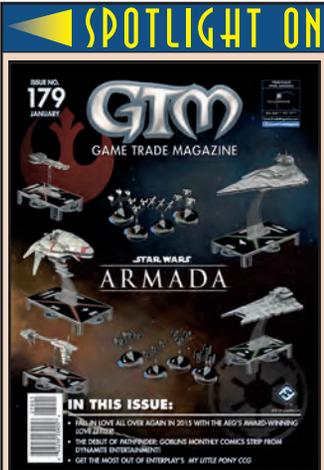
### RISE TO POWER

*Rise to Power* is set in a futuristic world, one which has discovered an abundant source of energy, dubbed PRISM. As competing power companies, players scramble to extract as much PRISM as they can to increase their influence by powering districts and, ultimately, controlling the city's power needs. Scheduled to ship in January 2015.



IMP APE1600 .....\$25.00

## ALLIANCE GAME DISTRIBUTORS

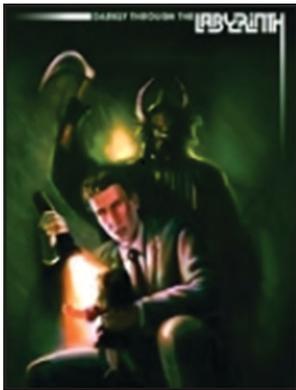


ART FROM PREVIOUS ISSUE

### GAME TRADE MAGAZINE #181

*GTM* contains articles on gameplay, previews and reviews, game related fiction, and self contained games and game modules, along with solicitation information on upcoming game releases. GTM 181 .....\$3.99

## ABSTRACT NOVA

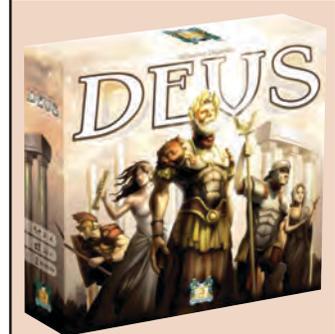


### DARKLY THROUGH THE LABYRINTH RPG

In the 1980s, a moral panic swept the United States. Rumors swirled of a vast underground network of devil worshippers, and claims of Satanic Ritual Abuse flooded the airwaves. Role-playing games were gateways to black magic, and backwards messages, hidden in heavy metal music, spurred teenagers to Satanism or suicide. The devil was everywhere and something needed to be done. In response to growing public fears, the FBI assembled a taskforce to investigate occult activity. *Darkly Through the Labyrinth* is a role-playing game where players assume the roles of FBI agents assigned to this special taskforce. They investigate doomsday cults, fringe religious groups, and ritualistic crimes. *Darkly Through the Labyrinth* is a horror game, but the monsters are human. The evils perpetrated upon society are entirely manmade; there is no supernatural agency at work. The enemy is one of us. Scheduled to ship in January 2015. IMP ANV4000.....\$12.95

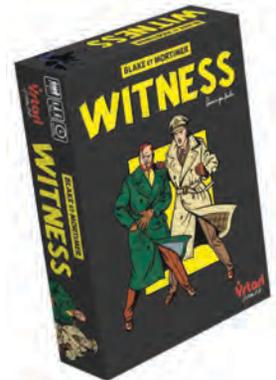
## ASMODEE EDITIONS

## SPOTLIGHT ON



### DEUS

As leaders of an ancient civilization, players in *Deus* explore unknown lands in order to develop their empire. Found new cities and construct buildings, exploit natural resources, and establish trade routes. Set out to conquer barbarian villages, or increase your scientific knowledge. And, don't forget to maintain good standing with the gods! Pay tribute by making offerings to them and building fabulous temples. Between battles and magic, be the finest of all the strategists in *Deus*! Scheduled to ship in January 2015. ASM DEUS01 .....\$59.99



### WITNESS

Mysterious murders, mad scientists, and secret codes: take on the roles of Edgar P. Jacobs' famous characters and solve these strange cases to bring about order and justice. But take care! The villainous Olrik is on the prowl and he'll try to foil your plans! Solve the mysteries in *Witness*, a cooperative game of deduction, memory, and communication. Scheduled to ship in February 2015. ASM BEM01 .....\$39.99

### KEY

There are symbols and terms found throughout *Game Trade Magazine*. They mean the following:

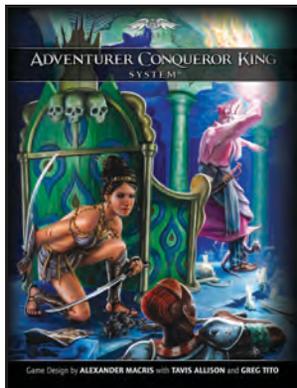
#### Offered Again (O/A)

These items have been offered before in *Game Trade Magazine* and are available again for you to order. Don't forget to order what you missed the first time.

#### PI

Your store will set the price for all items labeled "PI". Check with your retailer

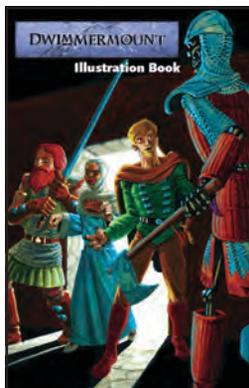
AUTARCH



**DWIMMERMOUNT: ADVENTURER CONQUEROR KING SYSTEM VERSION**

The gates of Dwimmermount have opened! After years of rumors, it is time to discover the secrets of this vast mountain fortress for yourself. Take your characters from lowly insignificance to the heights of power in *Dwimmermount*, a classic megadungeon and old-school campaign setting for use with the *Adventurer Conqueror King System*. Ship date: TBD.

S2P AUT3003.....\$40.00



**DWIMMERMOUNT: ILLUSTRATION BOOK**

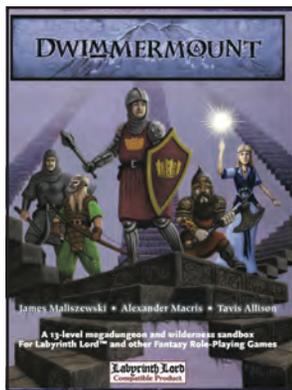
A picture may be worth a thousand words, but a dungeon with more than a thousand rooms still requires a lot of pictures. Featuring over 40 unique works by top artists including Jeff Dee, Mark Allen, Eric Quigely, Conor Nolan, John Larrey, Steve Zieser, Russ Nicholson, Kelvin Green, and the grand master of old-school fantasy, Erol Otus, the *Dwimmermount Illustration Book* includes a complete set of illustrations of the megadungeon's most essential features and locations. Ship date: TBD

S2P AUT3002.....\$10.00

**DWIMMERMOUNT: MAP BOOK**

Few adventurers who enter the legendary halls of Dwimmermount ever return. Its dangers are too great — its mysteries unplumbed. If only a map were at hand — or better, a dozen maps, one for every level of the dungeon! The *Dwimmermount Map Book* presents each of the megadungeon's wilderness, dungeon, and fortress maps as a two-page spread for reference and annotation in play. Ship date: TBD

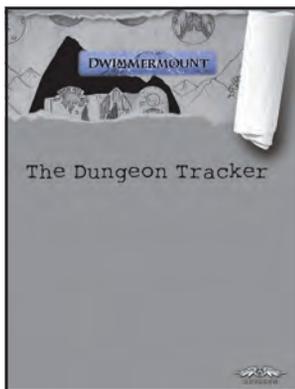
S2P AUT3004.....\$20.00



**DWIMMERMOUNT: LABYRINTH LORD VERSION**

The gates of Dwimmermount have opened! After years of rumors, it is time to discover the secrets of this vast mountain fortress for yourself. *Dwimmermount* is a classic megadungeon and old-school campaign setting for use with *Labyrinth Lord* and other d20-based fantasy roleplaying games. Ship date: TBD.

S2P AUT3001.....\$40.00



**DWIMMERMOUNT: MEGADUNGEON TRACKER**

A must-have accessory for gamemasters running *Dwimmermount*, the *Megadungeon Tracker* is a coil-bound tome featuring 30 B&W, 11"x17" laminated pages, each spread containing a large, detailed map of a Dwimmermount level on one page and legend, tables, and notes on the facing page. Ship date: TBD.

S2P AUT3005.....\$40.00

BATTLEFRONT MINIATURES

**FLAMES OF WAR**

Scheduled to ship in November 2014.



**SHERMAN V/FIREFLY PLATOON**

BFM BBX27.....\$47.00



**STUG G PLATOON**

BFM GBX83.....\$45.00

**FLAMES OF WAR**

Scheduled to ship in December 2014.

**ARAB-ISRAELI WARS-SHAHAK (MIRAGE III CJ)**

BFM AAC02.....\$18.00

**FATE OF A NATION - ARAB-ISRAELI WARS**

BFM FW902.....\$20.00

**FLAMES OF WAR**

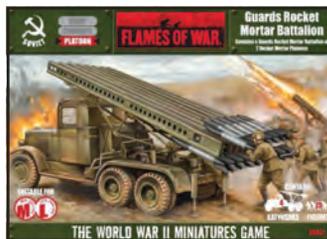
Scheduled to ship in January 2015.

**ARAB-ISRAELI WARS-M4/FL10 SHERMAN**

BFM AARBX05.....\$62.50

**FLAMES OF WAR**

Scheduled to ship in November 2015.

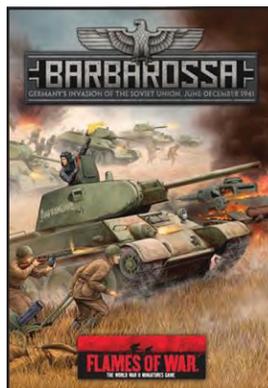


**KATYUSHA PLATOON**

BFM SBX07.....\$67.50

**T-34 OBR 1940 AND 1941**

BFM SBX29.....\$37.00



**FLAMES OF WAR: BARBAROSSA**

Operation Barbarossa began a struggle of epic proportions that would result in four years of bitter fighting between the Germans and Soviets.

BFM FW305.....\$20.00

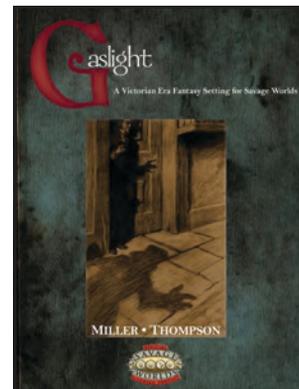
BATTLEFIELD PRESS



**SAVAGE WORLDS RPG: DOUBLE SPIRAL WAR**

The Double Spiral War, Warren Norwoods chronicle of interstellar combat is a powerful, graphically realistic epic on a vast cosmic scale. When mankind left behind their old home to seek out new lands beyond the dark spaces between galaxies, they hoped to leave behind the conflict and chaos that has been their heritage. They were wrong. Even amongst alien species, mankind still found cause to war amongst itself. Hence, the growing conflict between the humanitarian Sondak Confederacy and the United Central Systems (U.C.S.), a group dominated by genetically modified humans. And in the churning wake of these two giants, all the races of the galaxy and the lives of many individuals shall be turned upside down! This setting book for the Savage Worlds game engine is your chance to make a difference in the war. Do you have what it takes to turn the tide, or hold your faith in the midst of the worst conflict of all time. Ship date: TBD.

S2P BPI1701.....\$24.95



**SAVAGE WORLDS RPG: GASLIGHT VICTORIAN FANTASY**

Beast Men, Werewolves, and Wildlings, oh my! Enter a world where technology meets sorcery, Humans co-exist with Vampires, and secret organizations and hidden agendas lurk in the shadows. Welcome to *Gaslight Victorian Fantasy*, a Victorian world of magic and technology powered by the *Savage Worlds* system, where Vampire Detectives, Beast Men Sheriffs, and Wildling Rogues seek to take their rightful place in society. Ship date: TBD.

S2P BPI1102.....\$24.95

IF YOU ARE INTERESTED IN WHAT YOU SEE ON THESE PAGES, ASK YOUR LOCAL RETAILER TO RESERVE IT FOR YOU!

WWW.GAMETRADEMAGAZINE.COM

JAN. 2015

GTM

## BLUE PANTHER

### MEEPLE DICE TOWER, KNOCKDOWN, VALUE EDITION

Isn't it time you rolled your dice in style? Standing over 5-inches tall and easy to assemble/disassemble, the portable and durable *Meeple Knockdown Wood Dice Tower* is crafted of sturdy birch plywood. Scheduled to ship in January 2015.

IMP BPN2007 ..... \$15.00

## CATALYST GAME LABS



### THE DUKE: REINFORCEMENTS - COMMAND TROOPS

Scheduled to ship in February 2015.

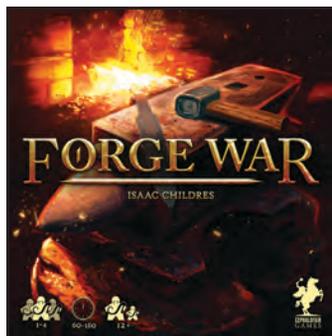
PSI CAT13008 ..... \$12.99

### THE DUKE: SIEGE ENGINES - MIDDLE AGES EXPANSION PACK

Designed to replace tiles in the core game [Battering Ram (Marshal); Trebuchet (Knight); Catapult (General); Ballista (Priest); and Engineer (Oracle)], these *Middle Ages Siege Engine* tiles for *The Duke* feature new movement icons and enhanced abilities ("Redeploy" and "Link"). Scheduled to ship in February 2015.

PSI CAT13006 ..... \$9.99

## CEPHALOFAIR GAMES



### FORGE WAR

It is an age of high fantasy and the wild lands are growing restless! Dangerous things lurk in the shadows and the king has called upon all able-bodied men to fight back the ever-deepening darkness. As a fledgling guild leader, you have some miners, a blacksmith, and a few adventurers at your beck and call, so it's time to get out there, gather and mine for resources, forge weapons, and slay epic monsters. You might just make a name for yourself when you forge to victory in *Forge War!* Scheduled to ship in February 2015.

IMP CPH0101 ..... \$70.00

## COOLMINIORNOT

### ARCADIA QUEST: LEEROY

Scheduled to ship in March 2015.

COL AQ009 ..... \$12.99

## CORVUS BELLI

### INFINITY

Scheduled to ship in November 2014.



### ALEPH DACTYLS STEEL PHALANX SUPPORT CORPS (ENGINEER)

CVB 280843 ..... \$12.58



### COMBINED ARMY KORNAK GAZAROT MORAT SUPERIOR WARRIOR-OFFICER (MK12)

CVB 280664 ..... \$15.30



### MERCENARIES YOIMBO MERCENARY SWORD

CVB 280716 ..... \$33.93



### PANOCEANIA FUSILIERS

CVB 280274 ..... \$42.09



### SCENERY MOTO.TRONICA SCENERY PACK

CVB 285055 ..... \$13.94



### TOHAA KOTAIL MOBILE UNIT (COMBI RIFLE X2)

CVB 280918 ..... \$13.94



### INFINITY: RULEBOOK (3RD EDITION)

Streamlined Rules! New Profiles! The same game — but better! Utilizing 28mm high metal miniatures, *Infinity* is a tabletop game that simulates combat and special operations in a science fiction environment with Manga aesthetics. *Infinity* miniatures are characterized by the high quality and detail of their modeling, the dynamism of their postures, and their futuristic aesthetic. The *3rd Edition Infinity Rulebook* features the complete game rules and background that allow you to immerse yourself into the *Infinity* Universe. Scheduled to ship in December 2014.

CVB 289503 ..... \$81.53

## CUBICLE 7



### CALL OF CTHULHU: WORLD WAR CTHULHU - SOE HANDBOOK

The Special Operations Executive (SOE) were tasked with some of the most daring and dangerous covert actions of the Second World War, from sabotaging power plants to establishing resistance cells in occupied Europe. Yet for the agents of Network N, fighting the Nazis is just one part of their war. Drawing from real Special Operations Executive training materials and catalogues, the *SOE Handbook* for *World War Cthulhu* presents players and Keepers with a wealth of information about combat techniques, tradecraft, the ungentlemanly art of sabotage, and the sometimes bizarre weapons and equipment developed for Britain's secret war. Scheduled to ship in March 2015.

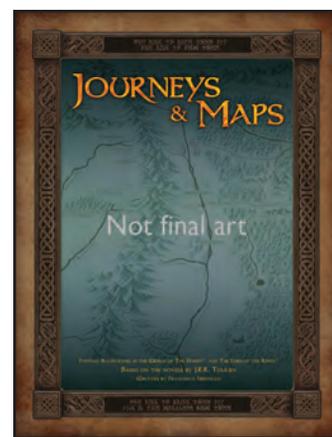
PSI CB71942 ..... \$24.99



### THE ONE RING RPG: HORSE LORDS OF ROHAN

South along the Anduin, beyond the southernmost tips of the Misty Mountains, lies the land of Rohan. It is here that the Rohirrim dwell, proud warriors and riders who are defenders of the Free Peoples against the barbaric Durlendings and the savage Orcs that roam these lands. This supplement for *The One Ring RPG* details the culture of the Rohirrim, including their history and lands, as well as providing rules for playing a Rider of Rohan and for handling mounted combat. As well as the lands of Rohan, this supplement also details the Forest of Fangorn, including the Ents and Huorns that dwell there, and the Tower of Isengard and the machinations of the White Wizard, Saruman. Scheduled to ship in March 2015.

PSI CB71012 ..... \$39.99



### THE ONE RING RPG: JOURNEYS AND MAPS

This resource for *The One Ring RPG* contains four double-sided, poster-sized maps, detailing the lands of Wilderland, Eriador, Rohan, Gondor, and Mordor in fantastic detail. As well as the maps, the supplement also includes a 32-page guide to journeys in *The One Ring*, with expanded descriptions of hazard episodes, rules for travelling by boat, and introducing the dreaded Corsairs of Umbar. Scheduled to ship in March 2015.

PSI CB71013 ..... \$29.99



WWW.GAMETRADEMAGAZINE.COM

JAN. 2015  
GTM  
GAMETRADEMAGAZINE.COM  
3

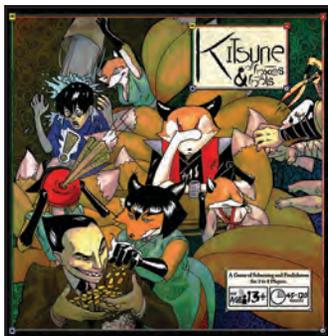
**DIAMOND COMIC DISTRIBUTORS**



**DUNGEONS & DRAGONS: TIAMAT ENCOUNTERS T-SHIRT**

Scheduled to ship in February 2015.  
 (M) DIA NOV142070 ..... PI  
 (L) DIA NOV142071 ..... PI  
 (XL) DIA NOV142072 ..... PI  
 (XXL) DIA NOV142073 ..... PI

**DIAMOND DUST DREAMS**



**KITSUNE: OF FOXES & FOOLS**

Kitsune are Japanese fox-spirits known for tricking unwary mortals purely for fun — or to devour them or steal their souls! In this clever card game of luck and tactics, players portray kitsune, who play tricks while scheming to punish mortals for their foolishness as they seek to gain all nine tails to earn their place among the kitsune elders. Ship date: TBD.  
 S2P DDM10000 ..... \$50.00

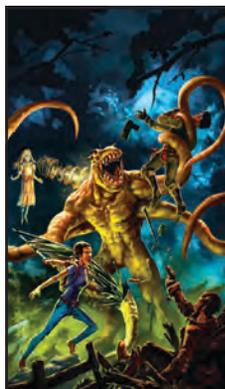
**ENTERPLAY**



**MY LITTLE PONY CCG: PRINCESS TWILIGHT SPARKLE COLLECTOR'S BOX**

What can we say about this box — it's royally awesome! Princess Twilight Sparkle brings a touch of magic to any player's deck with this collector's box containing a special Twilight Sparkle Card, two Canterlot Nights Booster Packs, a Premier Booster Pack, a special sticker to light up whatever you place it on, and a poster. Scheduled to ship in November 2014.  
 ETP 4038 ..... \$9.99

**EVIL HAT PRODUCTIONS**



**MONSTER OF THE WEEK RPG**

Grab the fireplace poker and get your spell book. That monster's going down! Most people don't believe in monsters, but you know the truth. They're real, and it's your task to bring them down! In *Monster of the Week*, players hunt high school beasties, travel the countryside tracking unnatural creatures, or head up government investigations. Powered by the *Apocalypse World Engine*, this revised edition of *Monster of the Week* contains everything you need to track Bigfoot, collar a chupacabra, and drive away demons including character creation rules to bring your hunter to life and create a cohesive hunting team, new hunter types like the Crooked and the Spell-Slinger, example monsters like Balkan vampires, werewolves, and other-dimensional creatures, thorough mystery-creation tools, and two ready-to-play mysteries. Scheduled to ship in February 2015.  
 EHP 0009 ..... \$25.00

**FANTASY FLIGHT GAMES**



**ANDROID NETRUNNER LCG: THE VALLEY DATA PACK**

In the world of *Android: Netrunner*, the American megacity of SanSan sprawls along the California coastline from San Diego in the south to San Francisco in the north. There, you'll also find Biotech Valley, home to the world's biggest biotech firms and its most advanced genomic research. As *The Valley Data Pack* and its 60 new cards boot up the *SanSan Cycle*, you'll explore this dynamic meatspace and the pervasive influence of its largest megacorp, Jinteki. In this realm of bleeding-edge bioengineering, you'll discover numerous assets, region upgrades, genetic resources, and a new Jinteki identity. Scheduled to ship in February 2015.  
 FFG ADN23 ..... \$14.95



**A GAME OF THRONES LCG: THE BLUE IS CALLING CHAPTER PACK**

Ascend to the Eyrie and gaze down from the dizzying heights of its sky cells in *The Blue Is Calling*, the final Chapter Pack in the *Wardens Cycle* for *A Game of Thrones: The Card Game*! As its 60 new cards (three copies each of 20 different cards) bring the major themes of the *Wardens Cycle* to their triumphant conclusion, you'll find the House Arryn trait reinforced, a brutish jailor arrives to tend the sky cells, and new "limited response" abilities added to the game. Scheduled to ship in February 2015.  
 FFG GOT113 ..... \$14.95



**THE LORD OF THE RINGS LCG: HEIRS OF NUMENOR NIGHTMARE DECKS**

From the tallest walls of Minas Tirith, the Men of Gondor who cast their gaze eastward can very nearly see the Dark Lord gathering his strength in the land of Mordor. Meanwhile, as the Enemy's armies swell with Orcs and Southrons, treason threatens the very heart of Gondor. *Heirs of Nmenor Nightmare Decks* are a single set of three twenty-card Nightmare Decks that allow you to revisit each of the three scenarios from the *Heirs of Nmenor* deluxe expansion for *The Lord of the Rings: The Card Game*. In Nightmare Mode the stakes are greater, the evils stronger, and the treachery runs even deeper. Scheduled to ship in November 2014.  
 FFG UMEN21 ..... PI



**STAR WARS ARMADA: ASSAULT FRIGATE MARK II EXPANSION PACK**

The *Assault Frigate Mark II Expansion Pack* for *Star Wars: Armada* introduces one fully pre-painted Assault Frigate Mark II starship miniature, the largest and most powerful Rebel ship from the game's first wave. The expansion also includes all the command dials and tokens that you need to bring it to battle, two ship cards that allow you to configure your Assault Frigate Mark II to better fit your fleet, and fourteen upgrade cards that give you the freedom to further refine your ship's role within your fleet. Scheduled to ship in February 2015.  
 FFG SWM05 ..... \$39.95



**STAR WARS ARMADA: CR90 CORELLIAN CORVETTE EXPANSION PACK**

Often referred to as "blockade runners," CR90 Corvettes can be outfitted to slip through Imperial blockades, haul cargo, serve as trooper carriers, or engage Imperial ships in battle. The *CR90 Corellian Corvette Expansion Pack* for *Star Wars: Armada* introduces one pre-painted CR90 Corvette miniature that you can add to your Rebel fleet, along with one command dial, all requisite tokens, and ship cards for both the CR90a and CR90b configurations. You can further equip your Corvette for battle with eight upgrades, including the commander card, Mon Mothma, and the Tantive IV title card. Scheduled to ship in February 2015.  
 FFG SWM03 ..... \$19.95



**THE LORD OF THE RINGS LCG: THE TREASON OF SARUMAN SAGA EXPANSION**

The third Saga Expansion for *The Lord of the Rings: The Card Game*, *The Treason of Saruman* introduces 165 new cards, including three new scenarios that depict key characters, locations, and events drawn straight from the pages of the first half of *The Two Towers*. Even as you experience new adventures, you'll find new deck-building options inspired by the expansion's three heroes and 39 player cards, including six new boons. Scheduled to ship in February 2015.  
 FFG MEC45 ..... \$29.95



**STAR WARS ARMADA: DICE PACK**  
Don't wait until it's too late to intensify your firepower. The enemy fleet is approaching firing range, and squadrons of starfighters are racing into position. As you prepare for the upcoming conflicts of *Star Wars: Armada*, you'll want to make sure your strategy is sound, your ships are in good repair, and you have all the ammunition you need. With the nine additional dice found in the *Star Wars: Armada Dice Pack*, you can better concentrate your fire, raining destruction upon your foes! Scheduled to ship in February 2015.  
FFG SWM09 .....\$9.95



**STAR WARS ARMADA: IMPERIAL FIGHTER SQUADRONS EXPANSION PACK**  
In battle, the Empire deployed swarms of TIEs to neutralize enemy squadrons and safeguard its larger Star Destroyers and their superior firepower. Accordingly, the *Imperial Fighter Squadrons Expansion Pack* for *Star Wars: Armada* introduces an array of eight starfighter squadrons, evenly split between four different types of fighters. By adding these TIE advanced, TIE interceptor, TIE bomber, and TIE fighter squadrons to your fleet, you'll be able to swarm your foes, protect your capital ships, and send the Rebellion's hopes down in flames! Scheduled to ship in February 2015.  
FFG SWM08 .....\$19.95

**STAR WARS ARMADA: VICTORY-CLASS STAR DESTROYER EXPANSION PACK**

The *Victory-class Star Destroyer Expansion Pack* bolsters your Imperial fleet with one sculpted and pre-painted miniature Star Destroyer, identical to the Star Destroyer miniature from the *Star Wars: Armada Core Set*. It also comes with all requisite tokens and command dials, plus more than a dozen ship and upgrade cards that open a wide range of new strategic possibilities. Upgrade your Star Destroyer's armament, its crew, or even the Star Destroyer itself! Scheduled to ship in February 2015.  
FFG SWM02 .....\$39.95



**STAR WARS ARMADA: GLADIATOR-CLASS STAR DESTROYER EXPANSION PACK**  
Originally designed as an escort for larger Star Destroyers, the smaller *Gladiator-class Star Destroyer* proved most effective as a long-range patrol ship deployed to the fringes of the galaxy. The *Gladiator-class Star Destroyer Expansion Pack* for *Star Wars: Armada* introduces one detailed and pre-painted miniature that you can add to your Imperial fleet. You'll also find all the command dials and tokens that you need to bring your Star Destroyer to battle, along with ten upgrade cards that can enhance its attacks, allow it to move between attacks, and improve its accuracy. Scheduled to ship in February 2015.  
FFG SWM06 .....\$29.95



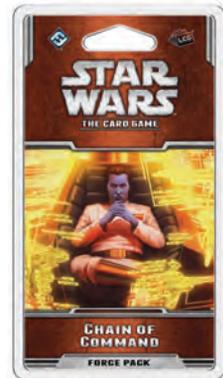
**STAR WARS ARMADA: NEBULON-B FRIGATE EXPANSION PACK**  
The showpiece of the *Nebulon-B Expansion Pack* for *Star Wars: Armada* is the detailed and pre-painted miniature. This expansion includes all the command dials and tokens you need to fly it, along with ship cards that allow you to use it as a fighter escort or as a powerful support ship. The expansion's eight upgrade cards, which include two unique title cards, allow you to further customize your frigate's role within your fleet. Scheduled to ship in February 2015.  
FFG SWM04 .....\$19.95



**STAR WARS ARMADA: REBEL FIGHTER SQUADRONS EXPANSION PACK**  
Squadrons play an important role in the tactical fleet battles of *Star Wars: Armada*. Though they're dwarfed by the capital ships they accompany, squadrons are not to be ignored; swarms of them can take down even the largest of ships. By adding eight squadrons of A-wings, B-wings, X-wings, and Y-wings to your fleet, including unique squadrons led by such aces as Wedge Antilles and Tycho Celchu, the *Rebel Fighter Squadrons Expansion Pack* helps to tip the scales in your favor. Scheduled to ship in February 2015.  
FFG SWM07 .....\$19.95

**STAR WARS LCG: CHAIN OF COMMAND FORCE PACK**

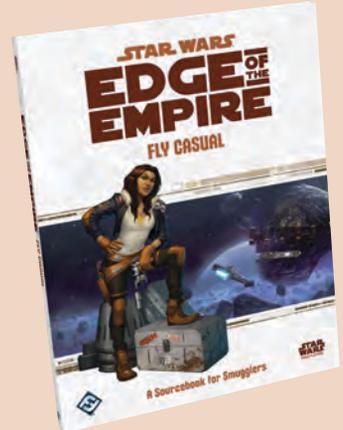
Stand beside Grand Admiral Thrawn and form your battle plans with *Chain of Command*, the fifth Force Pack in the *Rogue Squadron Cycle* for *Star Wars: The Card Game*. With ten new objective sets (two copies each of five unique sets), this expansion focuses on your cutting-edge starships and the ace pilots who fly them. You may challenge your opponent to a break-neck swoop race, make a profitable run on a smuggling freighter, or return to Luke Skywalker's beginnings on Tatooine. Scheduled to ship in February 2015.  
FFG SWC20.....\$14.95



SPOTLIGHT ON

**STAR WARS RPG: EDGE OF THE EMPIRE FLY CASUAL SOURCEBOOK**

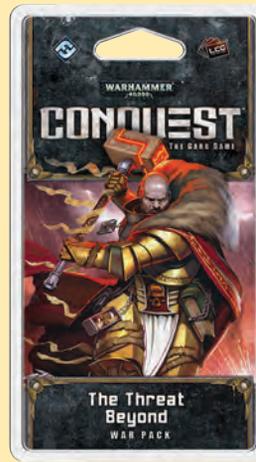
Smuggling in the *Star Wars* galaxy is a high stakes job filled with danger and excitement. A smuggler sourcebook for the *Star Wars: Edge of the Empire Roleplaying Game*, *Fly Casual* supports those men and women drawn to this lifestyle of opportunities, freedoms, and thrills by offering them a terrific haul of new character options, equipment, ships, modifications, and potential jobs. Moreover, GMs will find plenty of ways to incorporate smugglers and smuggling runs into their campaigns, even if none of their PCs have followed the Smuggler career path. Scheduled to ship in February 2015.  
FFG SWE12 .....\$29.95



FEATURED ITEM

**WARHAMMER 40K CONQUEST LCG: THE THREAT BEYOND WAR PACK**

Safeguard the Imperium and vanquish corruption with the new Inquisitor warlord from *The Threat Beyond War Pack* for *Warhammer 40,000: Conquest!* Featuring 60 new cards, *The Threat Beyond* introduces a new warlord for the Astra Militarum, his eight-card signature squad, and three copies each of 17 distinct cards that bolster every faction's forces. Command Ork warbands, fearsome Noise Marines, or the might of the Eldar Wraithknight as *The Threat Beyond* expands your armies and brings new fire to the war for the Traxis sector. Scheduled to ship in February 2015.  
FFG WHK06.....\$14.95





FIRESIDE GAMES



**CASTLE PANIC: THE DARK TITAN EXPANSION**  
Lay siege to the castle with the Dark Titan, Agnarok! This 8-point monster also brings a new army (and more panic!), including the Dark Sorceress, Elite Monsters, and a Boom Troll! But, fear not! You can fight back with the Cavalier, Boiling Oil, and Support Tokens! Scheduled to ship in March 2015.  
PSI FSD1005 ..... \$14.95

GALE FORCE NINE

BATTLEFIELD IN A BOX

Scheduled to ship in November 2014.



**TRAIN STATION**  
GF9 BB136 ..... \$40.00

**TRAIN TRACKS EXPANSION**  
GF9 BB185 ..... \$29.00

**TRAIN YARD SWITCHING TOWER**  
GF9 BB186 ..... \$21.00

BATTLEFIELD IN A BOX

Scheduled to ship in December 2014.



**MOSQUE**  
GF9 BB178 ..... \$50.00



**MOSQUE WALLS**  
GF9 BB179 ..... \$25.00

DUNGEONS & DRAGONS

Scheduled to ship in December 2014.

**TYRANNY OF THE DRAGONS - RATH MODAR AND NAERGOth BLADELORD**  
GF9 71036 ..... \$25.00

DUNGEONS & DRAGONS

Scheduled to ship in February 2015.

**TEMPLE OF ELEMENTAL EVIL - FIRE MYRMIDON**  
GF9 71038 ..... \$30.00

**TEMPLE OF ELEMENTAL EVIL - VANIFER/WARRIOR/PRIEST**  
GF9 71037 ..... \$30.00

DUNGEONS & DRAGONS RPG

Scheduled to ship in February 2015.

**TEMPLE OF ELEMENTAL - ELEMENTAL NODE OF FIRE GAME MAT**  
GF9 72784 ..... \$20.00

**TEMPLE OF ELEMENTAL EVIL DM SCREEN**  
GF9 73702 ..... \$14.99

DUNGEONS & DRAGONS RPG

Scheduled to ship in March 2015.

**TEMPLE OF ELEMENTAL - ELEMENTAL NODE OF EARTH GAME MAT**  
GF9 72785 ..... \$20.00

DUNGEONS & DRAGONS

Scheduled to ship in March 2015.

**TEMPLE OF ELEMENTAL EVIL - EARTH MYRMIDON**  
GF9 71040 ..... \$30.00

**TEMPLE OF ELEMENTAL EVIL - MARLOS URNRYLE/WARRIOR/PRIEST**  
GF9 71039 ..... \$30.00

GAMES WORKSHOP

WARHAMMER 40K

Scheduled to ship in October 2014.

**DARK ELДАР ARCHON**  
GAW 45-22 ..... \$23.00

**DARK ELДАР HAEMONCULUS COVENS**  
Haemonculi are perhaps the foulest of all living beings. More twisted than even their fellow Dark Eldar, these ancient Covenanters revel in evil and depravity so extreme it's not fit to be printed on this website. Inside this 80-page supplement you'll find the sinister history of the Haemonculi of the undercity, revealing their gruesome deeds within Commorragh and on the battlefields of the wider galaxy. There are additional rules that work alongside *Codex: Dark Eldar* from which you can create a sinister Covenantite warhost to unleash in your games of *Warhammer 40,000*, as well as a new mission and a showcase of beautifully painted Citadel miniatures.  
GAW 45-05-60 ..... \$49.50

**DARK ELДАР SUCCUBUS**  
GAW 45-23 ..... \$23.00

**TYRANID TOXICRENE**  
GAW 51-20 ..... \$73.00

WARHAMMER FANTASY BATTLE

Scheduled to ship in October 2014.

**WARRIORS OF CHAOS GLOTTKIN (ENGLISH)**  
GAW 83-03-60 ..... \$66.00

**WARRIORS OF CHAOS GUTROT SPUME**  
GAW 83-27 ..... \$26.00

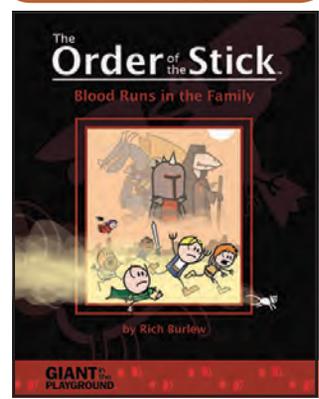
**WARRIORS OF CHAOS MAGGOTH LORD**  
GAW 83-26 ..... \$76.00

**WARRIORS OF CHAOS PUTRID BLIGHTKINGS**  
GAW 83-28 ..... \$55.00

**WARRIORS OF CHAOS THE GLOTTKIN**  
GAW 83-25 ..... \$109.00



GIANT IN THE PLAYGROUND



ORDER OF THE STICK VOLUME 5: BLOOD RUNS IN THE FAMILY

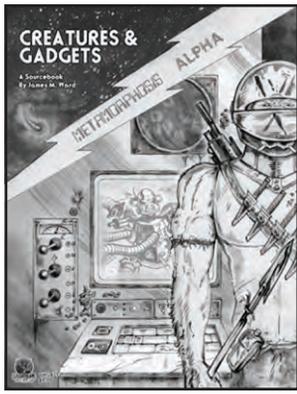
The fifth volume in the popular stick figure fantasy webcomic, *The Order of the Stick*, features 384-pages of full-color comedy and adventure. Watch as leader Roy Greenhilt leads his less-than-intrepid team to the distant Western Continent, where they encounter scheming warlords, creepy death priests, dim-witted bounty hunters, and a whole lot of shocking coincidences! Crammed with bonus materials and author commentaries, it's the biggest OOTS book yet, with five years' worth of comics compiled for the first time. Scheduled to ship in January 2015.  
IMP GIPOTS05 ..... \$35.95

GOODMAN GAMES



METAMORPHOSIS ALPHA RPG: CORE RULES GOLD FOIL COLLECTORS EDITION HARDCOVER

Explore and survive as a primitive mutant on a derelict starship in *Metamorphosis Alpha*! The very first sci-fi RPG returns in a deluxe, gold-foil, leatherette hardcover featuring a compilation of the original 1976 edition of *Metamorphosis Alpha*, plus the supporting articles from *Dragon Magazine*, with introductions by Tim Kask and Jon Peterson, all-new monsters and NPCs by James M. Ward, and a new adventure module by James M. Ward. Scheduled to ship in November 2014.  
IMP GMG4391F ..... \$120.00



**METAMORPHOSIS ALPHA RPG: CREATURES AND GADGETS**

A brand-new sourcebook for use with the original 1976 edition of *Metamorphosis Alpha*, *Creatures and Gadgets* adds plenty of spice to a game that is already filled with dangers and interesting encounters. Everyone who has played *Metamorphosis Alpha* knows that Wolfoids are bad news no matter how polite and agreeable they present themselves to a party. Enjoy what you can of this material — and run like crazy from the rest! Scheduled to ship in January 2015.

IMP GMG4392F .....\$9.99



**METAMORPHOSIS ALPHA RPG: THE CAPTAIN'S TABLE**

Among the descendants of the original passengers of the *Starship Warden*, a spiritual belief system has flowered that began as a form of ancestor worship. So, when an unexpected halo-egg projects a larger-than-life vision of Captain Jameson — one of the five original captains of the *Warden* — the rag-tag assemblage of humans and mutants are sent on a mission that's more than just an adventure or a meal ticket. It's a holy quest to the bowels of the cargo decks, where the lucky will find ancient technological marvels beyond imagining, and the unwary will find a killing field 34-miles wide! *The Captain's Table* is brand-new adventure for use with the original 1976 edition of *Metamorphosis Alpha*. Scheduled to ship in January 2015.

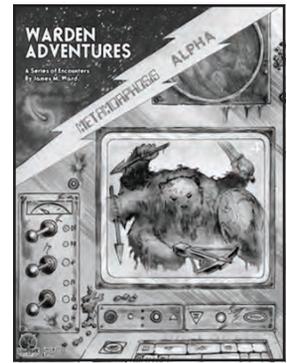
IMP GMG4392A .....\$9.99



**METAMORPHOSIS ALPHA RPG: THE LONG HARD MILE**

A formerly wooded valley has been transformed almost over night into a fungi jungle. On top of that, the adventurers can see a massive crevice at the end of the valley where there wasn't one before. Someone needs to go and check things out. That someone would be you! *The Long Hard Mile* is a short adventure for use with the original 1976 edition of *Metamorphosis Alpha*. Scheduled to ship in January 2015.

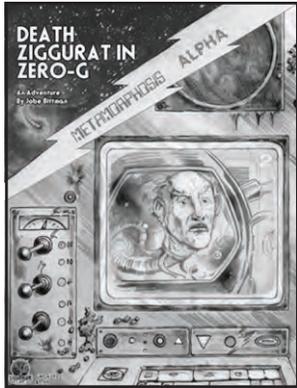
IMP GMG4392I .....\$9.99



**METAMORPHOSIS ALPHA RPG: WARDEN ADVENTURES**

This adventure module contains eight mini-encounters for use with the original 1976 edition of *Metamorphosis Alpha*. Scheduled to ship in January 2015.

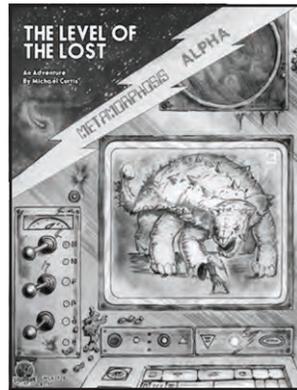
IMP GMG4392D .....\$9.99



**METAMORPHOSIS ALPHA RPG: DEATH ZIGGURAT IN ZERO-G**

A disembodied head promises to take the party to a great treasure hidden within the burial ziggurat: a gold band with the power to speak directly to the Creator. The ziggurat lies near the Black Wall far to the north. Once the adventurers arrive, they learn the ziggurat's gravity controls are crippled, and must contend with vicious creatures and deadly traps without gravity! *Death Ziggurat in Zero-G* is a brand-new adventure for use with the original 1976 edition of *Metamorphosis Alpha*. Scheduled to ship in January 2015.

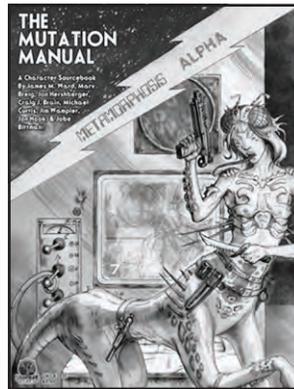
IMP GMG4392C .....\$9.99



**METAMORPHOSIS ALPHA RPG: THE LEVEL OF THE LOST**

Venture into new, forgotten territory in this brand-new adventure for use with the original 1976 edition of *Metamorphosis Alpha*! When a long-sealed section of the *Warden* is opened and a renowned explorer goes missing, new opportunities arise for adventure and danger. Rumor has it that one of the fabled Command Rings, potent artifacts of old that grants the wearer complete control over the drifting starship, lies waiting for the taking beyond the forbidding gate. Does your band of daring explorers have what it takes to overcome the threats of *The Level of the Lost* and claim the ring for themselves? Scheduled to ship in January 2015.

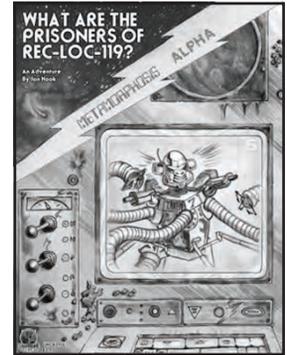
IMP GMG4392B .....\$9.99



**METAMORPHOSIS ALPHA RPG: THE MUTATION MANUAL**

A brand-new sourcebook for use with the original 1976 edition of *Metamorphosis Alpha*, *The Mutation Manual* features more than 200 new mutations. Scheduled to ship in January 2015.

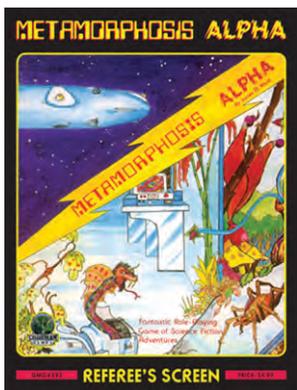
IMP GMG4392G .....\$9.99



**METAMORPHOSIS ALPHA RPG: WHAT ARE THE PRISONERS OF REC-LOC-119**

An adventure designed for use with the original 1976 edition of *Metamorphosis Alpha*, as well as the optional rules for robot player characters originally detailed in *The Dragon* #14, May 1978, *What are the Prisoners of Rec-Loc-119* sends the characters to rescue prisoners in distress and discover a grave secret about themselves! Scheduled to ship in January 2015.

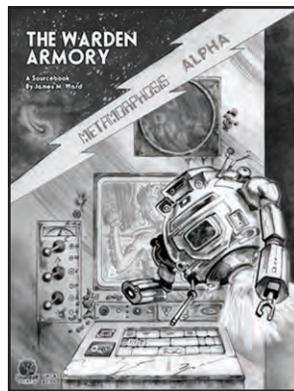
IMP GMG4392E .....\$9.99



**METAMORPHOSIS ALPHA RPG: GM SCREEN**

This newly designed GM screen for the original sci-fi RPG features five panels of useable tables and a full-color rendering of the Dave Sutherland cover art for the original 1976 publication of *Metamorphosis Alpha*. Scheduled to ship in November 2014.

IMP GMG4392 .....\$9.99



**METAMORPHOSIS ALPHA RPG: THE WARDEN ARMORY**

A brand-new sourcebook for use with the original 1976 edition of *Metamorphosis Alpha*, *The Warden Armory* details more than 150 pieces of new combat equipment including weapons, armor, and shields, as well as bots, droids, drones, vehicles, exoskeletons, and other miscellany. Scheduled to ship in January 2015.

IMP GMG4392H .....\$9.99

GRAIL GAMES



**ONE ZERO ONE**

In the world of computer programming there can only be one winner — either 0's or 1's! *One Zero One* is a fast-playing but highly tactical, two-player card game set in the world of 1980s computing. With identical 16-card decks, each player (as either 0 or 1) plays cards to the program display, seeking to gain control of lines of program code, each worth a set number of points. As soon as the program runs, points are tallied and the winner is determined. Scheduled to ship in January 2015.

IMP GRL1010 .....\$12.00



### GREENBRIER GAMES



**HEAVY STEAM: ARMAMENT PACK**  
 Each *Armament Pack* comes with two pairs of each weapon matching the weapon cards in the *Heavy Steam* base game, and includes a new weapon — the special rail gun and matching weapon card! Scheduled to ship in March 2015.  
 PSI GNE28 ..... \$20.00

### HEAVY STEAM: CORE GAME

*Heavy Steam* is a steampunk-themed, strategy and resource management miniatures game about piloting giant, mechanical, humanoid war machines of doom! As a pilot, players use the steam titan's resources to strategically complete scenario objectives. More often than not it's to defeat your opponent, but you've never shied away from a fight, have you? Choose a robot, recruit your pilot, then customize with weapons of your choice. Using your pilot's special abilities, as well as cards that modify your weapons and the terrain, you decide whether to power up your weapons, bolster your defenses, or transfer steam to your legs to move full steam ahead into combat! Scheduled to ship in March 2015.  
 PSI GNE26 ..... \$34.00



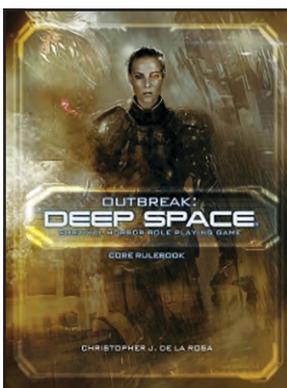
### HEAVY STEAM: PILOT EXPANSION

Freshly recruited and spoiling for a fight, expand your tactical options with 24 custom pilot cards for use with *Heavy Steam*. Scheduled to ship in March 2015.  
 PSI GNE29 ..... \$10.00

### HEAVY STEAM: REINFORCEMENTS PACK

Rally into battle with one light and heavy steam titan from the UK Alliance, and one light and heavy steam titan from the C.E.T. for use with *Heavy Steam*. Scheduled to ship in March 2015.  
 PSI GNE27 ..... \$30.00

### HUNTERS BOOKS



**OUTBREAK: DEEP SPACE**  
 Push the boundaries of horror to the edge of the universe with *Outbreak: Deep Space!* Created using the same gritty, deadly, and unforgivable settings that you expect from the creators of *Outbreak: Undead*, *Deep Space* allows you to create your own nightmare world in the cold, unforgiving vacuum of space. Choose from a wide variety of character options with fluid advancements and unique party roles for immediate immersion. Craft any weapon, armor, or device your sci-fi imagination can devise with fully customizable gear options... you'll need 'em because new Horror Traits allow GM's to produce menacing, terrifying, and horrific opponents that will test even the best-armed and most seasoned combat veterans. Go on GM designated 'Missions' to earn Survival Points and unlock a finale to your Survival Horror Adventure! Ship date: TBD.  
 S2P HB2000 ..... \$44.99

### IDW GAMES



**MACHI KORO DELUXE GAME MAT**  
 The *Machi Koro Game Mat* is the perfect solution to sliding stacks of cards and runaway coins! Each mat features a soft, tear-resistant, grip surface that will keep all your components safely in reach for up to five players. Roll up the fun with this flexible, fast set-up play mat! Scheduled to ship in February 2015.  
 IDW 00804 ..... PI

### IRON WIND METALS

**CLASSIC BATTLETECH MINIATURES: DARK AGE**  
 Scheduled to ship in February 2015.

**AGROTERA (TRO: 3145)**  
 IWM 20-5112 ..... \$13.25

**HVC-P6 HAVOC (TRO-3145)**  
 IWM 20-5113 ..... \$11.25

**NIGHT STALKER NSR-K3 (TRO3145)**  
 IWM 20-5111 ..... \$12.25

**ZEUS-X4 (TRO: 3145)**  
 IWM 20-5114 ..... \$15.95

### KONAMI DIGITAL ENTERTAINMENT



**YU-GI-OH! TCG: HERO STRIKE STRUCTURE DECK DISPLAY (8)**  
 Elemental Hero Decks make a mighty return to the *Yu-Gi-Oh! Trading Card Game* in the *Hero's Strike Structure Deck!* Modeled after Jaden Yuki's Deck from the *Yu-Gi-Oh! GX* anime and manga series, the *Hero's Strike Structure Deck* contains new cards with new ways to Summon them! Elemental Hero Decks rely on the power of Fusion Summoning, allowing you to fuse monsters together with Spell Cards like Polymerization and Miracle Fusion to Summon Elemental Hero Fusion Monsters, while brand-new Spell Cards give your monsters a new secret identity as a Masked Hero monster! Plus, *Hero's Strike Structure Decks* also include one new Ultra Rare Card and four new Super Rare Cards. Whether you're a veteran *Yu-Gi-Oh! GX* fan, or you're discovering the Elemental Hero strategy for the first time, you can now wield the power of these marvelous heroes for yourself. Get Your Game On!  
 KON 82177-D ..... \$79.92

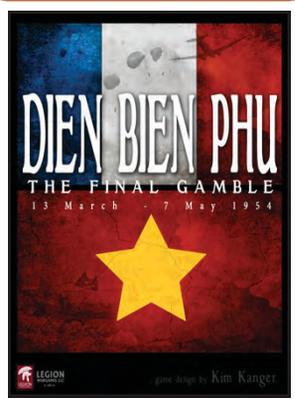
**YU-GI-OH! TCG: SECRETS OF ETERNITY - SUPER EDITION DECK DISPLAY (10)**

Each *Secrets of Eternity Super Edition* box comes with three *Secrets of Eternity* booster packs, plus 1 of 14 Super Rare cards to power up your Deck! Build up your Deck with more cards for new tournament favorites like Burning Abyss, Shaddolls, and Stellarknights, or uncover the secrets of the pit to reveal the mighty Infernoids, a brand-new Deck theme that carries out wicked effects to banish your opponent's cards. Also, the *Super Edition* gives Duelists the opportunity to grab another Super Rare card from *Secrets of Eternity*, like Skilled Blue Magician and Thunderclap Skywolf, the Synchro Monster Superheavy Samurai Warlord Susanowo, Trap card Void Launch and Spell card Good & Evil in the Burning Abyss.  
 KON 82212-D ..... \$99.90

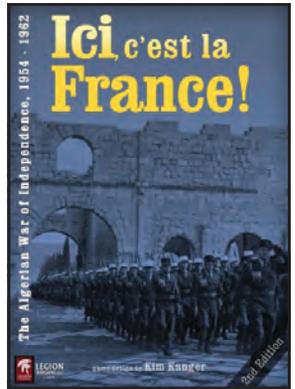
**YU-GI-OH! TCG: THE SECRET FORCES BOOSTER DISPLAY (24)**

The *Secret Forces* special booster set launches three new tactical squads of never-before-seen monsters prepared to compete in the toughest tournament Dueling of the *Yu-Gi-Oh! Trading Card Game*: The Nekroz, The Yosenju, and The Ritual Beast Tamers! This 60-card, all-foil booster set includes 32 new cards from these three monster groups, plus 28 carefully selected reprint cards to supplement Duelists' Deck-building efforts, including the hard-to-find Preparation of Rites. 5 Cards per Pack / 24 Packs per Display.  
 KON 82195-D ..... \$95.76

### LEGION WARGAMES



**DIEN BIEN PHU**  
*Dien Bien Phu: The Final Gamble* depicts the decisive battle between the French and Viet Minh which took place in a distant jungle valley in northern Vietnam. Scheduled to ship in December 2014.  
 LWG 1401 ..... PI



**ICI, C'EST LA FRANCE**  
 This game covers the French insurgency war against the FLN in Algeria during 1954-62. Scheduled to ship in December 2014.  
 LWG 1402 ..... PI

### LOST BOYS PRODUCTIONS

**I, SPY**  
 Undermine rival empires with sabotage, shrewd deduction, and unapologetic lies as you quietly maneuver your homeland toward dominance. *I, Spy* is a game about of what led up to that day: a time when the great powers of Europe were stretching their limbs into the world of modern espionage — fumbling to make sense of this new age, with its engines and telegraphs and airships. Empires that had been carved out and unified by ancient dynasties and held by force of arms now faced a world utterly changed - where information was more important than steel, logistics more important than strength, and technology more important than numbers. History would no longer be a series of battles, but a tale of broken codes, political scandals, technological advancements, and covert missions of sabotage — where a single intercepted telegram could determine the fate of an empire! Scheduled to ship in January 2015.  
 IMP LOP300 ..... \$49.00

**MANTIC ENTERTAINMENT**

**MARS ATTACKS MINIATURES GAME**

Scheduled to ship in November 2014.

**ATTACK FROM SPACE (4)**  
MGE LTD001 ..... \$24.99

**CIVILIAN SLAUGHTER (9)**  
MGE MGMA70-1 ..... \$24.99



**HUMANITY RESISTS SET**  
The *Mars Attacks: Humanity Resists Set* features eight new scenarios, new special rules, new characters including Agents Falco and Natalya, and the All American Flatbed Truck.  
MGE MGMA02-1 ..... \$64.99



**MARTIAN ATTACK SAUCER**  
MGE MGMA19-1 ..... \$24.99



**MARTIAN DREDD**  
Based on the comic cross-over *Mars Attacks Judge Dredd* published by IDW Publishing, this premium miniature features a Martian garbed in Dredd's classic armor.  
MGE MGMA71-1 ..... \$17.99



**MARTIAN MARINES (5)**  
MGE MGMA17-1 ..... \$19.99



**NOVAS VIRA MILITIA (9)**  
MGE MGMA18-1 ..... \$24.99

**SCENERY UPGRADE SET**  
MGE MGMA50-1 ..... \$39.99



**STEALTH MARTIANS (5)**  
MGE MGMA16-1 ..... \$19.99

**STRAIGHT ROAD GAMING MAT**  
MGE MGMA52-1 ..... \$24.99

**T-JUNCTION GAMING MAT**  
MGE MGMA51-1 ..... \$24.99

**US SOLDIERS (10)**  
MGE MGMA12-1 ..... \$24.99



**US SOLDIERS FLATBED TRUCK**  
MGE MGMA20-1 ..... \$24.99

**MARGARET WEIS PRODUCTIONS**



**FIREFLY RPG: ECHOES OF WAR VOLUME 2**  
In this adventure supplement for the *Firefly Roleplaying Game*, you and your Crew will fly from one side of the 'Verse to the other when you escort a spoiled, Princess of the Rim, rescue a war-torn orphanage, and help an old friend save his wife from a powerfully terrible fate. Scheduled to ship in March 2015.  
PSI MWP7016 ..... \$24.99

**MAX PROTECTION**



**SLEEVES (50) SHUFFLE-TECH BLACK CRUSADE**  
Scheduled to ship in October 2014.  
MAX 7060LBCR ..... PI



**DOUBLE DECK BOX: AMBUSH**  
Scheduled to ship in October 2014.  
MAX 300LAMB ..... PI

**MODIPHIUS**



**ACHTUNG! CTHULHU RPG: GUIDE TO THE EASTERN FRONT**  
Horror Stalks the Steppes! In the *Achtung! Cthulhu* sourcebook *Guide to the Eastern Front*, discover the secret history of the war in Russia: a country under the thumb of a brutal regime, a downtrodden yet determined population who have seen many horrors, not all of them of man's making, and a land where giant machines of war rage across the countryside, terrorizing all in their path. Scheduled to ship in January 2015.  
IMP MUH01053 ..... \$28.99

**MONTE COOK GAMES**

**THE STRANGE RPG: IN TRANSLATION**  
With the game's world-hopping, character-altering setting, players in *The Strange* are always in the market for new character abilities. In addition to new descriptors and foci, *In Translation: The Strange Character Options* offers new moves, twists, and revisions — the signature abilities of vector, spinner, and paradox characters. Scheduled to ship in March 2015.  
PSI MCG050 ..... \$24.99



**NINJA DIVISION GAMES**



**SUPER DUNGEON EXPLORE: FORGOTTEN KING UPGRADE DECK**  
The *Forgotten King Upgrade Deck* includes new, updated cards for every previous *Super Dungeon Explore* model. Scheduled to ship in February 2015.  
NJD SPM200003 ..... \$14.95



GAMES

IF YOU ARE INTERESTED IN WHAT YOU SEE ON THESE PAGES, ASK YOUR LOCAL RETAILER TO RESERVE IT FOR YOU!

WWW.GAMETRADEMAGAZINE.COM

JAN. 2015



# FEATURED ITEM

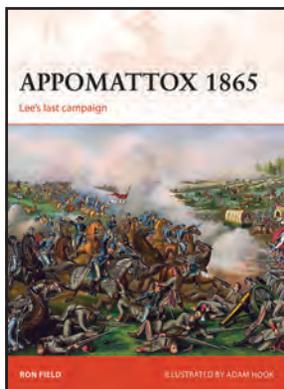


## SUPER DUNGEON EXPLORE: FORGOTTEN KING

In *Super Dungeon Explore: Forgotten King*, players explore the Fae Wood, home of the Kodama, sentient forest spirits with a taste for adventuring Heroes. Wisps lure Heroes into ensnaring traps as terrifying, man-eating plants sprout from the loamy forest floor to devour them. Continue into the Lordship Ruins where the once proud bramble knights, now corrupted and twisted into servants of the Dark Consul, stalk the stony ruins for any who would defile their lord's holdfast. Don't get too close to the trees, though, as we hear the squirrels are in an ill mood. *Super Dungeon Explore: Forgotten King* features five new Heroes to brave the depths, including the Thundervale Huntress, Fae Alchemist, Tusk Tribe Shaman, and the brave Questing Knight. *Forgotten King* also contains two play modes: Classic Mode, in which someone controls the dungeon and its monsters while everyone else takes the roles of the plucky heroes, or Arcade Mode, which allows for a fully cooperative game for up to five players. *Forgotten King*, while itself a standalone game, is compatible with all previously published *Super Dungeon Explore* expansions and supplements. Scheduled to ship in February 2015.

NJD SPM210501 ..... \$99.95

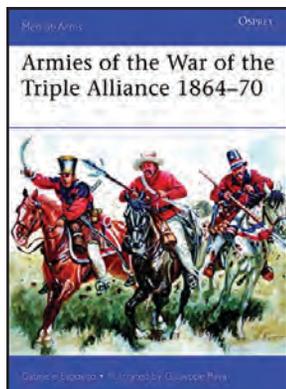
## OSPREY PUBLISHING



### APPOMATTOX 1865

Ulysses S Grant's Army of the Potomac and Robert E Lee's Army of Northern Virginia faced one another one last time, resulting in Lee conducting a desperate series of withdrawals and retreats down the line of Richmond and Danville Railroad, hoping to join forces with General Joseph E. Thompson's Army of Tennessee. This book, with edifying full-color illustrations and maps, tells the full story of the skirmishes and pursuits that led directly to Lee's surrender, as his frantic efforts to extricate his forces from ever more perilous positions became increasingly untenable. Scheduled to ship in March 2015.

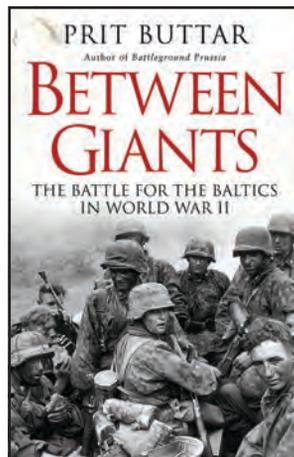
OSP CAM279 ..... \$21.95



### ARMIES OF THE WAR OF THE TRIPLE ALLIANCE 1864-70

This book explores the combatants of four nations in an extraordinarily bloody war — the largest in the history of South America. The powerhouses Argentina and Brazil alongside tiny Uruguay on one side, and the small but increasingly-powerful Paraguay on the other, fought a conflict, almost contemporary with the American Civil War and Franco-Prussian War, which rivalled their very high casualty rates. Scheduled to ship in March 2015.

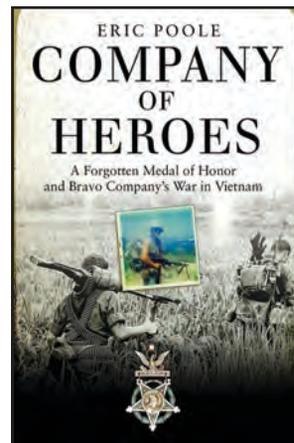
OSP MAA499 ..... \$17.95



### BETWEEN GIANTS: THE BATTLE FOR THE BALTICS IN WORLD WAR II SC

During World War II, Latvia, Lithuania, and Estonia found themselves trapped between the giants of the Soviet Union and Nazi Germany. Over the course of the war these states were repeatedly occupied by different forces, and local government organizations and individuals were forced to choose between supporting the occupying forces or forming partisan units to resist their occupation. Devastated during the German invasion, these states then became the site of some of the most vicious fighting during the Soviet counter-attack and push towards Berlin. Using numerous first-hand accounts and detailed archival research, Prit Buttar weaves a magisterial account of the bitter fighting on the Eastern Front and the three small states whose fates were determined by the fortunes and misfortunes of war. Scheduled to ship in March 2015.

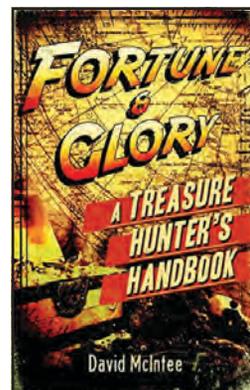
OSP GM749 ..... \$15.95



### COMPANY OF HEROES

Using military records and interviews with surviving soldiers, journalist Eric Poole recreates the terror of combat amidst the jungles and rice paddies as Bravo Company 3rd Battalion, 506th Infantry Regiment, 101st Airborne forged bonds of brotherhood in their battle for survival. *Company of Heroes* offers an insight into the incredible and harrowing experiences of just a small number of men from a single unit, deep in the jungles of Vietnam and Cambodia. Scheduled to ship in March 2015.

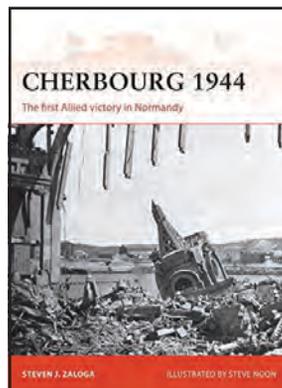
OSP GM915 ..... \$24.95



### FORTUNE & GLORY: A TREASURE HUNTER'S HANDBOOK

So you have decided to give up the rat race for the life of an international treasure hunter, but you are not quite sure where to start. Well then, this book is for you! *Fortune & Glory* tells you all you need to know in order to set off on an epic quest for the great lost treasures of history. Starting with a quick exploration of the history of treasure hunting and a look at the kit that you will need, it then delves into a survey of the 'lost' treasures that are out there just waiting to be claimed. Continent by continent, the book covers the legends of hidden locations like El Dorado, King Solomon's Mines, and the Sanctuary of Thoth, as well as covering the most illustrious lost artifacts such as the Holy Grail, the Hanjo Masamune, and the Crystal Skulls. If your interest lies with the loot rather than the history, the book also discusses Nazi gold, pirate treasure, and the hoard of Dracula. This book is your first step towards becoming the pistol-toting, fedora-wearing international tomb robber and treasure hunter you've always dreamt of being! Scheduled to ship in March 2015.

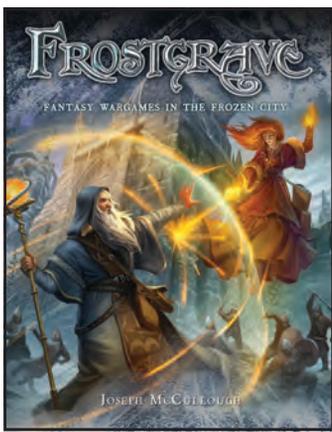
OSP DAK784 ..... \$14.95



### CHERBOURG 1944

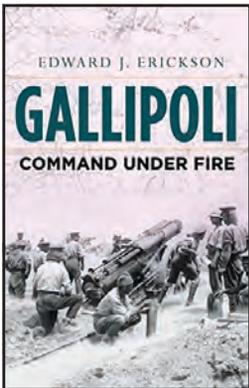
Steven Zaloga offers up a rigorous and absorbing study of the first major Allied operation in Normandy after the D-Day landings — the capture of Cherbourg. Blending expert analysis, specially commissioned artwork, and illustrative maps, this book tells the story of a quintessential instance of Coastal attack and defense. Scheduled to ship in March 2015.

OSP CAM278 ..... \$21.95



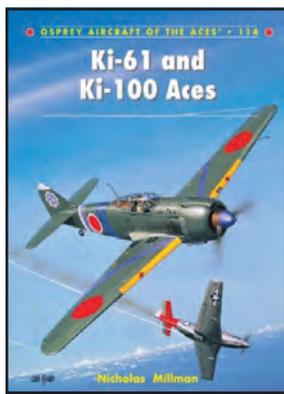
**FROSTGRAVE: FANTASY WARGAMES IN THE FROZEN CITY**

In this fantasy skirmish wargame, wizards battle amidst the frozen ruins of an ancient city in the hopes of discovering the treasures of a fallen empire. Players take on the roles of wizards from one of ten schools of magic, and build their bands of followers. While the wizard's apprentice will usually accompany his master, more than a dozen other henchmen types are available for hire, from lowly thugs to heavily armored knights and stealthy assassins. Wizards can build their magical knowledge by unlocking ancient secrets, with the potential to learn up to 80 different spells. As players gain power and wealth, they can develop their headquarters on the outskirts of the city, turning basic locations into bastions of their art and equipping them with alchemical laboratories, mystical forges, astronomical telescopes, and other magical resources. The scenarios given in the book are merely the beginning of the limitless, thrilling adventures that can be found amidst the ruins of the lost city. Scheduled to ship in March 2015. OSP GM001 .....\$19.95



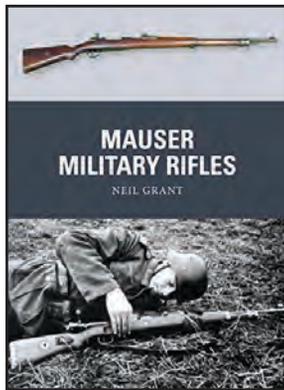
**GALLIPOLI**

Unique among World War I campaigns, the fighting at Gallipoli brought together a modern amphibious assault and multinational combined operations. This study is the first to focus on operational and campaign-level decisions and actions, which drove the conduct of the campaign. It departs from emotive first-hand accounts and offers a broader perspective of the large scale military planning and maneuvering involved in this monstrous struggle. Scheduled to ship in March 2015. OSP GM669 .....\$25.95



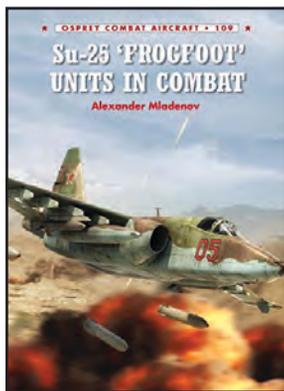
**KI-61 AND KI-100 ACES**

Uncover the story of the embattled Japanese Army Air force (JAAF) aces that flew the Kawasaki Ki-61 Hien (Swallow), and the Ki-100 Goshikisen. Scheduled to ship in March 2015. OSP ACE114.....\$22.95



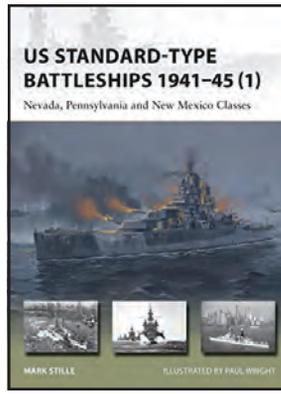
**MAUSER MILITARY RIFLES**

Drawing on first-hand accounts of the weapons in combat and fascinating primary sources regarding their mechanical performance, this fully illustrated study charts the Mauser's origins, combat record, and lasting influence. Scheduled to ship in March 2015. OSP WEAP039.....\$18.95



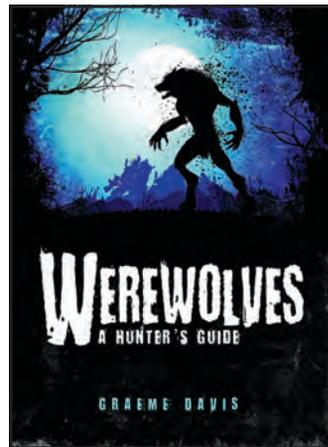
**SU-25 FROGFOOT**

This volume details the technical features and operational performance of the Soviet Su-25 'Frogfoot', which proved itself as a durable and versatile attack aircraft in a variety of theatres such as Afghanistan, Georgia, and Ossetia. Scheduled to ship in March 2015. OSP COM109 .....\$22.95



**US STANDARD - TYPE BATTLESHIPS 1**

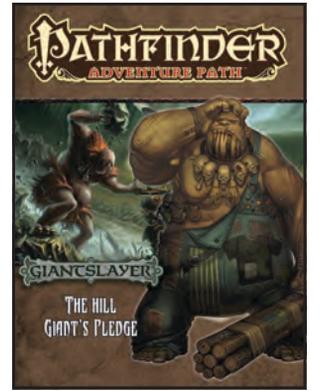
Written by US Navy expert Mark Stille, this book offers a unique insight into the Standard-type classes of US battleships. It provides a detailed investigation into the histories of each of the individual vessels of the Standard-type battleship class, the first three of which, the Nevada, Pennsylvania and New Mexico, formed the US Navy's main force in the inter-war period. Scheduled to ship in March 2015. OSP NVG220 .....\$17.95



**WEREWOLVES: A HUNTER'S GUIDE**

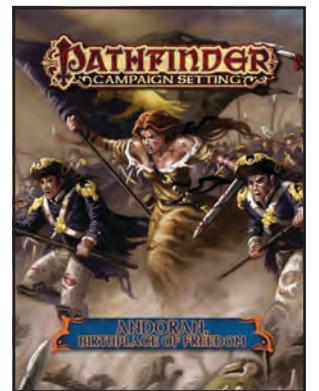
For thousands of years, from ancient Greek chronicles to modern news reports, from the depths of the darkest forests to dimly lit city streets, werewolves have stalked us in the realms of shadow and nightmare. Now, they are awakening! This book is the only thing standing between humanity and an overwhelming horde of snarling, ferocious lycanthropes! It reveals the secret societies devoted to studying their condition, providing information on where werewolves live, and what they do to survive. It illustrates the startling variety of werewolf subspecies, as diverse as humanity itself, collecting reports of skinwalkers, hengeyokai, and other shapeshifters from across the world. It reveals the shocking role that werewolves have played in some of history's most significant events. Most importantly of all, it offers the dearly bought information from those that have hunted them down through the centuries — the best techniques to find and slay these creatures of the night. Scheduled to ship in March 2015. OSP DAK858 .....\$18.95

**PAIZO PUBLISHING**



**PATHFINDER ADVENTURE PATH: GIANTSAYER PART 2 - THE HILL GIANTS PLEDGE**

The marauding orcs have been defeated, but great danger remains — the hill giant chieftain Grenseldek did not recover the treasures of the tomb beneath the besieged town of Trunau, and she will never rest until she has made them her own. The heroes must travel by riverboat through the orc-hold of Belkzen to the abandoned border fort that the giant has claimed as her lair and put a stop to the threat at its source! A Pathfinder Roleplaying Game adventure for 4th-level characters, *The Hill Giant's Pledge* continues the *Giantslayer Adventure Path*. Scheduled to ship in March 2015. PZO 9092 .....\$22.99



**PATHFINDER CAMPAIGN SETTING: ANDORAN, BIRTHPLACE OF FREEDOM**

Explore the nation of Andoran, a young, freedom-loving realm struggling to survive against imperialistic neighbors and the dangers of a rugged wilderness. Learn about the land's many regions, from thriving cities to fey-haunted forests. Discover details on some of Andoran's most defining organizations, from the abolitionist Eagle Knights to the greedy Lumber Consortium. With a complete overview of Andoran's history and a bestiary of new monsters, this book provides countless seeds for intrigue and adventure in one of the most heroic lands in the world of the *Pathfinder RPG*. Scheduled to ship in March 2015. PZO 9279 .....\$19.99



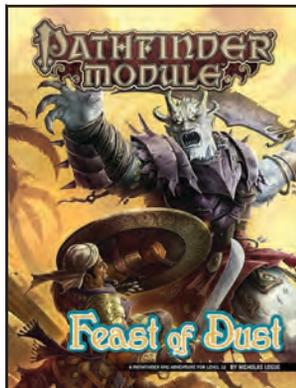
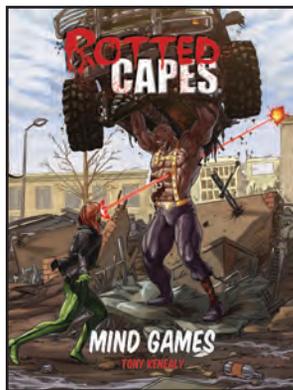

**PATHFINDER FLIP-MAT:  
GIANT LAIRS**

Show your heroes they're hardly the biggest threats around with a dungeon of titanic proportions. This portable, affordable map measures 24" x 30", and features a unique giant lair on each side. Its coated surface can handle any dry erase, wet erase, or even permanent marker. Scheduled to ship in March 2015. PZO 30064 ..... \$13.99

**PATHFINDER MODULE: FEAST OF DUST**

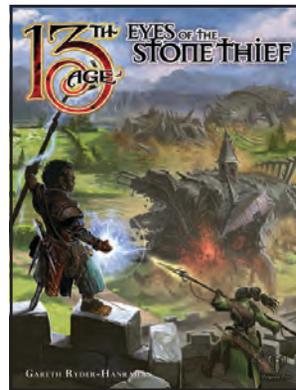
Designed for 11th-level characters! A deadly new curse known as the Carrion Call spreads rapidly through the Meraz Desert, driving its victims mad with hunger and a burning desire to flee into the sands. To find the source of this affliction, the heroes must challenge gnoll tribes, fiends, and the walking dead to discover the secret of a long-forgotten evil the daemon lord known as The Vulture King. Once worshiped as a god, this vile creature threatens to spread his feast of dust to new lands unless someone can find the keys to stopping his unholy resurrection. Scheduled to ship in March 2015.

PZO 9548 ..... \$24.99


**PARADIGM CONCEPTS**

**ROTTED CAPES: MIND GAMES**

As the Z-Day struck, what remained of the United States government mobilized to stem the tide, and turned the efforts of its best think tank to the task. Led by Hubert Shand, PhD, M.I.N.D. sought to use the principles of mind control to dominate the Zs and turn them against each other. He succeeded; but to know evil, one risks becoming evil and when the ingenious device pulled Dr. Shand into madness, Mindwarp was born! *Mind Games* is a *Rotted Capes* adventure providing many nights of peril for even the most hardy band of survivors! Ship date: TBD.

S2P PCI3002 ..... \$14.99

**PELGRANE PRESS**

**13TH AGE RPG: EYES OF THE  
STONE THIEF HARDCOVER**

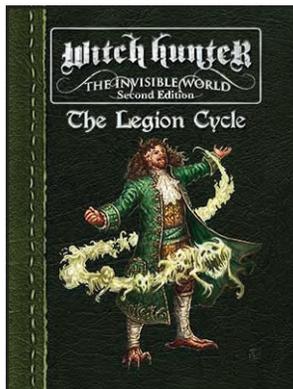
Can you kill the dungeon before it kills you? In *13th Age*, living dungeons slither up through the underworld and invade the surface lands. The Stone Thief is the most ancient and cunning of its kind; a vast monster that preys on the cities and structures you love, swallows them whole, and makes them into more deathtrap-filled levels inside itself. Now, it's hunting YOU! The Stone Thief rises! Enter it, find its secrets, and defeat it — or die trying! Scheduled to ship in January 2015.

IMP PELI3A07 ..... \$44.95


**PATHFINDER PAWNS: IRON GODS ADVENTURE PATH PAWN COLLECTION**

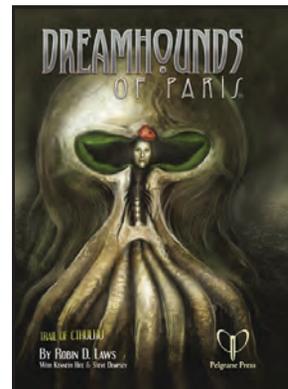
Key monsters and NPCs from the *Iron Gods Adventure Path* come alive on your tabletop with this collection of more than 100 creature pawns for use with the *Pathfinder Roleplaying Game* or any tabletop fantasy RPG! Printed on sturdy cardstock, each pawn presents a beautiful, full-color image of a monster or NPC from the *Iron Gods* campaign, including tech-wielding barbarians, aliens, robots, and unique NPCs that are also suitable to represent player characters. Scheduled to ship in March 2015.

PZO 1014 ..... \$19.99


**WITCH HUNTER RPG:  
LEGION CYCLE**

A child, blessed by the Almighty with visions to aid the fight against the foul Adversary, has been spiritually assaulted by vicious devils of all sorts. Taken to the famed Court of Whispers, birthplace of the Accord, Witch Hunters from throughout Europe have attempted to aid her — to no avail. The characters are compelled to follow her visions across the ocean to the New World. Can they triumph against the forces of the Adversary before the veil between worlds is torn asunder and devils walk the Earth? The world stands on the brink, and only the Witch Hunters stand in the way! *The Legion Cycle* introduces a lengthy campaign collecting and intertwining these classic *Witch Hunter* adventures: "A Childs Game," "Gates of Flame," "On Silver Wings," and "Tides of Darkness". Ship date: TBD.

S2P PCI2501 ..... \$24.99


**TRAIL OF CTHULHU RPG:  
DREAMHOUNDS OF  
PARIS HARDCOVER**

The Dreamlands Have Never Been Stranger! From the 1920s to the coming of the Occupation, a new breed of artist prowled the fabled streets of Paris. Combative, disrespectful, irresponsible, the surrealists broke aesthetic conventions, moral boundaries — and sometimes, arms. They sought nothing less than to change humanity by means of a worldwide psychic revolution. A comprehensive campaign guide for *Trail of Cthulhu*, players in *Dreamhounds of Paris* recreate the mundane and mystical adventures of the Parisian surrealists as they stumble onto the Dreamlands. At first by happenstance and later by implacable design, they can remake the Dreamlands in the fiery image of their own art. Will they save the world, or destroy it? Scheduled to ship in January 2015.

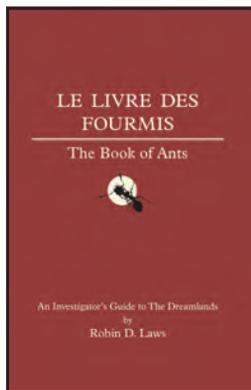
IMP PELGT38 ..... \$34.95

**PATHFINDER PLAYER COMPANION:  
HEROES OF THE WILD**

From the frigid northlands of the Crown of the World to the steaming jungles of the Mwangi Expanse, the wilds of Golarion are as exciting as they are awesome, to say nothing of the adventurers who hail from these untamed regions! Embrace the laws of the wildlands, earn the respect of hardened wilderness natives, and command the powers of nature with *Pathfinder Player Companion: Heroes of the Wild*! Featuring dozens of all-new rules for characters including feats, spells, magic items, and more, *Heroes of the Wild* contains everything *Pathfinder RPG* players need to make their characters as fierce as they are formidable! Scheduled to ship in March 2015.

PZO 9456 ..... \$12.99





**TRAIL OF CTHULHU RPG:  
THE BOOK OF ANTS - AN  
INVESTIGATORS GUIDE  
TO THE DREAMLANDS**

From November 1918 to September 1929, the young poet Henri Salem fell in with the surrealists of Paris. Swept up by the imperious charisma of group leader Andre Breton, he rapidly found himself sharing cafe tables with the key figures of this most influential and fractious art movement of the pre-war period, including Marcel Duchamp, Antonin Artaud, and such Mythos figures as Randolph Carter, King Kuran, and the ghoul once known as Richard Pickman. As such his diary serves as an indispensable guide to anyone wishing to explore the dangerous demimonde of the Parisian art scene, where disagreements over aesthetics are often settled with knife wounds and broken bones. Evocative, enigmatic, and haunted by airborne polyps, *The Book of Ants* gives *Trail of Cthulhu* Keepers and players an essential window into Paris of the 20s and 30s, and into the Dreamlands beyond. Scheduled to ship in January 2015.

IMP PELGT39 .....\$19.95

**PLAID HAT GAMES**



**SPECTER OPS**

An agent of A.R.K. has infiltrated a top secret Raxxon facility and must complete three mission objectives before attempting to escape! Not an easy task with genetically modified Raxxon Hunters on a mission to seek out and destroy the agent. Which side will you choose? Scheduled to ship in March 2015.

PSI PHGSO01 .....\$49.95



**POKÉMON TCG:  
COLLECTOR CHEST TIN**

The *Pokémon TCG: Collector Chest* comes packaged with five *Pokémon TCG* booster packs, three foil preview cards (Treecko, Torchic, and Mudkip), a *Pokémon* collectible coin, two sticker sheets featuring *Legendary Pokémon*, a mini-album to store your favorite cards, a *Pokémon* notepad, four pencils with a unique *Pokémon* design, and a bonus code card for the *Pokémon TCG* Online. Scheduled to ship in November 2014.

PUI 10945.....PI

**PRIVATEER PRESS**



**HIGH COMMAND DBG:  
WARMACHINE - FAITH &  
FORTUNE: ULTIMATE  
WEAPONS EXPANSION**

Expand Your Command! Bolster your armies with *Ultimate Weapons*, an 84-card expansion for *Warmachine: High Command - Faith & Fortune*. This expansion contains five copies each of 16 different cards, plus four additional warcaster cards to bring new strategies to your *Retribution of Scyrah*, *Convergence of Cyriss*, *Highborn Covenant*, and *Four Star Syndicate* decks. Scheduled to ship in February 2014.

PIP 61049 .....\$15.99

**HORDES**

Scheduled to ship in February 2014.



**LEGION OF EVERBLIGHT  
THAGROSH, PROPHET  
OGRUN WARLOCK**

PIP 73066 .....\$25.99



**QUICK MEASURING SET (4)**

This official *Hordes* measuring key set includes one multipurpose measuring key, as well as one small-base blast, one medium-base blast, and one large-base blast measuring key. Use these tools to precisely measure melee ranges, distance to targets with stealth, line-of-site through forests, and blast areas around directly hit models.

PIP 91089 .....\$7.99

**SKORNE ALL-IN-ONE ARMY BOX**

A perfect entry point for new players and an amazing value for seasoned vets looking to start a new faction, this *All-in-One Army Box* for *Hordes* contains everything you need to quickly field a complete and competitive army suitable for every battlefield engagement — from casual games at home to organized leagues and tournaments. The conveniently sized rulebook containing the full core rules, along with the included strategy cards, will equip you with all you need to lead your army to victory! This box contains a complete 35-point army with the following models: Supreme Archdomina Makeda, Molik Karn, Titan Gladiator, Praetorian Swordsmen, Cataphract Incindiarii, Paingiver Beast Handlers, and Aptimus Marketh.

PIP 74092 .....\$134.99



**TROLLBLOOD BRAYLEN  
WANDERHEART, TROLLKIN  
OUTLAW CHARACTER SOLO**

PIP 71087 .....\$17.99



**TROLLBLOOD NORTHKIN  
FIRE EATERS UNIT**

PIP 71088 .....\$31.99

**WOUND MARKERS**

This official set of five large-base wound markers allows you to easily track damage on large-based models. The wet- and dry-erase surface keeps wound information in plain sight next to your models. Scheduled to ship in February 2014.

- LARGE-BASE (5)  
PIP 91084 .....\$5.99
- MEDIUM-BASE (8)  
PIP 91083 .....\$5.99
- SMALL-BASE (10)  
PIP 91082 .....\$5.99

**WARMACHINE**  
Scheduled to ship in February 2014.



**CONVERGENCE OF CYRISS  
TRANSFINITE EMERGENCE  
PROJECTOR & PERMUTATION  
SERVITORS BATTLE ENGINE & SOLOS**

PIP 36028 .....\$69.99



**CYGNAR MAJOR MARKUS SIEGE  
BRISBANE WARCASTER**

PIP 31098 .....\$17.99

**KHADOR ALL-IN-ONE ARMY BOX**

A perfect entry point for new players and an amazing value for seasoned vets looking to start a new faction, this *All-in-One Army Box* for *Warmachine* contains everything you need to quickly field a complete and competitive army suitable for every battlefield engagement — from casual games at home to organized leagues and tournaments. The conveniently sized rulebook containing the full core rules, along with the included strategy cards, will equip you with all you need to lead your army to victory! This box contains a complete 35-point army with the following models: Forward Kommander Sorscha Kratikoff, Spriggan, Demolisher, War Dog, Widowmakers, Winter Guard Infantry & Rocketeers, Winter Guard Officer & Standard, Kovnik Jozef Grigorovich, and Lady Aiyana & Master Holt.

PIP 33117 .....\$134.99





**KHADOR EXTREME DESTROYER WARJACK (WHITE METAL AND RESIN)**

The Privateer Press Extreme models embody the full-throttle attitude of *Warmachine* and *Hordes* cranked up another notch. These models represent the ultimate creative vision for the Iron Kingdoms most iconic warjacks and warbeasts — taken to the extreme! Designed for use in *Warmachine* and *Hordes* games.

PIP 33116 ..... \$64.99



**KHADOR EXTREME JUGGERNAUT WARJACK**

PIP 33115 ..... \$64.99



**KHADOR GREYLRORD KOLDUN KOMMANDER ALEKSANDRA ZERKOVA WARCASTER**

PIP 33094 ..... \$14.99



**MERCENARIES CAPTAIN SAM MACHORNE & THE DEVIL DOGS CHARACTER UNIT**

PIP 41124 ..... \$59.99



**MERCENARIES PRIVATEER THAMARITE FIONA THE BLACK WARCASTER**

PIP 41110 ..... \$15.99



**QUICK MEASURING SET (4)**

This official *Warmachine* measuring key set includes one multipurpose measuring key, as well as one small-base blast, one medium-base blast, and one large-base blast measuring key. Use these tools to precisely measure melee ranges, distance to targets with stealth, line-of-site through forests, and blast areas around directly hit models.

PIP 91085 ..... \$7.99

**RAEX GAMES**



**KROMORE ROLEPLAYING GAME**

For 10,000 years, Kromorians have waged war with realm creature, monster, man, alien, and beast. They have struggled through the eras, but there have been many who light the path of survival with honor, bravery, and blood. Join the history books of Kromore and live the adventure firsthand in the *Kromore* multi-era roleplaying game. *Kromore* offers players the opportunity to choose their game genre and era of play. Fantasy, medieval, steampunk, futuristic — the choice is yours! Start from the early high fantasy era or launch a game in the later space eras. Want something different? Try the steampunk, medieval, low magic, and victorian eras. *Kromore* features detailed timelines, maps, locations, and historic events to lay the foundation for a campaign and fill in backstory of any chosen time. Ship date: TBD.

S2P RGK0001 ..... \$49.95

**RAVENSBURGER**

**SAN JUAN**

Prospector or Trader? Builder or producer? Which roles will you play in the new world? Your goal is to become San Juan's most prosperous citizen. Manufacture goods like coffee or tobacco, then trade them for money. Use the money to construct buildings to make your city more prosperous. Scheduled to ship in December 2014.

PSI RAV812066 ..... \$35.00

**REALITY BLURS**

**SAVAGE WORLDS RPG: RAVAGED EARTH, REVISED SECOND EDITION**

In 1898, the Martians tried to take over, but we got lucky and they left, died off, or whatever. Now, over thirty years later, they're back! Persistent buggers, ain't they? But, we're not totally unprepared. Aetherium, what we commonly call the Martian metal, has altered some folks and given them the power to fight back. While most of them live on the fringes, we need each and every one of them if we're going to keep them from taking over. Aren't we? And, if that's not enough, this upstart named Hitler is mobilizing his forces, and he looks to be a rough customer. No doubt, he and his Nazis are mixed up in this mayhem somehow or other. Brave hidden temples and dank castles, confront Martian tripods and more, all in proper pulp fashion. Oh yeah, you'll likely trade bullets with gangsters and blows with Nazis. It's all in a day's work for a hero like you to save the world from the Martian Invasion in this *Revised Second Edition of Ravaged Earth!* Ship date: TBD.

S2P REB10600 ..... \$35.00

**REAPER MINIATURES**

**DARK HEAVEN MINIATURES**



**ELIZABETH, PIRATE CAPTAIN**

RPR 03666 ..... \$7.99



**THORNWOOD DEFENDER**

RPR 03680 ..... \$15.79



**GIANT COBRA**

RPR 03679 ..... \$13.79

**PATHFINDER MINIATURES**



**PATHFINDER IRABETH TIRABADE**

RPR 60171 ..... \$8.29



**PATHFINDER STAUNTON VHANE**

RPR 60186 ..... \$5.99

**RIO GRANDE GAMES**

**BOHNANZA: LADIES AND GANGSTERS EXPANSION**

*Ladies* brings female versions of the beans used in *Bohnanza* with better payoffs than their male counterparts when they're at the top of the harvest. In *Gangsters*, players compete against a third entity, the Bean Mafia! This expansion also includes new beans with irregular beanometers. Scheduled to ship in December 2014.

RGG 508 ..... \$24.95

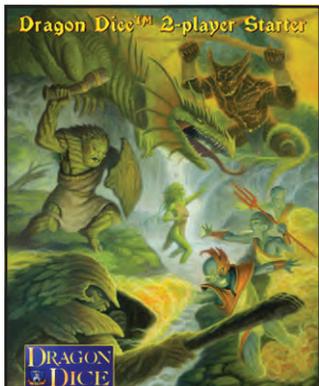
**BOHNANZA: PRINCES AND PIRATES EXPANSION**

In *Princes*, players are Bean Princes seeking their sleeping beauty. This is accomplished by fulfilling quests to cross the thorn hedges to get to the castle where she waits. In *Pirates*, players can purchase ships in order to help them trade and sell beans, as well as plunder their opponent's bean fields. Scheduled to ship in December 2014.

RGG 507 ..... \$24.95

**DOMINION:  
ADVENTURES EXPANSION**  
Dominion Adventures is a big box, 400-card expansion to the core game. Scheduled to ship in March 2015.  
RGG 510 .....\$44.95

**SFR**



**DRAGON DICE:  
TWO PLAYER STARTER -  
FIREWALKERS AND TREEFOLK**  
Command the blazing fury of the Firewalkers or the primal might of the Treefolk as you begin to command your dice to victory with 2-player Starter Sets for Dragon Dice. Each starter contains two armies (Firewalkers and Treefolk) featuring a random assortment of 18 dice for each race, plus four random terrain dice and four random elemental dragons. Scheduled to ship in January 2015.  
IMP SFR2005.....\$29.95

**STEVE JACKSON GAMES**



**MUERTOONS MIX-UP**  
Muertoons Mix-Up, a card game based on the new animated series produced by Wilmer Valderrama and created by Eric Gonzalez and Erich Haeger, lets you follow the Muertoons to the Dia de los Muertos celebration, despite Tio Rico's best efforts. Tio Rico's up to his old tricks! You can't find your way to the Dia de los Muertos celebration! Luckily, the Muertoons say they can show you the way, but grumpy Tio Rico hates the noise and lights of Dia de los Muertos and is making things difficult. Play the numbered cards in the right order; the first person to discard all their cards leads their friends to the Dia de los Muertos celebration! Scheduled to ship in March 2015.  
SJG 1382.....\$9.95

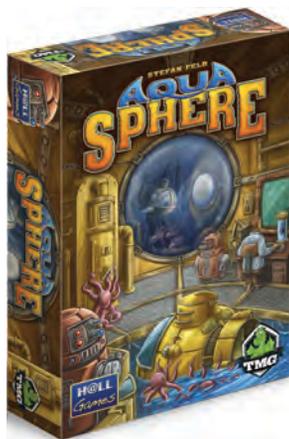


**STAR MUNCHKIN DELUXE**  
It's Munchkin in spaaaaaaace! Grab your laser sword! Fight every cyborg and alien you meet! Stab your rivals in the back and steal their stuff! Take the loot and run! It's a bigger, better version of Star Munchkin! Scheduled to ship in March 2015.  
SJG 1502.....\$29.95

**STRONGHOLD GAMES**

**PICTOMANIA**  
Pictomania is the new drawing game by Vlaada Chvtil (*Through The Ages*, *Dungeon Petz*)! Do you know what a zebra looks like? Can you draw it? No? Well guess what? Pictomania is perfect for you! Any zebra drawing you do will be fine, as long as the other players don't think your zebra is...oh, say, a car! In Pictomania, it really doesn't matter if you can draw well! Everybody will draw his own picture of a concept and at the same time try to guess the drawing concepts of the other players! Scheduled to ship in March 2015.  
PSI SG-6002 .....\$49.95

**TASTY MINSTREL**



**AQUASPHERE**  
In the AquaSphere, a research facility deep below the ocean's surface, your skilled team attempts to gather as much data as possible. Improve your lab, send out submarines, collect crystals, and fend off octopods to gather knowledge and keep ahead of your competition! Scheduled to ship in March 2015.  
PSI TTT2005 .....\$59.95



**HARBOUR**  
Dockmaster Schlibble and Constable O'Brady cordially invite you to visit their bustling Harbour town. The denizens of this town are always wheeling and dealing! Collect and trade resources as you visit the various buildings of Harbour, and cash them in to buy your way into the town. Whoever has the most points worth of buildings when the game ends, wins! Scheduled to ship in March 2015.  
PSI TTT3002 .....\$19.95

**UBER GOOBER GAMES**

**MECHANICAL MADNESS (UZZIAH MISTLETHRUSH)**  
Scheduled to ship in December 2014.  
SCU 0017 .....PI

**ULTRA-PRO**

**MAGIC THE GATHERING**

Scheduled to ship in March 2015.

- |                             |    |                   |    |
|-----------------------------|----|-------------------|----|
| <b>DECK PROTECTORS</b>      |    | <b>PLAYMATS</b>   |    |
| 1 UPR 86242.....            | PI | 1 UPR 86248.....  | PI |
| 2 UPR 86243.....            | PI | 2 UPR 86249.....  | PI |
| 3 UPR 86244.....            | PI | 3 UPR 86250.....  | PI |
|                             |    | 4 UPR 86251.....  | PI |
|                             |    | 5 UPR 86252.....  | PI |
| <b>FULL VIEW DECK BOXES</b> |    | <b>PRO-BINDER</b> |    |
| 1 UPR 86245.....            | PI | UPR 86253.....    | PI |
| 2 UPR 86246.....            | PI |                   |    |
| 3 UPR 86247.....            | PI |                   |    |

**VICTORY POINT GAMES**



**DAWN OF THE ZEDS:  
THE DIRECTOR'S CUT EXPANSION**  
Much anticipated by the beleaguered residents of Farmingdale who were hoping for a glimpse of salvation, Dawn of the Zeds: The Director's Cut expansion instead delivers all sorts of new evil, mayhem, and, yes, a small bit of relief for those Zeds players everywhere exhausted by the never-ending onslaught! Scheduled to ship in February 2015.  
VPG ZEDSDCCLAMSHHELL.....PI

**WIZARDS OF THE COAST**

**FEATURED ITEM**

**MAGIC THE GATHERING CCG: FATE REFORGED**  
Follow Sarkhan Vol in his quest through time for Ugin, the Spirit Dragon, in Fate Reforged, the second expansion release in the Khans of Tarkir block for Magic: The Gathering. This 185-card expansion will be offered in Booster Packs, Intro Packs, Fat Packs, and Clash Packs.

<b>BOOSTER DISPLAY (36)</b> WOC A80210000 .....	\$143.64
<b>CLASH PACK DISPLAY (5)</b> WOC A80230000 .....	\$149.95
<b>FAT PACK</b> WOC A80250000 .....	\$39.99
<b>INTRO PACK DISPLAY (10)</b> WOC A80240000.....	\$149.90

FEATURED ITEM



ATTACK WING

DUNGEONS & DRAGONS ATTACK WING:  
WAVE SIX EXPANSION PACKS

Take flight with *Wave 6 Expansion Packs* for *D&D Attack Wing*! Each Expansion Pack includes one pre-painted miniature and numerous upgrade cards and tokens. Scheduled to ship in March 2015.

- SHIELD DWARF FIGHTER WZK 71958 ..... \$14.99
- WARRIOR EXPANSION PACK WZK 71959 ..... \$14.99
- WHITE DRAGON EXPANSION PACK WZK 71960 ..... \$24.99

FEATURED ITEM



STAR TREK ATTACK WING:  
FEDERATION EXPANSION PACKS

Boldly go into battle with these *Star Trek Attack Wing Expansion Packs*!

- U.S.S. DAUNTLESS  
WZK 71805 ..... \$14.99
- U.S.S. PASTEUR  
WZK 71807 ..... \$14.99
- FERENGI KREECHTA  
WZK 71806 ..... \$14.99

FEATURED ITEM



WAR OF LIGHT

DC HEROCLIX: WAR OF LIGHT CONSTRUCT  
GRAVITY FEED 24 CT

The *War of Light Construct* packs makes available 56 Constructs that were previously only available through conventions, plus introduces four never-released Green Constructs. Each foil pack contains a Construct Game Piece and Card. Offered in 24-count Gravity Feeds.

- WZK 71992 ..... \$47.76

FEATURED ITEM



MARVEL HEROCLIX: AVENGERS AGE OF ULTRON  
MOVIE 24 CT GRAVITY FEED

*Marvel HeroClix: Avengers Age of Ultron* brings all the action from the latest Marvel Comics movie blockbuster to your tabletop! *Marvel HeroClix: Avengers Age of Ultron* features 13 different figures from the film to add to your *HeroClix* collection, five of which are exclusive to the core-hobby market! Each *Marvel HeroClix: Avengers Age of Ultron Gravity Feed* display contains 24 single-figure foil packs. Scheduled to ship in April 2015.

- WZK 71819 ..... \$71.76

MARVEL HEROCLIX: AVENGERS AGE OF ULTRON  
MOVIE STARTER

Celebrate the release of the *Avengers: Age of Ultron* movie with this all-new *Marvel HeroClix* starter. Featuring six figures with all-new dial designs, the *Avengers: Age of Ultron Starter Pack* also includes one double-sided *HeroClix* map. Scheduled to ship in April 2015.

- WZK 71822 ..... \$24.99

WYRD MINIATURES

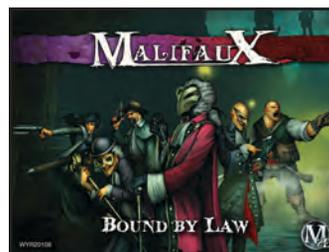
MALIFAUX

GREMLINS HOG WHISPERER

- WYR 20606 ..... \$16.00

GREMLINS PIGAPULT

- WYR 20607 ..... \$30.00



GUILD OF METAL AND FLESH BOX SET

- WYR 20108 ..... \$50.00



GUILD OF METAL AND FLESH BOX SET

- WYR 20107 ..... \$50.00

OUTCASTS HANNAH

- WYR 20507 ..... \$35.00



**OUTCASTS  
FREIKORPSMENN**  
WYR 20515 ..... \$15.00



**RESURRECTIONISTS  
CROOKED MEN (3)**  
WYR 20212 ..... \$21.00



**OUTCASTS SALVAGE AND  
LOGISTICS BOX SET**  
WYR 20506 ..... \$50.00



**RESURRECTIONISTS VENGEFUL  
SPIRITS BOX SET**  
WYR 20206 ..... \$50.00

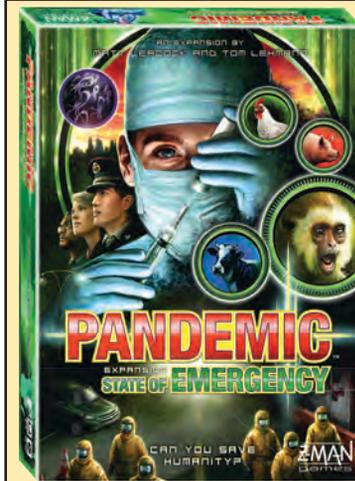
Z-MAN GAMES

FEATURED ITEM



**MERCHANTS AND MARAUDERS: SEAS OF GLORY EXPANSION**  
*Seas of Glory* plunges you back into *Merchants & Marauders* where you can live the life of an influential merchant or a dreaded pirate in the Caribbean during the Golden Age of Piracy. This hefty expansion offers a modular experience with eleven new challenges you can mix and match to constantly renew your search for glory at sea, with many new mechanics such as changing winds, smuggling, and crew satisfaction, as well as five variants. Will your captain still gain eternal glory and immense wealth, or will he find his wet grave under the stormy surface of the Caribbean Sea? Scheduled to ship in March 2014.  
ZMG 17062 ..... \$34.99

FEATURED ITEM



**PANDEMIC: STATE  
OF EMERGENCY**

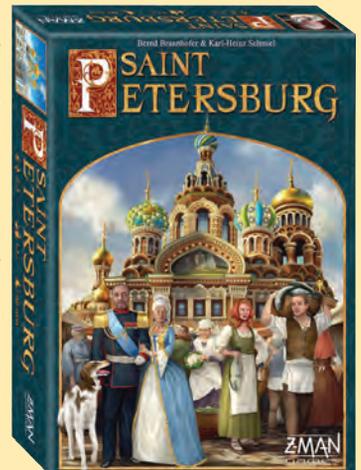
Five New Roles! Seven New Events! Three new challenges await you in *State of Emergency*, the latest expansion for *Pandemic*. In "The Hinterlands Challenge", the diseases are spreading from animals to humans, while in "The Emergency Events Challenge", unpredictable Events have nasty effects on the game — try to use Quarantines to stop the spread of disease across the board - and in "The Superbug Challenge", a fifth disease that cannot be treated threatens the world! Produce vaccine doses after finding its cure in order to fight off this threat! Scheduled to ship in March 2015.  
ZMG 71103 ..... \$39.99

FEATURED ITEM

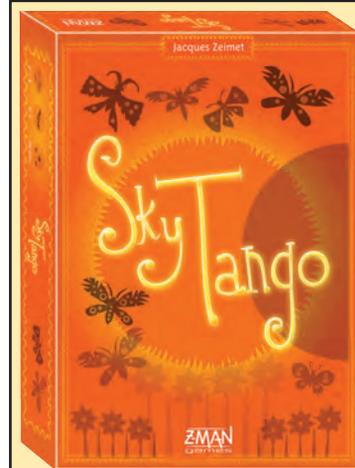


**SAINT PETERSBURG**

In 1703, Czar Peter the Great founded Saint Petersburg in Russia, which quickly earned the nickname "Paris of the East". The Winter Palace, the Hermitage, the Church of the Resurrection of Jesus Christ, and many other buildings still amaze visitors from around the world today. But Saint Petersburg was only a part of Czar Peter's many accomplishments. He reformed Russia and led it out of the Middle Ages and into the Modern Age. If you want to get somewhere in *Saint Petersburg*, you need to start with workers. Their efforts bring in money, which you can use to construct buildings. But all of that means nothing if you can't influence the nobles that help manage and operate the government. So you'll have to exchange a "top dog" for a lowly functionary, or tear down a market to build a palace. In this way the city flourishes, round after round, as long as the money flows in *Saint Petersburg*. Scheduled to ship in January 2015.  
ZMG 71530 ..... \$59.99



FEATURED ITEM



**SKY TANGO**

In *Sky Tango*, players trace the cycles of the moon and the sun by forming a series of cards illustrating the passage of time. But, beware! Eclipses can surface and ruin your paths! But don't let them discourage you, for the sun and the moon will always reappear. Keep your eyes peeled; the local wildlife can assist you in improving your paths. Use their help wisely, as they can sometimes be malicious! Scheduled to ship in February 2015.  
ZMG 41250 ..... \$19.99



GAMES

