

STORM STRIDER

CYGNAR BATTLE ENGINE

Let us teach them the true meaning of lightning war.



—General Adept Sebastian Nemo

STORM STRIDER

SPD	STR	MAT	RAT	DEF	ARM	CMD
5	10	5	6	10	18	10



LIGHTNING CANNON			
RNG	ROF	AOE	POW
14	1	—	15



LIGHTNING CANNON			
RNG	ROF	AOE	POW
14	1	—	15

DAMAGE 22

FIELD ALLOWANCE 2

POINT COST 9

HUGE BASE

STORM STRIDER

Construct

Gunfighter

Immunity: Electricity

Circular Vision – This model's front arc extends to 360°.

Kinetic Accumulator – When this model is hit by a melee or ranged attack made by an enemy model, it gains one power token, up to a maximum of three. During its activation, this model can spend power

tokens to boost attack or damage rolls at one token per boost.

Repulsor Field – When this model is hit with a melee attack, after the attack is resolved the attacking model is pushed 1" directly away from this model.

Superconduction – When a friendly model attacks with a ranged weapon with Damage Type: Electricity , it gains +2 to attack rolls against enemy models within 5" of this model.

LIGHTNING CANNON

Damage Type: Electricity

Critical Disruption – On a critical hit on a warjack, it suffers Disruption. (A warjack suffering Disruption loses its focus points and cannot be allocated focus or channel spells for one round.)

Lightning Generator – When a model is hit with this weapon, lightning arcs from that model to d3 consecutive additional models. The lightning arcs to the nearest model it has not already arced to within 4" of the last model it arced to, ignoring this model. Each model the lightning arcs to suffers a POW 10 electrical damage roll .

The Storm Strider is undoubtedly one of the greatest and most unusual accomplishments of the Cygnaran Armory's stormsmiths. At rest, the great machine might be mistaken for a fixed weapon platform—but those who see it moving across the battlefield never forget the sight. A raging electrical storm envelops the machine, blinding those that stare too long as it gathers its voltaic charge. The stormsmiths who operate the metal giant from its open deck move amidst an unending cacophony of lightning strikes and thunderclaps. Crackling electrical discharges constantly arc between the spinning workings of the Storm Strider and its platform until they are unleashed from its lightning cannon.

The stormsmiths of the Cygnaran Armory labored for years to refine the Storm Strider's electrical generators,

TACTICAL TIPS

SUPERCONDUCTION – Yes, this includes this model.

LIGHTNING GENERATOR – The lightning still arcs to models with Immunity: Electricity, it just cannot damage them. Damage from Lightning Generator strikes is not considered to have come from a hit or by a melee or ranged attack.

storm chambers, and related devices. They built ever-more powerful weaponry and stretched the perceived limitations of the destructive properties of voltaic energy, finally breaking through those expected barriers completely. The lightning cannon was the ultimate result of this increasingly theoretical research: a weapon so powerful and requiring such a massive storm chamber it was initially believed to be unrealistic for battlefield use. The project's engineers were determined, though, and they soon devised a novel design for a self-propelled mechanical platform for transporting the weapon. The Storm Strider was born.

The Storm Strider is a total weapons system; all the energy it generates can be applied without waste. Although most of this energy is channeled into the powerful lightning cannons, excess voltaic discharges flicker across the body of the machine, charging the very air in its vicinity. This ambient energy has the effect of drastically increasing the accuracy of storm weapons discharged nearby, turning blasts of electrical energy into brilliant eruptions of voltaic fury. Lightning arcs across the earth with every blast to annihilate anything in its path—even near-misses can rip apart those unfortunate enough to be standing near.

The destructive potential of the Storm Strider is matched by its unassailability. Surrounded by a powerful magnetic field and equipped with powerful kinetic accumulators, it transforms hostile fire into additional energy for its own powerful voltaic conductors. Enemies who somehow survive the withering electrical fire find their attacks with sword and mace are to no avail. The scent of ozone fills the air as the tremendous energies of the weapon surge through its attacker, irresistibly pushing them away.

WARMACHINE: CYGNAR STORM STRIDER BATTLE ENGINE

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