

Cheapass Games Presents

Horn of Plenty

A Free PAIRS Game for 3-6 Players



Horn of Plenty is a bluffing game for 3 to 6 players, played with a **PAIRS** deck. Since it's Thanksgiving-themed, we suggest using the **Fruit**, **Goddesses of Cuisine**, or the **Lord of the Fries** Pairs deck, but of course any deck will do.

Setup: Shuffle the deck and deal five cards to each player: one card face up, and four face down. (Players can look at their own down cards.) The player with the lowest upcard will go first. If the lowest card is tied, deal more cards to break the tie, but throw them away. Play begins with the lowest upcard and proceeds to the left.

On Each Turn: Play a card from your hand face down, and declare the rank of the card. This declaration may be *true* or *false*. The player on your left gets the first opportunity to agree, disagree, or pass.

Agree or Disagree: Say whether you agree with the declared rank of the card. If you are right, you may decide which of the two players (yourself and the person who played it) receives the card into their faceup hand. If you are wrong, this decision is made by the player who played the card. *For example: Beth plays a card and declares that it is a five. Andrew says "yes it is," and the card is revealed. If Andrew is right (it is a five) then he may keep it, or give it to Beth. If it is not a five, then Andrew is wrong, and Beth may decide either to keep it, or to give it to Andrew.*

Pass: If you pass, the option to agree or disagree moves to the left. If the card passes all the way around, then it is revealed and the player who played it may place it *anywhere*.

Scoring: *Why would you decide to give a card to someone else?* The object of the game is to accumulate the most points in your face-up hand, but without getting pairs. Each card is normally worth its rank in points, but if you get two cards of the same rank, you must throw them away immediately. For example, if you have 10-8, you have 18 points, but if you get another 8, you discard both 8's and are down to 10 points.

End of Round: The round ends after the last card is played. The player with the most "card points" in their faceup hand receives "game points" equal to the number of players. For example, the top score is 5 points if there are five players. Lower hands receive one less point each, so if there are no ties, the scores for five players will be 5-4-3-2-1. If two players are tied in card points, they both get the higher amount of game points.

End of Game: A full game is played to a total of 11 game points.

Play More Pairs! *Horn of Plenty is just one of dozens of amazing games that you can play with a PAIRS deck. Learn more from Cheapass Games or at playpairs.com.*

