

ALLIANCE GAME DISTRIBUTORS

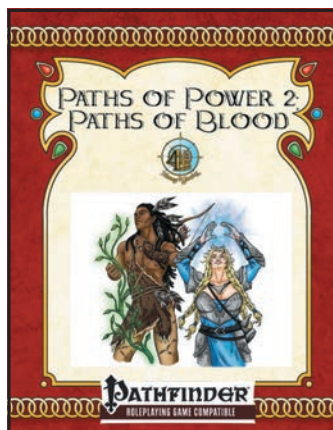


ART FROM PREVIOUS ISSUE

GAME TRADE MAGAZINE #202

GTM contains articles on gameplay, previews and reviews, game related fiction, and self contained games and game modules, along with solicitation information on upcoming game releases. GTM 202\$3.99

4 WINDS FANTASY GAMING



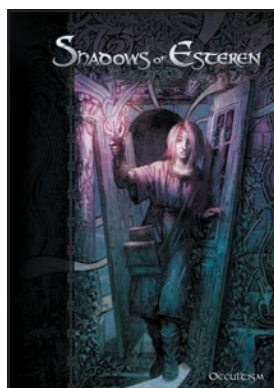
PATHFINDER RPG: PATHS OF POWER 2 - PATHS OF BLOOD

Sometimes Destiny Chooses You! A path to power begins at birth. Destiny guides the upbringing of those it chooses. Whether dwarf or elf, human or tiefling, a character's heritage is their first defining feature. It is their racial makeup, their bloodline, their familial heritage. It often dictates where they are going, and sometimes offers them strange and unique powers few others have access to. With *Paths of Power II: Paths of Blood* you now have new Pathfinder-compatible options for your character's race, including new templates, alternate races, feats, and flaws. Scheduled to ship in November 2016.

S2P 4WF007\$39.99

GAMES

AGATE EDITIONS

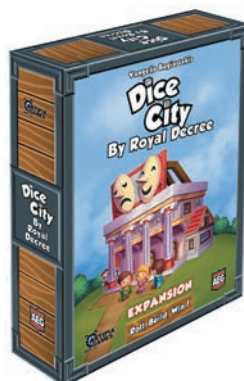


SHADOWS OF ESTEREN: OCCULTISM

After The Monastery of Tuath, centered on the order of the monks of the Temple, *Occultism* details professions related to esotericism and mysticism in *Shadows of Esteren*, and includes numerous game aids and additional rules, as well as a new scenario ("A Tidy Room"). Scheduled to ship in November 2016.

S2P AGA10009\$29.99

ALDERAC ENTERTAINMENT GROUP



DICE CITY: BY ROYAL DECREE EXPANSION

The Queen is taking a personal interest in the development of your cities. The type of locations you construct, where you build them, and even your capacity to gather resources or build armies may all come under her scrutiny. Trade is also high on the royal priorities. Winning the prize and becoming the next great capital just got more interesting, exciting, and challenging with *By Royal Decree*, an expansion for *Dice City*. Scheduled to ship in November 2016.

AEG 5881\$29.99

TREASURE LAIR

Lairs with vast treasure await heroes who have the endurance to travel through treacherous locations, are clever enough to overcome encounters with dangerous charlatans, and are brave enough to defeat the fearsome monsters that lurk within. You must form a party of heroes in order to face the many challenges during your quest. But, choose wisely, for each quest requires different skills and abilities. Brute strength may be enough to smash your way into the treasure lair, but stealth and wilderness lore may be vital to your quest for the greatest treasure. Win the most treasure and lead your heroes to victory in *Treasure Lair!* Scheduled to ship in November 2016.

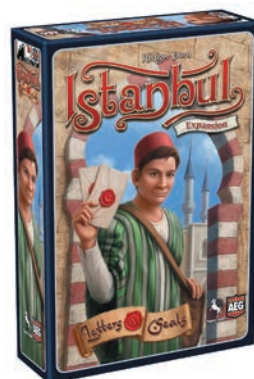
AEG 5839\$24.99



EIGHT EPICS

The world is on the brink of destruction! Eight cataclysmic threats have unleashed their powers onto the world, threatening to completely annihilate it. But, have faith - eight Avatars of Hope stand relentlessly against the waves of destruction! Will the avatars overcome these threats and save the world, or will they all perish in vain? *Eight Epics* is a cooperative dice game designed by Seiji Kanai (*Love Letter*). Scheduled to ship in October 2016.

AEG 5883\$19.99



ISTANBUL: LETTERS AND SEALS EXPANSION

You, the merchants of Istanbul, have come up with a new and quite lucrative way of earning extra money: delivering messages to the shopkeepers of the bazaar! While doing so, you can catch some useful information here and there that you can sell to the secret society for rubies. But, in order to keep your regular business running, you have hired a companion who is actively supporting you. The *Letters & Seals* expansion for *Istanbul* introduces five new places providing additional options in the hunt for rubies. Scheduled to ship in November 2016.

AEG 5887\$29.99



THE ARMY PAINTER



WARPAINTS 18ML

Scheduled to ship in February 2017.

ABOMINATION GORE

TAP WP1401\$2.99

ARID EARTH

TAP WP1402\$2.99

BABE BLONDE

TAP WP1403\$2.99

BANSHEE BROWN

TAP WP1404\$2.99

BASILISK BROWN

TAP WP1405\$2.99

BRAINMATTER BEIGE

TAP WP1406\$2.99

BRIGHT GOLD

TAP WP1486\$2.99

BRUSH-ON PRIMER

TAP WP1472\$2.99

CASTLE GREY

TAP WP1407\$2.99

CENTAUR SKIN

TAP WP1408\$2.99

COMBAT FATIGUES

TAP WP1409\$2.99

COMMANDO GREEN

TAP WP1410\$2.99

CORPSE PALE

TAP WP1411\$2.99

CRUSTED SORE

TAP WP1412\$2.99

CRYPT WRAITH

TAP WP1413\$2.99

CULTIST ROBE

TAP WP1414\$2.99

DARK SKY

TAP WP1415\$2.99

DARK STONE

TAP WP1425\$2.99

DISGUSTING SLIME

TAP WP1477\$2.99

DRAKE TOOTH

TAP WP1417\$2.99

DRIT SPLATTER

TAP WP1416\$2.99

DRY RUST

TAP WP1479\$2.99

DUNGEON GREY

TAP WP1418\$2.99

ELEMENTAL BOLT

TAP WP1419\$2.99

ELF GREEN

TAP WP1420\$2.99

KEY

There are symbols and terms found throughout *Game Trade Magazine*. They mean the following:

Offered Again (O/A)

These items have been offered before in *Game Trade Magazine* and are available again for you to order. Don't forget to order what you missed the first time.

PI

Your store will set the price for all items labeled "PI". Check with your retailer

WARPAINTS 18ML

Scheduled to ship in February 2017.

ELVEN FLESH TAP WP1421	\$2.99	ORC BLOOD TAP WP1422	\$2.99
FIELD GREY TAP WP1481	\$2.99	PHOENIX FLAMES TAP WP1446	\$2.99
FILTHY CAPE TAP WP1424	\$2.99	PIXIE PINK TAP WP1447	\$2.99
FIRE LIZARD TAP WP1426	\$2.99	POISONOUS CLOUD TAP WP1448	\$2.99
FOG GREY TAP WP1427	\$2.99	QUICKSHADE WASH MIXING MEDIUM TAP WP1474	\$2.99
GLISTENING BLOOD TAP WP1476	\$2.99	ROUGH IRON TAP WP1468	\$2.99
GLOSS VARNISH TAP WP1473	\$2.99	ROYAL CLOAK TAP WP1449	\$2.99
GORGON HIDE TAP WP1428	\$2.99	SCALY HIDE TAP WP1450	\$2.99
GRIFFON BLUE TAP WP1429	\$2.99	SCAR TISSUE TAP WP1480	\$2.99
GRIMOIRE PURPLE TAP WP1444	\$2.99	SNAKE SCALES TAP WP1453	\$2.99
HARDENED CARAPACE TAP WP1430	\$2.99	SPACESHIP EXTERIOR TAP WP1454	\$2.99
HEMP ROPE TAP WP1431	\$2.99	STONE GOLEM TAP WP1455	\$2.99
ICE STORM TAP WP1432	\$2.99	SULFIDE OCHRE TAP WP1456	\$2.99
JUNGLE GREEN TAP WP1433	\$2.99	TOXIC BOILS TAP WP1457	\$2.99
KOBOLD SKIN TAP WP1434	\$2.99	TOXIC MIST TAP WP1437	\$2.99
KRAKEN SKIN TAP WP1435	\$2.99	TROGLDYTE BLUE TAP WP1458	\$2.99
LIGHT TONE TAP WP1470	\$2.99	TROLL CLAWS TAP WP1459	\$2.99
MARS RED TAP WP1436	\$2.99	TRUE COPPER TAP WP1467	\$2.99
MID BROWN TAP WP1469	\$2.99	VAMPIRE RED TAP WP1460	\$2.99
MILITARY SHADER TAP WP1471	\$2.99	VENOM WYRM TAP WP1461	\$2.99
MIXING MEDIUM TAP WP1475	\$2.99	VIKING BLUE TAP WP1462	\$2.99
MOON DUST TAP WP1438	\$2.99	VOIDSHIELD BLUE TAP WP1452	\$2.99
MOULDY CLOTHES TAP WP1439	\$2.99	WARLOCK PURPLE TAP WP1451	\$2.99
MUMMY ROBES TAP WP1440	\$2.99	WASTELAND SOIL TAP WP1463	\$2.99
MUTANT HUE TAP WP1441	\$2.99	WEREWOLF FUR TAP WP1464	\$2.99
MYTHICAL ORANGE TAP WP1442	\$2.99	WET MUD TAP WP1478	\$2.99
NECROMANCER CLOAK TAP WP1443	\$2.99	WITCH BREW TAP WP1465	\$2.99
OOZING PURPLE TAP WP1445	\$2.99	WIZARDS ORB TAP WP1466	\$2.99

WARPAINTS: PAINT SETS 2017

Scheduled to ship in February 2017.

MEGA TAP WP8021	\$125.00
STARTER TAP WP8020	\$29.99
SUPER (LIMITED EDITION) TAP WP8022	PI

ASMODEE EDITIONS

7 WONDERS: DUEL -
PANTHEON EXPANSION

Enki! Isis! Minerva! Tanit! Zeus! Add a divine element to your games of 7 Wonders: Duel with the Pantheon expansion! Pantheon enables you to recruit deities from five different ancient Mediterranean cultures to become patrons of your developing city. Each god or goddess offers a powerful blessing such as fabulous wealth, military fortitude, or the means to thwart your opponent's plans, while Grand Temple cards make the game's final Age intensely competitive by offering unprecedented points to you if you devote your city to divine concerns, and two new Wonders offer pathways towards victory by courting the favor of the gods. Scheduled to ship in November 2016.

ASM SEV09\$24.99

BARONY: SORCERY EXPANSION

Leave the world of reality behind with Sorcery, a new expansion for Barony! Now, players can cast powerful spells to aid them on their quest to take the throne. New spells can leave enemies decimated in your wake with roaring tornadoes, rip holes in space with reality-bending portals, and petrify forests to create monumental cities. But, magic is the least of your worries as another competing baron enters the fray, bringing the player count to five. Scheduled to ship in November 2016.

ASM BAR02\$24.99



SPOTLIGHT ON



CONAN

Forge a Legend - or Destroy One! Enter an age of blood, gold, and glory with Conan, the pulse-pounding board game of Hyborean adventures set in the world of Robert E. Howard's iconic barbarian! Featuring an asymmetrical design that thrusts one to four players into action against the Overlord and his minions, Conan leaps with both feet into the deep end of its fast-paced, scenario-based adventures. You may play as Conan, swinging your blade through skulls of your enemies, or one of his companions, calling upon powerful spells or plying your skills as a thief, or even the Overlord, using your minion hordes to wear down the heroes in order to defeat them and advance your schemes. No matter the role you assume, the game's innovative combat system, detailed miniatures, and evocative maps will transport you into a different world and a different age. In the Hyborean adventures of Conan, there is no good. There is no evil. There is only blood. And gold. And glory! Scheduled to ship in November 2016.

ASM CON01\$119.99

CYCLADES:
MONUMENTS EXPANSION

Bring the grand temples, lighthouses, and citadels of Ancient Greece to your gaming table with the Monuments expansion for Cyclades! Monuments enables players to construct monuments that offer lasting, strategic advantages and unique abilities - from providing free armies to deploying mythological creatures into battle. Scheduled to ship in November 2016.

ASM CYC04\$19.99



INIS

Rule over ancient Ireland in Inis! Inis invites you to experience the magnificent deeds of Irish myth as you explore the island's enchanted landscape and claim territory for your clans. The game's elegant mechanics combine card drafting and area control to produce a system rich in strategic options and interpersonal interactions, while brilliantly crafted tiles give every game a unique, gradually unfolding geography, and original art brings Ireland's ancient epics and audacious heroes to life. Scheduled to ship in November 2016.

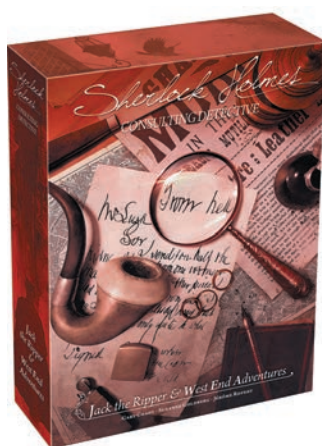
ASM INI01\$79.99



LEGENDARY INVENTORS

Calling all mathematicians, chemists, mechanics, and physicists! Innovative experts are needed to push the boundaries of human discovery and create useful inventions to carry us into the future. Lead a team of history's greatest minds and shape the course of history with *Legendary Inventors*! Recruit the best and brightest of history's real-world inventors, including Albert Einstein, Benjamin Franklin, Isaac Newton, Marie Curie, and Nikola Tesla, to build the most capable and inspired team, then compete to patent spectacular new creations and hone the expertise of your inventors. Collaborate with your rivals to bring new inventions to life, but remember, only one team will go down in history as the world's legendary inventors! Scheduled to ship in November 2016.

ASM INV01\$39.99



SHERLOCK HOLMES: CONSULTING DETECTIVE - JACK THE RIPPER AND WEST END ADVENTURES

Enter the gaslit world of Sherlock Holmes in *Sherlock Holmes Consulting Detective*! Now, you'll face ten entirely new cases in *Jack and the West End Adventures*! Six of these cases are standalone adventures, while four others form a linked campaign that challenges you to stop the murders of the notorious Jack the Ripper! With a new map of London and Whitechapel district, new newspapers for every case, and ten new casebooks, it's time to put your mind to the test! Scheduled to ship in November 2016.

ASM SHE02\$39.99



AVALANCHE PRESS

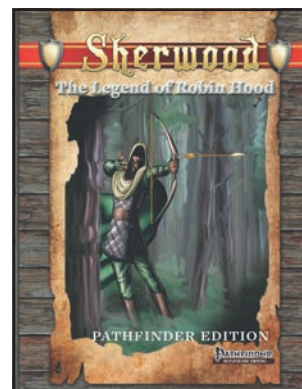


PANZER GRENADIER: FIRE IN THE STEPPE

On June 22, 1941, the German Army Group South and Romanian Army Group Antonescu invaded Ukraine as part of a massive surprise attack against the Soviet Union. The Southwest Front of the Red Army of Workers and Peasants struck back, resulting in history's second-largest tank battle (after Kursk). Featuring 60 scenarios, 660 pieces, and eight maps, *Fire in the Steppe* is a complete *Panzer Grenadier* game based on the early battles of Operation Barbarossa in Ukraine: the huge tank battles around Brody and Dubno, the Romanian assault on Kishinev, the bitter siege of Odessa, the disastrous encirclement of Kiev, and much more. Scheduled to ship in December 2016.

APL 0333\$79.99

BATTLEFIELD PRESS

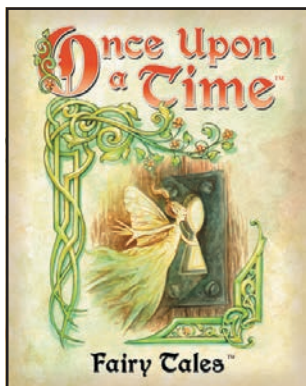


PATHFINDER RPG: SHERWOOD - THE LEGEND OF ROBIN HOOD

Welcome to Sherwood Forest, a place of mystery and excitement. Band together to oppose the forces of the Sheriff and Prince John in England during the Third Crusade, or do what's best for England and King Richard by protecting his interests at home. *Sherwood - The Legend of Robin Hood* is a *Pathfinder*-compatible setting book that allows you to play in the Medieval England of the period of the Third Crusades. Scheduled to ship in October 2016.

S2P BPIHR07PF\$24.95

ATLAS GAMES



ONCE UPON A TIME: FAIRY TALES

Pixies, goblins, and leprechauns live under toadstools and behind waterfalls in fairy tales, making mischief, delighting children, and spreading dewdrops across spiderwebs. Sprinkle some magic fairy dust on your storytelling fun with the *Fairy Tales* expansion for *Once Upon a Time*! Scheduled to ship in October 2016.

ATG 1036\$12.95

BLUE ORANGE USA



THE BOSS

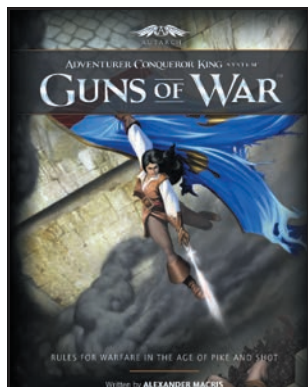
Organized crime has overrun America! Alcapo (The big boss of Chicago) rules his city with an iron fist, but is known for generously sharing a portion of his profit with his loyal supporters. Now, you are looking to take your cut of the action by sending your crew of gangsters out to assist the local bosses in the great cities of New York, Boston, Detroit, Kansas City, Cincinnati, Memphis, and Philadelphia. But, be wary! You will need to size up each job (and the competition) thoroughly before committing your crew, or they might end up injured, arrested, or even killed on the job. *The Boss* is a game of deduction, bluffing, and a lot of backstabbing!

BOG 02900\$20.00

ADVENTURER CONQUEROR KING SYSTEM: GUNS OF WAR

A supplement for the *Adventurer Conqueror King System*, *Guns of War* brings you all the rules you need to add the gunpowder, firearms, and artillery of the Age of Pike and Shot into your fantasy roleplaying game. This century-and-a-half period was an age of war more terrible than any that had come before, as the technology of battle changed more rapidly than it had in any time in the preceding 3,500 years of human history. It was also an age of apparent anachronism made real, as plate-clad knights battled rifle-armed soldiery, field artillery fired on pikemen, and swords hung alongside pistols on the belts of cavalry. Scheduled to ship in November 2016.

S2P AUT1011\$25.00



CUP OF BLUFF

Get ready for a hot cup of bluff with this dice-rolling game that opens the lid on good ol' fibbing fun! Scheduled to ship in August 2016.

BOG 03800\$15.00



**FAST FLIP HOLIDAYS (MINI)**

Experience this mini-version of the festive fast-flipping sensation with five new cheery images to inspire the holiday spirit! Scheduled to ship in August 2016.

BOG 03404\$10.00

**FAST FLIP PIZZA (MINI)**

Scheduled to ship in August 2016.

BOG 03403\$10.00

**FASTRACK MINI**

Read, Aim, Score! *Fastrack Mini* takes all the fun of the original rapid-action shooting game and packs it into a smaller, portable design. Scheduled to ship in August 2016.

BOG 00482\$10.00

**GIGAMONS**

The Gigamons are adorable elemental monsters that represent the basic elemental materials of the universe. Your mission is to summon these powerful creatures by combining the tiny Elemons together into their more powerful form! Quest for Elemons in this magical memory game.

BOG 03100\$16.00

**KABOOM**

It's a Mad Dash to Build or Crash in *Kaboom*! In this fast-flying game of construction and destruction, players take turns playing as the Master Builder, whose goal is to build as many wooden towers as possible. Meanwhile, the other players are Saboteurs, trying to knock down the builder's towers by launching ammunition with their catapult!

BOG 02700\$25.00

**SIX MAKING**

The next evolution of chess, your goal in *Six Making* is to build a tower of six or more disks with your color on top. On your turn, you will either start a new tower by adding a piece to the board, or capture an existing tower by moving another in play. The twist is that each tower moves like a different chess piece based on the number of disks in that tower. Scheduled to ship in August 2016.

BOG 04200\$30.00

**SOLD OUT!**

Shop 'til you drop (from fun) in this get-up-and-go shopping frenzy! Liven up any party with *Sold Out!*, as players try to find the right clothing to complete their shopping list.

BOG 03500\$13.00

**TOP THAT!**

Dash to Match the Magic Hat Stack in *Top That!* Can you solve the magic of this simple stacking game?

BOG 03900\$20.00

**U-TURN**

Turn and Snap Until You Trap in *U-Turn*! Get ready to build an exciting structure full of twists and turns and snappy decisions! Flex your mind to build awesome and complex shapes, taking turns snapping on U-shaped bricks to surround one of your dots on the evolving, six-sided structure.

BOG 03700\$15.00

**VIKINGS ON BOARD**

Control the Fjord! Prepare yourself for the season of exploration in *Vikings on Board*, as players set sail with their clan of Vikings aboard their ships best equipped for a successful voyage. Pay close attention, as your rivals will be eager to change the composition of your vessels, as well as the value of their merchandise. Scheduled to ship in August 2016.

BOG 04300\$40.00

**VROOM VROOM**

The Snail-Paced Roller Race! Ready, Set, Roll! The Great Snail Race has begun and the snails are all eager to slide down the garden path. But, not so fast! The path to victory is speckled with trinkets and treasures no snail can resist!

BOG 04100\$25.00

CAKEBREAD & WALTON**ONEDICE: URBAN FANTASY**

The Unseelie Court have made a pact with the Twilight Brotherhood and there's trouble brewing at the Goblin Market! Whether you want to play a Rosicrucian occultist, a werewolf detective, or a fae-blooded rock star, *OneDice Urban Fantasy* introduces a present-day world of hidden magic, where the enchantment of the Otherworlds spills over into mundane reality in a fae-haunted city near you!

Scheduled to ship in November 2016.

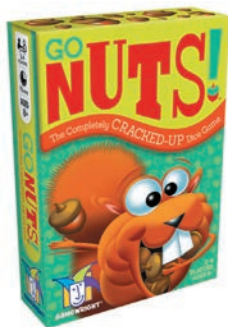
S2P CW005010\$11.99

**ONEDICE: WW1**

A global conflict costing millions of lives, the Great War of 1914-18 involved the mobilization and shattering of the mightiest armies ever assembled, and was fought on a previously unimaginable industrial scale. Whether you want to play as one of the front-line combatants in the mighty conflict or as a civilian, spy, medic, or journalist, *OneDice WW1* contains all the rules you need for quick and easy roleplaying during the Great War, and features additional skins for adding Occultish Horror and Endless War twists to the world. Scheduled to ship in November 2016.

S2P CW005009\$11.99

CEACO



GO NUTS!

Take your cheeky chances in *Go Nuts!*, the completely cracked-up, quick-playing dice game of nut-gathering nuttiness! Pile up points by rolling the dice and adding up acorns, while avoiding cars along the way. If you roll all squirrels, scurry to score as many nuts as you can before your opponent's dogs chase you away! Scheduled to ship in August 2016.
GWI 1203\$11.00

CHAOSIUM

CALL OF CTHULHU: KEEPER'S DECKS (SET OF 4 CARD DECKS)

Featuring four unique decks (*Curious Characters*, *Phobia*, *Unfortunate Events*, and *Weapons and Artifacts*) for use with the *Call of Cthulhu* roleplaying game, each 48-card deck provides the Keeper and players with handy references and information for use in the game. Each card is unique and provides detailed information of an in-game artifact, character, event, or episode of madness, as well as representational artwork or period imagery. Scheduled to ship in December 2016.
CHA 23140\$44.95



COOLMINIORNOT



KALEIDOS

Words are in the Eye of the Beholder! *Kaleidos* is a party game that begs the question: How fast can you see? Each player gets a copy of the same illustration and a letter card is drawn from the deck. Then, it's a race to see how many words they can find in the illustration starting with that letter before the timer runs out. Scheduled to ship in November 2016.
COL KLD001\$40.00



KREO

Imprisoned by your father, Uranus, and freed by your mother, Gaia, you have always dreamt of a world where hatred and war doesn't reign supreme. Now, as a Titan, it's a race against time to build a new home in the cosmos before you're found by Uranus and returned to your prison - in chains - in *Kreo*!
COL KRE001\$25.00



KROSMASTER ARENA 2.0

The World of Twelve is a little planet in the Krosnoz universe that is home to millions of warriors and adventurers who just want a simple life. However, life never stays simple for long as Demons from another dimension are always plucking up these warriors to fight in the arena for their amusement. In *Krosmaster Arena 2.0*, players pit their combat skills against one another to earn glory in battle. It will take careful planning and tactical execution for these warriors to come out on top. Players must tap into all of their magical powers and brute strength: it could be the difference between walking out of the arena - or being carried out! *Krosmaster Arena 2.0* is fully compatible with previous *Krosmaster* figure releases.
COL KMA001\$70.00



LOOTERZ

Nab the Loot! Stab your Friends! An ancient treasure has been left unguarded, and you're going to do what any good plunderer would do: hike up into the dungeon and get it! But, the competition is fierce! So, pick your crew wisely, because it could be the difference between death and retirement!
COL LTZ001\$25.00



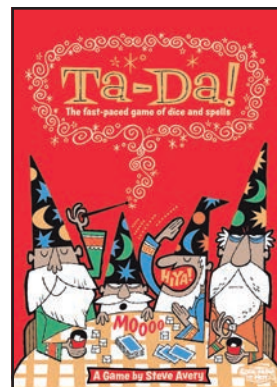
MASMORRA: DUNGEONS OF ARCADIA

Masmorra is a dungeon underneath the great city of Arcadia which was used as a testing ground for prospective Guild Heroes. But since the warlock Malaphyas took it over, filling it with his monstrous minions, it's become a real challenge, beckoning heroes to brave its treacherous corridors in search of fame and fortune! Find monsters, gold, and surprises by delving deep into *Masmorra: Dungeons of Arcadia*, a dice-driven dungeon crawler! Scheduled to ship in December 2016.
COL MMR001\$65.00



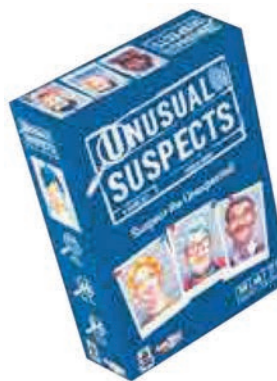
MASQUES

As the head of an ambitious Venetian family, you have sent your most influential representatives to mingle at the Doge's masquerade ball. By cleverly positioning these guests (and by manipulating the guests of your opponents), you'll vie for the attention of Venice's elite guild masters, ensuring the most political power for your family. Scheduled to ship in November 2016.
COL MSQ001\$25.00



TA-DA!

This year's annual Wizard Talent Show promises to be an exciting event, with skilled witches and wizards attending from far and wide. In *Ta-Da!*, the fast-paced game of dice and spells, players attempt to prove they're the most talented and deserving spellcaster of the bunch. Each player furiously rolls dice in an effort to collect the elements needed to cast their spell. As soon as they have completed their spell, they yell "Ta-da!" and they're one step closer to winning the Talent Show!
COL TAD001\$25.00



UNUSUAL SUSPECTS

Detectives have a witness to a crime. The only catch? The Witness can only answer 'Yes' or 'No' to questions about the culprit's personality, way of life, and character traits...but, nothing about their physical appearance. Will that be enough to put away the criminal, or will they walk scot-free? Suspect the unexpected in *Unusual Suspects*!
COL UNS001\$30.00



ZOMBICIDE: COMPENDIUM 2

Through three seasons and numerous expansions, *Zombicide* tells the story of Survivors cleaning a zombie-infested world - and having fun doing it! Featuring 64 official missions published on various media and gathered in a single place, *Zombicide Compendium #2* also includes rules for the *Dog Companions*, *Lost Zombivors*, *Murder of Crowz*, *Ultimate Survivors #1*, *V.I.P. Zombies*, and *Zombie Dogz* expansions.
COL GUG0091\$20.00

CORVUS BELL

INFINITY

Scheduled to ship in September 2016.



ARIADNA MAVERICKS, 9TH MOTORIZED RECON BAT.

CVB 280183-0602\$40.62



HAQQISLAM DJANBAZAN TACTICAL GROUP

CVB 280483-0606\$40.62



NOMADS CORREGIDOR BANDITS (HACKER)

CVB 280581-0605\$11.58



PANOCEANIA BLACK FRIARS (MULTI RIFLE)

CVB 280287-0604\$11.58



YU JING IMPERIAL AGENT PHEASANT RANK (RED FURY)

CVB 280386-0607\$11.58

CRAFTY GAMES



NOSH CARD GAME

The Fair is here and it's time to nosh on all your favorite treats! Unfortunately, you only have so much allowance to go around and you're not the only kid with a sweet tooth! A family-friendly card game for big kids with even bigger appetites, players in Nosh bid their limited allowance on groups of treats available each day of the fair. Everyone has their own secret favorites, and only certain combinations of treats can score each day. Scheduled to ship in November 2016.

S2P CFG15001\$24.95

DAN VERSSEN GAMES



WARFIGHTER WWII EXPANSIONS

Scheduled to ship in September 2016.

- 1: USA #1
DV1 036A\$19.99
- 2: UK #1
DV1 036B\$19.99
- 3: GERMANY #1
DV1 036C\$19.99
- 4: GEAR
DV1 036D\$19.99
- 5: AMMO BOX
DV1 036E\$49.99
- 6: USA #2
DV1 036F\$19.99
- 7: UK#2
DV1 036G\$19.99
- 8: GERMANY #2
DV1 036H\$19.99
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DV1 036I\$19.99
- 10: RUSSIA #2
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DV1 036K\$19.99
- 12: POLAND #2
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- 13: METAL TOKENS
DV1 036M\$19.99
- 14: USA METAL SOLDIER MINIS
DV1 036N\$24.99
- 15: UK METAL SOLDIER MINIS
DV1 036O\$24.99
- 16: GERMANY METAL SOLDIER MINIS
DV1 036P\$24.99
- 17: RUSSIA METAL SOLDIER MINIS
DV1 036Q\$24.99



WARFIGHTER WORLD WAR II CORE GAME

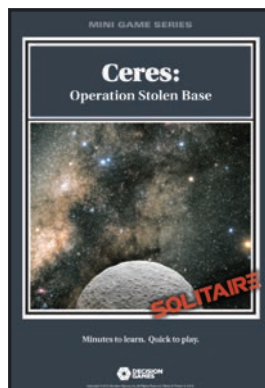
Command World War II's finest soldiers and complete vital combat missions in post D-Day Europe with *Warfighter*, the cooperative Tactical Special Forces Card Game! At the start of each mission, players select soldiers and equip them with skills, weapons, and combat gear within the mission's Resource limit. Then, fight your way through enemy territory, engaging enemy forces, as you attempt to reach and complete your mission objective. This World War II edition of *Warfighter* includes all the Soldier and Hostile cards you need to play Americans, British, or German soldiers. Scheduled to ship in September 2016.

DV1 036\$59.99

DECISION GAMES

MINI FOLIO SERIES

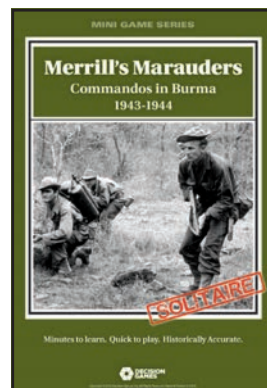
Scheduled to ship in September 2016.



CERES: OPERATION STOLEN BASE

Set in the *Free Mars* universe and serving as a prequel to the *Free Mars* boxed game, *Ceres: Operation Stolen Base* is a solitaire game depicting the actions of an elite Rebel task force attempting to seize the largest source of water in the Solar System shortly after the outbreak of the *Free Mars* Revolution.

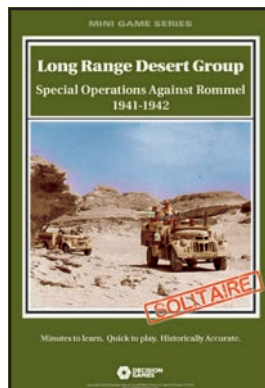
DCG 1719\$12.95



MERRILL'S MARAUDERS

Utilizing the *Commando* series rules, *Merrill's Marauders* is a solitaire game covering missions behind Japanese lines in the Burmese jungle during 1943-44.

DCG 1715\$12.95



LONG RANGE DESERT GROUP

Utilizing the *Commando* series rules, *Long Range Desert Group* (LRDG) is a solitaire game covering small-scale British operations against the Axis forces in North Africa during 1941-42.

DCG 1714\$12.95



PHOBOS RISING!

Set in the *Free Mars* universe and serving as a prequel to the *Free Mars* boxed game, *Phobos Rising!* is a solitaire game depicting the heroic actions of an elite team attempting to secure key facilities on Mars. Success means Mars has been secured and the Martian Revolution begins with a general uprising across the colonies' bases and ships in the Solar System.

DCG 1720\$12.95

DICE HATE ME GAMES



TIME MANAGEMENT: THE TIME MANAGEMENT GAME

In *Time Management*, a quick-playing, tile-laying game, players are workers at the Office of Time Management, managing the space-time continuum. Their goal is to add temporal workers to the work force and arrange them in such a way to ensure the safety of the continuum - and save time! Scheduled to ship in December 2016.

GTG RABTIME\$9.95



TRAITOR MECHANIC: THE TRAITOR MECHANIC GAME

In *Traitor Mechanic*, players are automobile mechanics all working together to fix cars. However, one of them has been hired by a rival auto-shop to undermine their efforts and make this auto-shop go bankrupt. You must work together, fix the cars, and attempt to reveal just which one of you is the traitor mechanic! Scheduled to ship in December 2016.

GTG MNKYTMEC\$19.95



TRICK-TAKING: THE TRICK-TAKING GAME

Nothing Up My Sleeve - Or, Is There? The world's greatest magicians have been assembled to establish who is the best illusionist of all time - but, as with all great magic, there is much sleight-of-hand afoot, and the magicians in *Trick-Taking* will use cunning and great mental powers to steal each others' tricks! Scheduled to ship in December 2016.

GTG RABTRIK\$9.95

END TRANSMISSION GAMES



THE SINGULARITY SYSTEM CORE RULEBOOK

The *Singularity System* is a setting-neutral toolkit for science fiction roleplaying, adventure, and giant fighting robots in the far future. Powered by a streamlined, fast-generating, extremely customizable, proprietary d6 system with dice pools, *The Singularity System* includes starship and vehicle combat rules. Scheduled to ship in October 2016.

S2P ETG50000\$34.99

EVERYTHING EPIC



SECRETS OF THE LOST TOMB: CORE ADVENTURE GAME - 2ND EDITION

Secrets of the Lost Tomb transports you and up to five other players to experience an expedition through the eyes of a great adventurer ready to brave the depths of the Tomb. Each heroic character, with their own talents and special abilities, are fully prepared to face the ultimate replayable cooperative experience, where you will work together venturing through seven immersive, cinematic storylines, exploring 52 unique lore-filled rooms where treasure and peril await around every corner!

EFG SOTLCORE02\$75.00



SECRETS OF THE LOST TOMB: FATE'S FORTUNE EXPANSION

In *Fate's Fortune*, as you explore the Tomb, each adventurer will begin the game with a Fate Card sending you on a secret quest that, upon completion, unlocks your Adventurer's True Power! On the back of each Adventurer Sheet, there is now a unique Ascended Adventurer with their own Unique Equipment Card, Upgraded Attributes, Abilities, and Courage Track. In addition, all Ascended Adventurers have their own unique alternate artwork and standee, rewarding the players successful completion of their quest.

EFG SOTLTF01\$40.00

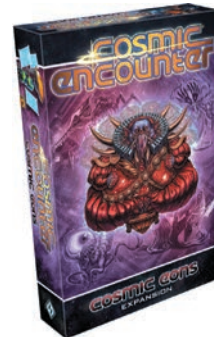
FANTASY FLIGHT GAMES



ANDROID: NEW ANGELES

Everything's fair in the pursuit of profit! A standalone board game of corporate greed and machinations set in the *Android* universe, players in *New Angeles* each gain control of one of the worlds' most powerful megacorporations, using their wealth and influence to create more wealth and more influence! Cut deals, forge temporary alliances, leverage your credit, and maneuver for valuable assets, all the while keeping an eye toward the masses, striking deals with the other corps in order to keep a lid on crime, disease, and unrest. If you want to maximize your profit, after all, you need to keep New Angeles open for business! Scheduled to ship in November 2016.

FFG AD03\$59.95



COSMIC ENCOUNTER: COSMIC EONS EXPANSION

The galaxy continues to grow with *Cosmic Eons*, the sixth expansion for *Cosmic Encounter*. *Cosmic Eons* introduces Hidden Alliances, in which players decide their alliances secretly and reveal them simultaneously, adding suspense, bluffing, and possibly even backstabbing to the Alliance Phase. Plus, thirty new aliens enter the game, including several who begin the game with essence cards that enable players to help, fine, traumatize, and even give bad dreams to their opponents. Scheduled to ship in November 2016.

FFG CE07\$24.95



DOOM

Prepare to Face Your DOOM! Glory Kill your way to victory as one of the United Aerospace Corporation's elite marines or grab control of the legions of demons threatening to take over the complex in *DOOM: The Board Game*, a tactical combat game inspired by Bethesda's blockbuster video game. The asymmetrical gameplay pits one invader player and their arsenal of bloodthirsty demons against one to four elite marines, each equipped with a customizable deck of intimidating weapons and hardy armor, numerous lives, and the ability to "Glory Kill" weakened enemies within range. Every mission presents you with a unique map, specific rules, various items for retrieval, and objectives for both invaders and marines. Descend into the hellish landscape of *DOOM* and join the epic struggle between demon and marine. Scheduled to ship in November 2016.

FFG ZX01\$79.95



ANDROID NETRUNNER LCG: INTERVENTION DATA PACK

In *Intervention*, the fourth Data Pack in the *Flashpoint Cycle* for *Android: Netrunner*, the sixty cards (three copies each of twenty different cards) deposit you in the streets of New Angeles in the wake of the Twenty-Three Seconds Incident. There's damage everywhere! Meat damage, brain damage, and collateral damage! We also discover a new Haas-Bioroid identity, a new Shaper identity, a handful of Runner cards that dare you to run despite the risks to your health, and a place of sanctuary in which the Runners can hide. Scheduled to ship in November 2016.

FFG ADN39\$14.95



THE EXTRAORDINARY ADVENTURES OF BARON MUNCHAUSEN HARDCOVER

Welcome, dear reader, to yet another place where I, the great Baron Munchausen, have managed to secret away a few more paragraphs about my game where my dastardly editor cannot find them. I must be brief, but the pen of the Munchausens is as swift as the arrows fired upon me by the Dragon-hunters of northern Greenland. My game, then, in brief. *The Extraordinary Adventures of Baron Munchausen* is a storytelling game of my own devisement, that invites you and your stout companions to share the tales of your adventures and exploits from around, across, and (in some cases) through the circumference of the world. As each one tells his story, the others shall interject with most villainous objections and interruptions, yet the true storytellers among you will persevere. Upon the completion of each one's tale and a copious amount of drinks, the best story will be judged by all players and the next round is ready to begin! Scheduled to ship in November 2016.

FFG WA01\$29.95



A GAME OF THRONES: HAND OF THE KING (STAND ALONE)

The king has called for a tourney and a feast to be held at King's Landing, and the Great Houses of Westeros have answered the call. Stark, Greyjoy, Lannister, Targaryen, Baratheon, Tyrell, Tully - all have gathered, for the whisperers say that the King will choose his new Hand at this feast. Intrigues abound, as every House attempts to gain the aid of Varys, the Spider. Only the most cutthroat and ruthless will rise to become the power behind the Iron Throne! *Hand of the King* is a fast-paced card game of cunning deals and clever maneuvering. Scheduled to ship in November 2016.

FFG VA100\$12.95



A GAME OF THRONES LCG: 2ND EDITION - GHOSTS OF HARRENHAL CHAPTER PACK

Enter your own name in contention for the cursed stronghold of Harrenhal with the *Ghosts of Harrenhal*, the fifth Chapter Pack in the War of Five Kings Cycle for *A Game of Thrones: The Card Game*. As the War of the Five Kings has touched every corner of Westeros, you'll find new cards that interact with the King trait, while other cards help you counter the drastic bloodshed of Valar Morghulis. Finally, you'll encounter a host of iconic characters, including Roose Bolton, Brienne of Tarth, Craster, Ser Davos Seaworth, Joffrey Baratheon, and Myrcella Baratheon. Scheduled to ship in November 2016.

FFG GT13\$14.95



GAME OF THRONES: THE IRON THRONE

King Robert Baratheon is dead. The line of succession is in dispute, and the Seven Kingdoms stand at the brink of war. Amid the chaos, the Lords and Ladies of the Great Houses of Westeros maneuver for supremacy... *Game of Thrones: The Iron Throne* is a board game of intrigue and betrayal that pits players against one another in a cutthroat bid for command of Westeros. Based upon the thrilling HBO series and powered by the *Cosmic Encounter* game system, *The Iron Throne* places you in command of one of five Great Houses and challenges you to land five of your influence on your rivals' Houses. Diplomacy is always an option, but betrayals are inevitable. Lie, cheat, steal, bribe, and battle your way to supremacy! In the end, you win, or you die. There is only one Iron Throne! Scheduled to ship in November 2016.

FFG HBO11\$49.95



Throne while enjoying a clean, classy play surface.

FFG FFS70PI



LETTERS FROM WHITECHAPEL: DEAR BOSS EXPANSION

You've already experienced the desperate battle of wits between the policemen and Jack the Ripper in the cat-and-mouse struggles of *Letters from Whitechapel*. Now, unlock a host of new variants for the game with the *Dear Boss Expansion*! Within this expansion, you'll find three modular decks to aid the policemen (or Jack), alongside rules for tweaking the balance of the game. Plus, twelve beautifully sculpted, plastic miniatures invite you to replace the Policemen, Jack, and Wretched pawns from the base game, while every inch of *Dear Boss* is overflowing with historical detail, giving you greater insight into the Whitechapel murders of 1888. Scheduled to ship in November 2016.

FFG VA99\$24.95



THE LORD OF THE RINGS LCG: THE MUMAKIL ADVENTURE PACK

The first Adventure Pack in the *Haradrim Cycle* for *The Lord of the Rings: The Card Game*, *The Mumakil* establishes our heroes' plight and their ambitions. Stranded in hostile territory, far from home, they must embark upon a long and perilous journey. Meanwhile, a new hero and three copies each of nine different player cards introduce the cycle's focus on new partnerships. Plus, powerful events encourage you to build your fellowship around paired Traits, while also gaining an opportunity to make allies with some of the Haradrim, themselves. Scheduled to ship in November 2016.

FFG MEC56\$14.95



THE LORD OF THE RINGS LCG: NIGHTMARE DECKS

The *Angmar Awakened Cycle of Adventure Packs* for *The Lord of the Rings: The Card Game* set several of Middle-earth's greatest heroes upon a thrilling race to find and rescue a captive Ranger, even as their efforts led them to discover that an even more sinister menace was growing in the blighted realm of Angmar. Now three new Nightmare Decks recast the early legs of your rescue efforts in the darker and deadlier shadows of Nightmare Mode. Each twenty-card deck introduces deadlier enemies, more foreboding locations, and treacheries designed to test your mettle. Additionally, these Nightmare Decks also introduce new side quests that force you into difficult decisions as you seek the best and safest path through lands tainted by ancient evils. Scheduled to ship in September 2016.

ACROSS THE ETENMOORS

FFG UMEN39PI

ESCAPE FROM MOUNT GRAM

FFG UMEN38PI

THE WASTES OF ERIADOR

FFG UMEN37PI



MANSIONS OF MADNESS 2ND EDITION

There Is No Escape! Explore the veiled and misty streets of Innsmouth and stumble through the haunted corridors of Arkham's cursed mansions as you search for answers and respite. Eight brave investigators stand ready to confront four scenarios of fear and mystery, collecting weapons, tools, and information, solving complex puzzles, and fighting monsters, insanity, and death. It will take more than just survival to conquer the evils terrorizing this town. Open the door and step inside these hair-raising *Mansions of Madness*! Complete with a conversion kit to integrate *First Edition* game components and an immersive companion app that guides players, step-by-step, through each scenario, *Mansions of Madness Second Edition* is a fully cooperative, Lovecraftian board game of horror and mystery for one to five players that takes place in the same universe as *Eldritch Horror* and *Elder Sign*.

FFG MAD20\$99.95



MANSIONS OF MADNESS 2ND EDITION: RECURRING NIGHTMARES FIGURE AND TILE COLLECTION

Dive deeper into horrifying Arkham with the *Recurring Nightmares Figure and Tile Collection*. Combine the figures and map tiles in this collection with your *Mansions of Madness Second Edition* conversion kit to unlock alternate maps for your existing scenarios and gain access to one new, bloodcurdling adventure. The *Recurring Nightmares Figure and Tile Collection* contains 18 plastic monster figures, eight investigator figures, and 15 map tiles from the *First Edition* of the *Mansions of Madness* core set. Scheduled to ship in November 2016.

FFG MAD21\$49.95



MANSIONS OF MADNESS 2ND EDITION: SUPPRESSED MEMORIES FIGURE AND TILE COLLECTION

Plunge deep into the mysteries of Arkham with the *Suppressed Memories Figure and Tile Collection*. Combine the figures and map tiles in this collection with your *Mansions of Madness Second Edition* conversion kit to unlock alternate maps for your existing scenarios and gain access to one new, spine-chilling adventure. The *Suppressed Memories Figure and Tile Collection* contains 15 plastic monster figures, eight investigator figures, and seven map tiles from the *First Edition* of the *Mansions of Madness: Call of the Wild and Forbidden Alchemy* expansions. Scheduled to ship in November 2016.

FFG MAD22\$49.95

STAR WARS ARMADA: PHOENIX HOME EXPANSION PACK

Under the command of Jun Sato, the *Phoenix Home* was the nerve center of the fledgling Rebel fleet, and it makes its way to *Star Wars: Armada* in the *Phoenix Home Expansion Pack*. What this small-base ship lacks in size and firepower, it makes up with in its ability to command your fleet. Along with a pre-painted miniature starship, you'll find two ship cards, ten upgrade cards, and all the dials, bases, pegs, and tokens you need to control the battle, more effectively coordinating your capital ships and fighter squadrons alike. Scheduled to ship in November 2016.

FFG SWM21\$29.95



STAR WARS ARMADA: IMPERIAL FIGHTER SQUADRONS II EXPANSION PACK

The Empire's most advanced attack craft bring monstrous power into battle in the *Imperial Fighter Squadrons II Expansion Pack* for *Star Wars: Armada*. Elusive TIE Phantoms ambush Rebel squadrons, while elite TIE Defenders outmatch the enemy with fearsome capabilities, and hulking VT-49 Decimators leave only wreckage in their wake. Supported by the coordination ability of Lambda-class shuttles, these eight miniature squadrons and eight squadron cards work hard to crush the Rebel opposition. Scheduled to ship in November 2016.

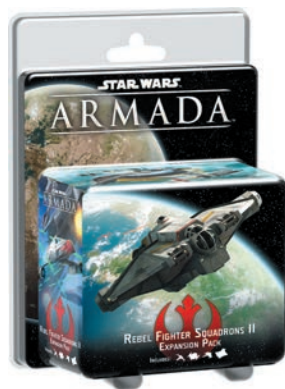
FFG SWM24\$19.95



STAR WARS ARMADA: IMPERIAL LIGHT CRUISER EXPANSION PACK

As seen in the *Star Wars Rebels* television show, the Imperial light cruiser is a communications and blockade ship used to help the Empire spread its domain throughout the galaxy. In *Star Wars: Armada*, the *Imperial Light Cruiser Expansion Pack* presents this ship as a fast, small-base Imperial vessel that excels at providing long-range fire support from its broadsides. With its ship, its two ship cards, eight upgrades, and all requisite accessories, the *Imperial Light Cruiser Expansion Pack* will have you racing around the Rebels' flanks and into a new era for Imperial tactics! Scheduled to ship in November 2016.

FFG SWM22\$19.95



STAR WARS ARMADA: REBEL FIGHTER SQUADRONS II EXPANSION PACK

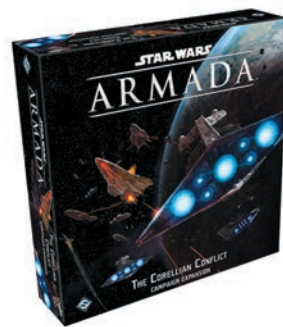
Rebel pilots are masters of improvisation, and you can bring their talents to your games of *Star Wars: Armada* with the *Rebel Fighter Squadrons II Expansion Pack*. The venerable Z-95 Headhunter, agile Lancer-class Pursuit Craft, and sturdy VCX-100 Freighter lend new strength and tactics to your fleet, helping you win even the most desperate of battles. Together with the advanced E-wing fighter, these crafts add firepower and versatility to your Rebel forces, and their pilots carry the hopes of freedom for a beleaguered galaxy! Scheduled to ship in November 2016.

FFG SWM23\$19.95

STAR WARS ARMADA: THE CORELLIAN CONFLICT CAMPAIGN EXPANSION

Decide the Fate of the Corellian Sector! The *Corellian Conflict* campaign expansion for *Star Wars: Armada* allows players to wage an epic campaign spanning multiple fleet battles. Take sides with the Galactic Empire or the Rebel Alliance, then vie for key hyperlane routes, seize vital shipyards, and establish new bases. Victory depends on your team's ability to control vital worlds - while crushing your foes in battle! The *Corellian Conflict* also introduces twelve objectives that expand upon the challenges presented by the objectives in the Core Set. Finally, as you pursue these new paths to victory, you can consider the strategic advantages offered by sixteen unique squadron cards, all of which allow you to field legendary pilots and squadrons of the Galactic Civil War in combat. Scheduled to ship in November 2016.

FFG SWM25\$29.95



FEATURED ITEM



STAR WARS: DESTINY - AWAKENINGS BOOSTER PACK DISPLAY (36)

Customize your *Star Wars: Destiny* decks with *Awakenings Booster Packs*! With every booster pack you'll find new characters, supports, upgrades, or events, along with new ways to enter the *Star Wars* galaxy and fight for your chosen side! Offered in 36-count displays, each supplemental booster pack includes five randomized cards and one premium die. Scheduled to ship in November 2016. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

FFG SWD03-D\$107.64

FEATURED ITEM



STAR WARS: DESTINY - REY STARTER SET

Enter a world of epic, saga-spanning, "what if" battles with the *Rey Starter Set* for *Star Wars: Destiny*! With an array of characters that spans the saga from *The Phantom Menace* to *The Force Awakens*, *Star Wars: Destiny* gives you the freedom to play out any battle you can imagine. An excellent starting point to enter *Star Wars: Destiny*, the *Rey Starter Set* features a fixed set of twenty-four heroic cards with nine premium dice, alongside tokens and a rule sheet - everything you need for one player to take command of Rey and Finn while fighting for the light side across the *Star Wars* galaxy. Scheduled to ship in November 2016.

FFG SWD02\$14.95



FEATURED ITEM

**STAR WARS: DESTINY - KYLO REN STARTER SET**

Enter a world of epic, saga-spanning, "what if" battles with the *Kylo Ren Starter Set* for *Star Wars: Destiny*! With an array of characters that spans the saga from *The Phantom Menace* to *The Force Awakens*, *Star Wars: Destiny* gives you the freedom to play out any battle you can imagine. Innovative gameplay blends dice and cards as you strategize exactly how to defeat your opponent's characters. Meanwhile, the game's collectible model invites you to enter the game at whatever pace you choose, tweaking your decks with the addition of new cards and dice from booster packs. An ideal starting point to enter *Star Wars: Destiny*, the *Kylo Ren Starter Set* contains a

fixed set of twenty-four villainous cards with nine premium dice, alongside tokens and a rule sheet - everything you need for one player to take command of Kylo Ren and a First Order Stormtrooper to oversee the rise of the First Order. Scheduled to ship in November 2016.

FFG SWD01 \$14.95

**STAR WARS IMPERIAL ASSAULT: ALLIANCE RANGERS ALLY PACK**

Alliance Rangers are a powerful asset to Restore the Republic. Alliance Rangers may help a small team of Rebel heroes survive among the dunes of Tatooine or battle Imperial Stormtroopers under the canopy of a mighty forest, but wherever they're deployed, these warriors are among the most deadly long-range fighters in the game of *Imperial Assault*. Now, these renowned snipers are joining your campaigns and skirmishes with the *Alliance Rangers Ally Pack*. Scheduled to ship in November 2016.

FFG SWI34 \$14.95

**STAR WARS IMPERIAL ASSAULT: CAPTAIN TERRO VILLAIN PACK**

Imperial forces on Tatooine may not have the same sway as Jabba's gangsters, but they can still be dangerous and violent - especially if their authority is not respected. A Stormtrooper mounted on a powerful creature like the dewback is not to be underestimated, and the Galactic Empire gains a new tool in its arsenal with the *Captain Terro Villain Pack*. With a new three-card Agenda set that challenges the heroes to stop a Stormtrooper reprisal against Anchorhead, a new skirmish upgrade, and new Command cards for your skirmish games, this Villain Pack offers a powerful new weapon to every Imperial commander. Scheduled to ship in November 2016.

FFG SWI35 \$14.95

**STAR WARS IMPERIAL ASSAULT: JABBA THE HUTT VILLAIN PACK**

The Galactic Empire may technically control Tatooine, but on the planet's surface, the rules are seldom determined by laws made light-years away. Crime is the closest thing to government that Tatooine has, and all crime on Tatooine feeds back to Jabba the Hutt. Now, he can help guide your Mercenaries strike team to victory with the *Jabba the Hutt Villain Pack*. Three new Agenda cards invite you to spread the might of Jabba the Hutt

across the *Star Wars* galaxy, even when the Rebel heroes venture beyond Tatooine itself. With this Villain Pack, your options for using Jabba the Hutt to control the crime world are nearly unmatched. Scheduled to ship in November 2016.

FFG SWI36 \$14.95

**STAR WARS IMPERIAL ASSAULT: JABBA'S PALACE CAMPAIGN EXPANSION**

Imperial reprisals have swept the galaxy, targeting not just the Rebels, but their families and loved ones as well. In desperation, you and a team of other Rebel operatives have gathered as many refugees as you can in hopes of shepherding them to safety in the Outer Rim. Your escape is discovered, however, and you've been shot down on Tatooine. Here, the power of the Empire is not as strong as elsewhere - but that doesn't mean you're out of danger. This is the domain of Jabba the Hutt, and you'll need to play by his rules if you want to survive. An expansion for *Imperial Assault*, *Jabba's Realm* introduces a full-length

campaign that challenges you to survive among the desert wastes and criminal underworld of Tatooine, even as new skirmish missions invite you to battle in the Nal Hutta Borderlands or around the fabled Pit of Carkoon. Eighteen double-sided map tiles evoke the opening scenes of *Return of the Jedi*, giving you access to Jabba's palace, his pleasure barge, and iconic locations like the sarlacc pit, while sixteen figures offer new warriors and heroes for the Imperials, Rebels, and Mercenaries, even as new Command cards, Deployment cards, Agenda cards, and Class cards give you countless ways to customize your game. Scheduled to ship in November 2016.

FFG SWI32 \$59.95

**STAR WARS IMPERIAL ASSAULT: LUKE SKYWALKER - JEDI KNIGHT ALLY PACK**

A Jedi Knight with the skills of Luke Skywalker would be an undeniable boon to any Rebel strike team. With the *Luke Skywalker Jedi Knight Ally Pack*, you can bring a new version of Luke Skywalker into your *Imperial Assault* campaigns and skirmishes. With his fully developed Force powers, Luke Skywalker can fight for the Rebel Alliance whether you're immersed in the full-length campaign of *Jabba's Palace*, skirmishing against a hostile strike team, or playing any of your other adventures across the *Star Wars* galaxy. Scheduled to ship in November 2016.

FFG SWI33 \$9.95

**STAR WARS LCG: SCRAP METAL FORCE PACK**

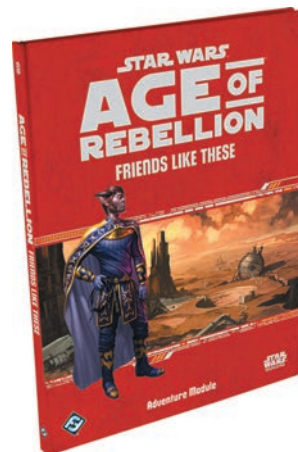
Throughout the Saga, *Star Wars* has been defined by rivalries and conflict. These enmities and threats bring the characters to life, and now you can introduce some of these rivalries into your campaigns with *Scrap Metal*, the fourth Force Pack in the *Opposition Cycle* for *Star Wars: The Card Game*. Within the ten new objective sets (two copies each of five distinct sets) in *Scrap Metal*, you'll find a host of new versions of iconic characters, including Jabba the Hutt, C-3PO, R2-D2, and Jek Porkins. Scheduled to ship in November 2016.

FFG SWC34 \$14.95

STAR WARS RPG: AGE OF REBELLION - FRIENDS LIKE THESE HARDCOVER

Time is running out for an important ally with *Friends Like These*, an adventure supplement for the *Star Wars: Age of Rebellion Roleplaying Game*. When intelligence reveals that an important and secret shipyard is under threat, the player characters have two days to arrange the planet's defense and recruit allies in the region before Imperial forces arrive. *Friends Like These* takes players to a new sector where they encounter Mandalorian culture and face a brutal moral decision regarding who the Rebel Alliance should call 'friends'. Scheduled to ship in November 2016.

FFG SWA41 \$29.95





STAR WARS X-WING MINIATURES GAME: SABINE'S TIE FIGHTER EXPANSION PACK

The ubiquitous TIE fighter was one of the Empire's most common symbols of oppression. When one of these nimble crafts fell into the hands of Rebel saboteur and artist Sabine Wren, she knew exactly how to customize it for use against the Empire. Brilliantly repainted and retooled, the TIE fighter from the *Sabine's TIE Fighter Expansion Pack* for *X-Wing* comes with four unique ship cards and six upgrades, including the Sabine's Masterpiece Title, which allows your Rebels to outfit the ship with crew and illicit upgrades. Scheduled to ship in November 2016.

FFG SWX59\$14.95



STAR WARS X-WING MINIATURES GAME: THE FORCE AWAKENS - Upsilon-CLASS SHUTTLE EXPANSION PACK

Make your opponents fear the First Order and the dark side with the *Upsilon-class Shuttle Expansion Pack* for *X-Wing*! This Expansion Pack features one pre-painted, large-base miniature of the sleek, predatory shuttle boasting a full complement of fifteen upgrades. These include advanced new technologies as well as the dark side warrior Kylo Ren, who allows you to hinder your foes with his associated condition, "I'll Show You the Dark Side." Scheduled to ship in November 2016.

FFG SWX60\$39.95



STAR WARS X-WING MINIATURES GAME: THE FORCE AWAKENS - QUADJUMPER EXPANSION PACK

First appearing in *The Force Awakens*, the quadjumper arrives to *X-Wing* as a Scum and Villainy ship full of new maneuvers and dirty tricks. In addition to its pre-painted quadjumper miniature, the *Quadjumper Expansion Pack* allows you to militarize this typically unarmed ship with four Scum pilots and eight upgrades. These include new crew members, illicit technologies, and a modification that grants extra versatility to your tractor beam tokens. Finally, a unique elite pilot talent and associated condition help your elite pilots pay back their debts against those who have done them wrong. Scheduled to ship in November 2016.

FFG SWX61\$14.95



XCOM: THE BOARD GAME - EVOLUTION EXPANSION

An expansion for *XCOM: The Board Game*, *Evolution* complicates your war effort with new missions, enemies, and invasion plans, as well as mechanics that make your struggles more dangerous than ever. As the alien forces spread and peril increases, the sinister humans of the EXALT seek to take advantage of the chaos to infiltrate and destroy XCOM from within. Their treachery leads to new challenges, new crises, and new threats to the very resources you need to win the war. Fortunately, your team has also made some advances since the war began. The discovery of the mysterious alien substance known as Meld promises to unlock some astonishing breakthroughs in the field of biomechanics. And *XCOM: Evolution* allows you to pursue some of these advances, potentially bringing formidable new weaponry to the field in the form of MEC Troopers! Scheduled to ship in November 2016.

FFG XC02\$24.95

GALE FORCE NINE

SPOTLIGHT ON



DUNGEONS & DRAGONS RPG: STORM KING'S THUNDER DM SCREEN

GF9 73707\$14.99



FAMILY GUY: STEWIE'S SEXY PARTY GAME - MOUTH FULL OF BLANKS GAME BOOSTER

The *Mouth Full of Blanks* expansion features tons of blank cards to customize your *Family Guy: Stewie's Sexy Party Game*. Scheduled to ship in November 2016.

GF9 FG003\$7.99



STAR TREK ASCENDANCY: CARDASSIAN UNION PLAYER EXPANSION SET

The Cardassian Invasion Has Begun! The *Cardassian Union Set* adds new Star Systems, Exploration cards, and all-new components to introduce another player to your *Star Trek: Ascendancy* games. Scheduled to ship in December 2016.

GF9 ST002\$34.99



FAMILY GUY: STEWIE'S SEXY PARTY GAME - QUAGMIRE CARD PACK EXPANSION

It's Double the Giggity, Double the Fun with the *Quagmire* expansion to the *Family Guy: Stewie's Sexy Party Game*! Scheduled to ship in November 2016.

GF9 FG002\$7.99



STAR TREK ASCENDANCY: FERengi ALLIANCE PLAYER EXPANSION SET

Opportunity. Plus Instinct Equals Profit! The *Ferengi Alliance Set* adds new Star Systems, Exploration cards, and all-new components to introduce another player to your *Star Trek: Ascendancy* games. Scheduled to ship in December 2016.

GF9 ST003\$34.99

GAMES AND GEARS



DARK DEEDS: GEN CON EXPANSION

Originally released exclusively at Gen Con, this expansion set for *Dark Deeds* comes with 11 new new cards and a custom d20 die. Scheduled to ship in October 2016.

GNG 0002\$18.00

**CITADEL PAINT****AGRELLAN EARTH**

GAW 27-08\$4.55

BLOOD FOR THE BLOOD GOD

GAW 27-05\$4.55

NIHILAKH OXIDE

GAW 27-06\$4.55

NURGLES ROT

GAW 27-09\$4.55

TYPHUS CORROSION

GAW 27-10\$4.55

WARHAMMER 40K**CODEx: DEATHWATCH**

Suffer Not the Alien to Live! The elite amongst the elite, carefully selected and recruited for their exceptional abilities, the Deathwatch are a thin black line, a sentinel that stands between the Imperium and alien threats unimaginable. Always outnumbered, such is the staggering scale of the hordes they face, this noble brotherhood has stood stout against countless invasions - and will face countless more! Organized into small, elite companies plucked from Space Marine Chapters that have pledged a tithe of their strength in the struggle against the alien, the Deathwatch counts only heroes amongst its ranks. This full-color *Warhammer 40K* Codex features comprehensive information on the Deathwatch fortresses that defend the Imperium and the elite Space Marines that man them, plus rules for Deathwatch miniatures, including unique army-building rules for building any of several Kill Teams suited to your play style, your collection, and the task at hand.

GAW 39-01-60\$50.00

**DEATH MASQUE**

Eldrad Ulthran, the most skilled of the Eldars prophets and one of the most powerful psykers in the galaxy, whose existence has spanned ten millennia, has put into motion a series of incredible events. Descending upon the planet of Port Demesnus, his intention is to seize its crystal moon, Coheria, for a forbidden ritual capable of awakening a slumbering god. Watch Captain Artemis, born into violence, recruited into the Malefactors, his talents in the art of detecting and slaying the merest hint of xenos taint, saw him plucked from his Chapter and sworn to lead Kill Teams of the Deathwatch. The first to respond to the distress signals from Port Demesnus, and the first to realize Eldrad Ulthran's moves, he has diverted his strike force to Coheria. The battle for this moon, and the events that transpire, will send shocking reverberations throughout the galaxy! The *Death Masque* boxed game comes complete with two forces of Citadel Miniatures with which to re-create the tense battles set upon Port Demesnus, as well as a booklet containing three Echoes of War missions which allow you to play through the story, with full background explaining each battle.

GAW DM-60\$150.00

**DEATHWATCH BIKERS**

GAW 39-19\$60.00

**DEATHWATCH CHAPLAIN**

GAW 39-25\$25.00

DATA CARDS: DEATHWATCH

Containing the Mission Tactics special rule from *Codex: Deathwatch* presented on five large cards and 48 Tactical Objective cards, this set of Datacards is an essential purchase for the Deathwatch collector.

GAW 39-02-60\$13.50

**DEATHWATCH CORVUS BLACKSTAR**

GAW 39-12\$65.00

**DEATHWATCH DICE**

GAW 66-84\$20.00

**DEATHWATCH KILL TEAM**

GAW 39-10\$35.00

**DEATHWATCH KILL TEAM CASSIUS**

GAW 39-11\$65.00

**DEATHWATCH LAND RAIDER**

GAW 39-20\$80.00

**DEATHWATCH LIBRARIAN IN TERMINATOR ARMOUR**

GAW 39-24\$30.00

**DEATHWATCH TERMINATORS**

GAW 39-18\$50.00

**DEATHWATCH TRANSPORT**

GAW 39-22\$42.00

**DEATHWATCH VANGUARD VETERANS**

GAW 39-17\$45.00

**DEATHWATCH VENERABLE DREADNOUGHT**

GAW 39-21\$50.00



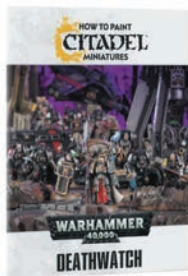
DEATHWATCH WATCH CAPTAIN
GAW 39-16\$25.00



**DEATHWATCH WATCH CAPT./
TERMINATOR ARMOUR**
GAW 39-23\$25.00

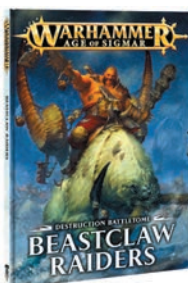


DEATHWATCH WATCH MASTER
GAW 39-14\$25.00



HOW TO PAINT: DEATHWATCH
GAW 39-03-60\$10.00

WARHAMMER: AGE OF SIGMAR



**OGRE KINGDOMS BATTLETOME:
BEASTCLAW RAIDERS**
GAW 95-01-60-NEW\$35.00



**OGRE KINGDOMS BEASTCLAW
RAIDERS ICEWIND ASSAULT**
GAW 95-99\$215.00

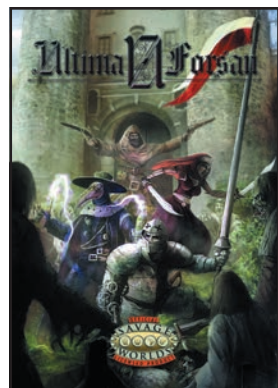


**OGRE KINGDOMS BEASTCLAW
RAIDERS MOURNFANG PACK**
GAW 95-14-NEW\$65.00



**OGRE KINGDOMS BEASTCLAW
RAIDERS STONEHORN**
GAW 95-12-NEW\$58.00

GGSTUDIO



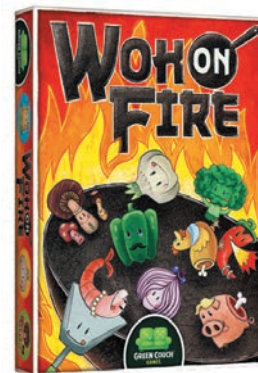
**SAVAGE WORLDS RPG:
ULTIMA FORSAN**
At the end of the Middle Ages, the Plague of the Dead has spread through Europe, Africa, and Asia giving rise to the darkest time in history. Now, in the year 1514, heroes from the New Kingdoms are ready to fight to reconquer the World. A *Savage Worlds* Setting of grim horrors and indomitable heroes, *Ultima Forsan* is a game of wild adventures and deadly dangers set in a macabre alternate version of our Renaissance. Scheduled to ship in November 2016.
S2P GGSW0751\$29.99

GOT GENIUS GAMES



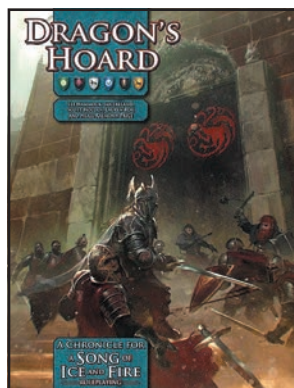
**COVALENCE: A MOLECULE
BUILDING GAME**
Covalence is a chemistry-themed, cooperative game where players work together to accurately build a number of secret organic molecules. Scheduled to ship in November 2016.
GTG GOT1004\$24.99

GREEN COUCH GAMES

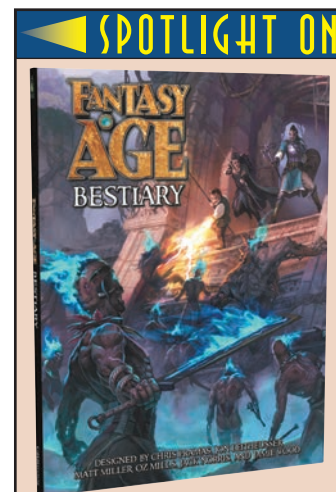


WOK ON FIRE
Show off your spatula skills! Prove you have what it takes to become master of stir-fry! You must win the hearts of your customers by creating the best dishes possible before the ingredients run out. Sound too spicy? Flip, chop, and make the best meal in the wok in *Wok on Fire*!
IMP GCG005\$15.00

GREEN RONIN PUBLISHING



**A SONG OF ICE AND FIRE RPG:
DRAGON'S HOARD**
Even years after the fall of House Targaryen, their legacy is not forgotten. When a band of ruffians bound for the Wall seek shelter for the night, one of them reveals a secret that sparks a quest across Westeros and even the Narrow Sea to Braavos, seeking the clues to reveal the location of untold riches: part of the Targaryen treasury, spirited away in the final days of Robert's Rebellion! But our heroes are not the only ones seeking the last dragon's hoard, and their rivals will stop at nothing to beat them to it and claim it for themselves! *Dragon's Hoard* is an epic adventure for *A Song of Ice and Fire Roleplaying*.
GRR 2710\$34.95



**FANTASY AGE (ADVENTURE
GAME ENGINE): BESTIARY**
The *Fantasy AGE: Bestiary* gives Game Masters a plethora of new foes to challenge their players, from classics like the basilisk and minotaur, to new monsters like the eldritch crown and shard lord. Each creature is fully detailed, with background information, adventure hooks, game stats, and variants.
GRR 6004\$32.95



**MUTANTS AND MASTERMINDS: HERO HIGH
SOURCEBOOK - REVISED EDITION**
Face The Peril of High School Heroics! Focusing on the genre of teen heroes (and villains!) for the *Mutants & Masterminds, Third Edition RPG*, *Hero High* contains everything you need to run a teen hero series of your own, with all the trials and tribulations that entails. *Hero High* includes information on the students and faculty of the Claremont Academy, where the heroes of tomorrow receive their training, as well as the villainous Shadow Academy and the troubled teens who call it home. Plus, there are a dozen heroic archetypes so you and your friends can start playing right away!
GRR 5513\$32.95

HABA USA



GO CUCKOO!

Who can help Kiki Cuckoo build a nest for her eggs? Be careful! As soon as a few suitable twigs are on the nest you must gently rest a cuckoo egg on top; the fragile eggs may tumble down a half-built nest! It takes finesse and a little luck to be the first to place all of your wooden eggs safely in the nest. Scheduled to ship in September 2016.

HAB 302219.....\$20.00

HASBRO



MAGIC THE GATHERING: ARENA OF THE PLANESWALKER - SHADOWS OVER INNISTRAD

Innistrad is a plane in the Multiverse unlike any other. It's a place where humankind is threatened on all sides by vampires, werewolves, spirits, and ghouls. Twisted, pointed stones called cryptoliths have risen throughout the land and have attracted the attention of those trying to unravel a deeper mystery - for they hold a deep power. In the *Shadows over Innistrad* tactical board game, players can take combat to the next dimension and engage in battle among the horrors of Innistrad! As players face off against each other over the cryptoliths' fate, that power can tip the scales of battle! They can summon unstoppable creatures of the night and control magical ruins to receive special bonuses! *Shadows over Innistrad* can be played as both a stand-alone game, or an expansion to the *Arena of the Planeswalkers* base game. Scheduled to ship in September 2016.

MLB B7410.....PI

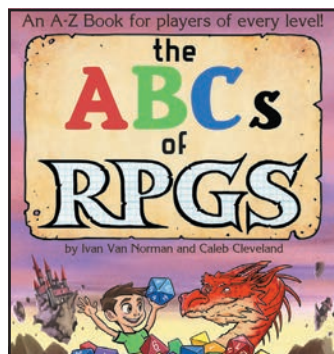
HUNTERS BOOKS



ABCs OF RPGs - ACTIVITY BOOK

Ever wanted to draw a Barbarian's Tattoos? Or color a Gelatinous Cube? How about make your own Kobold Paper Doll? Now you can! The *ABCs of RPGs Activity Book* is jam-packed with fun and engaging traps, puzzles, and other activities the entire Adventuring Party can solve and enjoy! Scheduled to ship in October 2016.

S2P HB9001.....\$14.99



ABCs OF RPGs - CHILDREN'S BOOK

Welcome, Guardians and Tiny Adventurers everywhere! Grab your Dice and Let's Read! From Adventure to Zeal, the *ABCs of RPGs* is a fun and engaging way to show young, imaginative minds the fantastic and wonderful aspects of what makes roleplaying games so great. Scheduled to ship in October 2016.

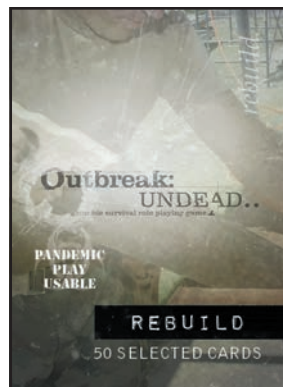
S2P HB9000.....\$14.99



OUTBREAK UNDEAD RPG: FIGHT DECK

It's your duty to...fight! Your steel nerves and training make you perfect for the battles ahead. Your tools are mostly weapons, and your tactical acumen and training makes them most effective in your skilled hands. The *Fight Deck* contains a selection of 50 cards geared towards combat-oriented characters for use with *Outbreak: Undead*. Scheduled to ship in October 2016.

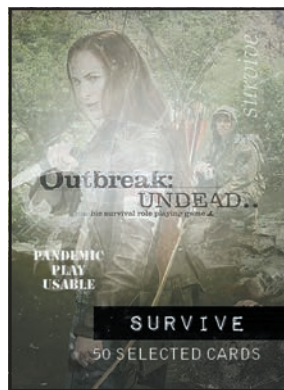
S2P HB1013.....\$24.99



OUTBREAK UNDEAD RPG: REBUILD DECK

It's your duty to...rebuild! As the dust settles, it's your talent with your hands and your even temperament that allows you to address even complex projects and problems with a reasoned approach. The *Rebuild Deck* contains a selection of 50 cards geared towards characters who build and maintain structures and gear for use with *Outbreak: Undead*. Scheduled to ship in October 2016.

S2P HB1015.....\$24.99

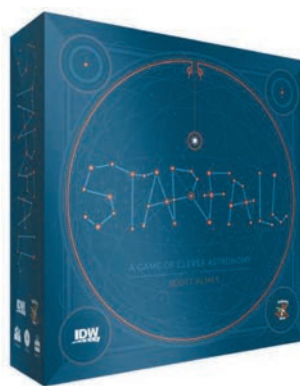


OUTBREAK UNDEAD RPG: SURVIVE DECK

It's your duty to...survive! Against all odds, you are expected to live - fighting tooth and nail against the undead and the forces of nature, alike. Your tools are all practical, a balance of combat and support, and in nearly every situation you have some means to survive either by cunning or with your versatile equipment. The *Survive Deck* contains a selection of 50 cards geared towards a well-rounded survival character playing style for use with *Outbreak: Undead*. Scheduled to ship in October 2016.

S2P HB1014.....\$24.99

IDW GAMES



STARFALL

Take a trip to the Royal Hinterlands Observatory to discover *Starfall*! In *Starfall*, players are astronomers competing against their colleagues to identify astronomical events in a race for fame and glory. Build the most impressive portfolio of cosmic curiosities in this clever game of quick wits and bidding. Scheduled to ship in November 2016.

IDW 01164.....\$29.99

JAPANESE GAMES



HEART OF CROWN

Have Fun Storming the Castle! The Emperor has suddenly passed away, leaving seven heirs to the throne. Who will you support as his successor? Which powerful Princess will save the land from chaos and a war for the Crown? *Heart of Crown* is a deck-building game of prominence and dominance in a race to coronation - and the throne! Scheduled to ship in September 2016.

GGD JPG150.....PI

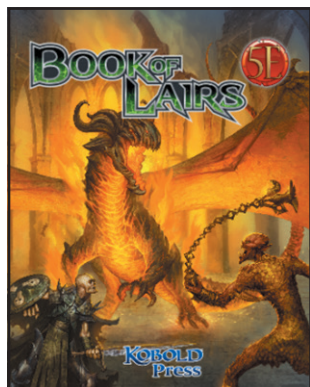
KENZER & COMPANY

KNIGHTS OF THE DINNER TABLE # 239

Scheduled to ship in December 2016.

KEN 239.....\$5.99

KOBOLD PRESS



DUNGEONS & DRAGONS RPG: BOOK OF LAIRS

Book of Lairs brings you 24 malevolent monster lairs for 5th Edition! Each of these exciting and unusual battlegrounds comes with a complete short adventure, including a hook, area hazards, tactics, and treasures.

PZO KOBOL\$29.99

DUNGEONS & DRAGONS RPG: TOME OF BEASTS - PAWNS

Whether you need dungeon vermin or a world-shaking personification of evil, this accessory unleashes 300 die-cut, heavy duty beastly pawns upon your 5th Edition campaign - everything from tiny drakes and peculiar spiders, to demon lords and ancient dragons.

PZO KOBPAWN\$34.99

KONAMI DIGITAL ENTERTAINMENT



YU-GI-OH! TCG: DESTINY SOLDIERS BOOSTER DISPLAY (24)

Dastardly Darklords! Pendulum Monsters! Destiny HERO Cards! Tap into the power of darkness with the *Destiny Soldiers* special booster set! DARK monsters are well-known in the Dueling world due to the wide variety of effects they possess, and every new monster in *Destiny Soldiers* is a DARK monster! This 60-card expansion for the *Yu-Gi-Oh! Trading Card Game* is offered in 5-card boosters packed in 24-count displays. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

KON 83013-D\$95.76



YU-GI-OH! TCG: INVASION - VENGEANCE SPECIAL EDITION BOX DISPLAY (10)

Invasion: Vengeance introduces Starving Venom Fusion Dragon, a nefarious Fusion Monster that can steal the identity of enemy monsters, taking their effects and even their name! Joining it is Dark Requiem Xyz Dragon, an upgraded form of the popular Dark Rebellion Xyz Dragon that spells the end of your opponent's monster effects and a new beginning for your fallen Xyz Monsters! Duelists can also look forward to two new themes as well as cards that greatly enhance themes from *Clash of Rebellions*, *Dimension of Chaos*, *High-Speed Riders*, *Breakers of Shadow*, *Wing Raiders*, *The Dark Illusion*, and *Dragons of Legend - Unleashed*. Offered in 10-count displays, each *Invasion: Vengeance Special Edition* for the *Yu-Gi-Oh! Trading Card Game* contains three *Invasion: Vengeance* Booster Packs, one Super Rare Card (either *Dystopia the Despondent* or *Relinkuriboh*), and one foil preview card (*Crystron Rion* or *Yokotuner*) from the upcoming 2017 booster set. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

KON 83035-D\$99.90

KOPLow GAMES



TIME DICE SETS

Forget the hands on the clock, these unique *Time Dice* sport a more "digital" look, perfect for modern times! Each set of dice includes an "Hours" 12-sided die and a unique "Minutes" 12-sided die showing time in five-minute increments. Scheduled to ship in September 2016.

DAYTIME DICE KOP 18847\$4.70

ELAPSED TIME KOP 18848\$7.40

NIGHTTIME KOP 18844\$4.70

LEGION SUPPLIES



BOOMSTICK PLAYMAT

LGN PLM052\$7.80



GRUMPY KIM PLAYMAT

LGN PLM051\$7.80



KITTEN PLAYMAT

LGN PLM024\$7.80

MIDNIGHT SYNDICATE

FANTASY MUSIC: ZOMBIES!!! OFFICIAL BOARD GAME SOUNDTRACK CD

Killing Zombies Never Sounded So Good! From the creators of the *Dungeons & Dragons Official Roleplaying Soundtrack* and the Origins Award and ENnie award-winning *Call of Cthulhu*-inspired soundtrack, *The 13th Hour*, comes the *Zombies!!! Official Board Game Soundtrack*. Take your undead gaming experience to the next level with orchestration and sounds designed to get your pulse racing and dice rolling! Scheduled to ship in September 2016.

MSY 1019\$9.99



MODIPHUS



MUTANT CHRONICLES RPG: DARK LEGION CAMPAIGN

For 1200 years the Apostles have plotted their return. They have festered at the far reaches of our solar system, drawn in new recruits to their cause, and waited for the right signs to herald their re-emergence. Events once again transpire on Nero that begin a race against time in search of the remnants of war - an interplanetary dash to recover ancient technology that can prevent the forces of the Dark Legion from gaining a superior edge during their Second Coming! Unearth forbidden lore of the enigmatic Ancients, uncover new denizens and creatures, and discover comprehensive rules that cover everything from traversing Mercury's inhospitable surface, scouring the sands of Mars, and battling beneath the oceans of Venus in this massive campaign for *Mutant Chronicles*.

IMP MUH050007\$57.99

MONGOOSE PUBLISHING

PARANOIA RPG: CORE STARTER SET

Welcome to Alpha Complex! Welcome to the ranks of the Troubleshooters! Welcome to *Paranoia*! As a Troubleshooter, you are a member of Alpha Complex's most expendable elite force. Tasked with finding trouble and shooting it, you will be hunting mutants, terrorists, traitors, secret societies, renegade bots, and DAIVs. You'll save Alpha Complex from its greatest threat - unless you accidentally become Alpha Complex's greatest threat! Completely rebuilt from the ground up, *Paranoia* is the classic RPG of a darkly humorous future, rebooted for a humorously dark present. All-new mechanics include a simple yet brilliant character-generation system, a bluffing-based card-driven combat system that encourages creativity, clever moves, and lying, special Computer Dice that mean even the simplest interaction can become hilariously fatal, in-game XP point rewards, and more advice to GMs than you can shake a stick at. Plus, three single-session adventures introduce you (painlessly) to the new mechanics and background. Scheduled to ship in November 2016.

S2P MGP50000\$59.99



**TRAVELLER RPG: STARTER SET**

With a wealth of high-quality components, full-color rulebooks, and a brand-new campaign setting, the *Traveller Starter Set* contains everything you need to dive straight into the galaxy of the Far Future. Fully compatible with the latest edition of the *Traveller Core Rulebook*, the *Starter Set* provides a smooth route into the *Traveller* system, complete with easy-to-run adventures that introduce the rules gradually while forming part of an epic storyline that will see the Travellers gamble everything in defense of their homeworld against a terrible enemy, before setting out on a desperate mission across the stars. Spaceports, ancient civilizations, air/rafts, cold-steel blades, laser carbines, far distant worlds, and exotic alien beasts await in the futuristic universe of *Traveller*. Scheduled to ship in October 2016.

S2P MGP40008.....\$59.99

OSPREY PUBLISHING**AUSTRO-HUNGARIAN CRUISERS AND DESTROYERS 1914-18**

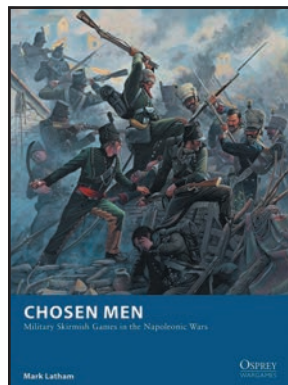
With the help of specially-commissioned artwork, author Ryan Noppen examines the cruisers and destroyers that the Austro-Hungarian Empire had at their disposal during World War I. His study covers their design and development, with thrilling combat reports highlighting the way in which the strategies evolved throughout the Adriatic Campaign. Scheduled to ship in December 2016.

OSP NVG241\$18.00

**THE SAS 1983-2014**

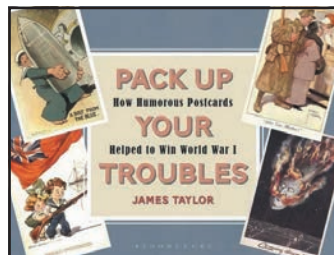
Highly-trained and immensely skilled, the SAS are widely regarded as one of the best Special Forces units in the world. This book charts the changing organization and operational emphasis of the regiment over the past twenty-five years, and sheds light on the SAS's involvement in the Troubles of Northern Ireland, their operations in Iraq and Afghanistan, and the widespread use of the SAS in counter-terrorism and counterinsurgency operations since 9/11. Scheduled to ship in December 2016.

OSP ELI211\$11.61

**CHOSEN MEN: MILITARY SKIRMISH GAMES IN THE NAPOLEONIC WARS**

Chosen Men is a set of fast-action skirmish rules detailing the bloody skirmishes between light troops in the Napoleonic Wars. The primary focus of the game is on soldiers and NCOs in light 'flank' companies, as they scout ahead of larger forces and take part in man-to-man actions against enemy skirmishers. For the most part, officers are not swashbuckling super-heroes, but staunch commanders who rally and direct their men to achieve the battlefield objectives. Although the game uses an alternating action turn sequence, officers can use their influence to multiple units at the same time in an effort to steal the initiative. With all rolls resolved using standard 6-sided dice, this game combines a classic wargaming feel with modern wargame mechanics. Scheduled to ship in December 2016.

OSP OWG809Z\$19.00

**PACK UP YOUR TROUBLES: HOW HUMOROUS POSTCARDS HELPED TO WIN WORLD WAR I**

Pack Up Your Troubles is the first book of this kind to focus exclusively on the impact of British humor in the art of the picture postcards of World War One, both in the field and on the home front. Scheduled to ship in December 2016.

OSP CNW419.....\$20.00

PAIZO PUBLISHING**PATHFINDER ADVENTURE CARD GAME: MUMMY'S MASK ADVENTURE DECK 3 - SHIFTING SANDS**

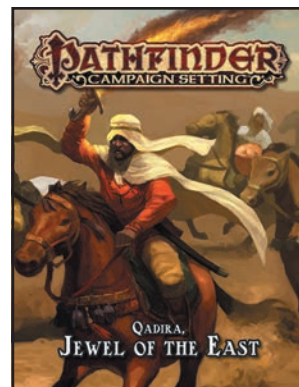
Your *Mummy's Mask* Adventure Continues! Travel to Tephu's vast and ancient library to uncover secrets about an ancient pharaoh and the cult attempting to resurrect him. The truth lies beneath the uncharted sands, in the pharaoh's hidden tomb, guarded by cultists who will stop at nothing to ensure their god-king remains undisturbed! The 110-card *Shifting Sands Adventure Deck* expansion adds five new scenarios to the *Pathfinder Adventure Card Game*, and includes new locations, villains, monsters, curses, traders, loot, and more. Scheduled to ship in December 2016.

PZO 6033\$19.99

**PATHFINDER RPG: ADVENTURE PATH - STRANGE AEONS PART 5 - WHAT GROWS WITHIN**

After finding the route to the lost city of Neruzavin, the adventurers must mount an expedition into the vast and deadly desert region called the Parchlands, where they hope to catch up to their treacherous former employer, and where a Great Old One slumbers! Continuing the *Strange Aeons Adventure Path*, *What Grows Within* is a *Pathfinder Roleplaying Game* adventure for 13th-level characters. Scheduled to ship in December 2016.

PZO 90113\$24.99

**PATHFINDER RPG: CAMPAIGN SETTING - QADIRA: JEWEL OF THE EAST**

Nestled amid the shining deserts, rugged mountains, and mysterious jungles of the Inner Sea region's easternmost reaches is Qadira, a land rife with intrigue and adventure. Be it the clash of powerful merchants in the heart of a sprawling metropolis or the sinister machinations of fell spirits from the depths of the trackless desert, Qadira is a land where any hero can rise to power and achieve untold wealth - provided you know the right person and don't step on the wrong toes along your way! Scheduled to ship in December 2016.

PZO 9299\$22.99

**PATHFINDER RPG: FLIP-MAT CLASSICS - ARENA**

Whether you're fighting as a gladiator before a bloodthirsty crowd or challenging a corrupt king to trial by combat, *Pathfinder Flip-Mat Classics: Arena* has you covered. This portable, affordable map measures 24" x 30", and features a coated surface designed to handle any dry erase, wet erase, or even permanent marker. Scheduled to ship in December 2016.

PZO 31013\$13.99

**PATHFINDER RPG: MAP PACK - ARMADA**

Weigh anchor and prepare to attack! Whether heroes are defending their city from an enemy naval attack, boarding a pirate fleet to rescue an ally, or heading into battle with their seafaring allies, the armada is there to carry them into further adventures. This *Pathfinder Map Pack* provides 18 beautifully illustrated, 5" x 8" map tiles that can be combined into a variety of ship configurations, plus wet, dry, and permanent markers erase from these tiles! Scheduled to ship in December 2016.

PZO 4065\$14.99



PATHFINDER RPG: PLAYER COMPANION - HEALER'S HANDBOOK

Whether it's getting patched up after a fight, dealing with a debilitating disease you contracted in a dank dungeon, or negating the effects of a terrible poison in the middle of combat, eventually every adventurer needs a healer. But, healers have their own agendas, of course, and those don't always end at fixing up the ailments of their allies. In addition to new class options and abilities, the *Pathfinder Player Companion: Healer's Handbook* includes dozens of new healing-themed spells and magic items. Scheduled to ship in December 2016.

PZO 9475 \$14.99

PASSPORT GAME STUDIOS



3 WISHES

In *3 Wishes*, you and your friends have stumbled across a powerful and mischievous Genie who will make someone's wildest dreams come true - but only for the right person. It will take quick wits, guile, and cunning to ensure you gain the genie's favor! Scheduled to ship in September 2016.

PGS 206 \$10.00



MYTHE

The peaceful kingdom of Mythe is suddenly raided by the evil red dragon and his monster companions! The red dragon has taken away the golden Sacred Cheese, the symbol of the kingdom's prosperity and unity, and the fate of the kingdom is in peril! The brave young heroes of Mythe must now set out on a desperate journey to the dragon's castle and recover the Sacred Cheese. Scheduled to ship in October 2016.

PGS LDR1612000 \$30.00

PINNACLE ENTERTAINMENT GROUP



SAVAGE WORLDS RPG: WEIRD WAR I PLAYERS GUIDE

The world is at war! It's time to stand up, fix bayonets, and give the enemy hell in one of the most horrible wars ever to deface the world's fields and forests. Your country is counting on you, soldier! The *Weird War I Player's Guide* contains everything you need to make and equip characters from all the Allied and Central powers. You'll also find a batch of grisly Setting Rules for this most terrible of conflicts, the history of the war, and all the details you need to embrace dark and arcane secrets that may alter the outcome of the War to End All Wars! Scheduled to ship in October 2016.

S2P 10620 \$19.99

SAVAGE WORLDS RPG: WEIRD WAR I WAR MASTERS HANDBOOK

Things not of this Earth crawl and slither through the corpse-choked mud. Shapes beyond imagining move in dirty white chlorine clouds. Dark waters stir as the long-dead claw their way toward a sun they haven't glimpsed in a thousand years. War blazes across the world, drawing in millions and threatening an end to humanity itself. Men and women fight and die in the deserts of Africa, the mountains of Turkey, the trenches of Europe, and the cold seas of the Atlantic. And in the fear and violence of war, dark things rise. The *Weird War I War Master's Guide* contains the secret history of the Great War, two Plot Point Campaigns, *Savage Tales*, the Mission Generator, a narrative mission system, notorious heroes and villains, and a menagerie of twisted horrors to confront your brave heroes with. Scheduled to ship in October 2016.

S2P 10621 \$19.99



PLAID HAT GAMES

SUMMONER WARS:

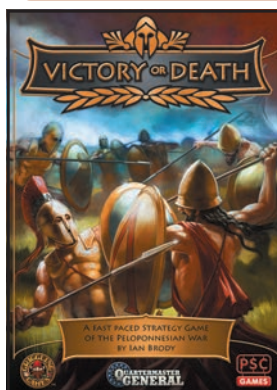
SECOND SUMMONER CARD DECKS

Each Second Summoner Deck for *Summoner Wars* comes complete with a full faction deck with its own Summoner, a set-up card, Champions, Commons, Walls, and Event Cards. Scheduled to ship in August 2016.

BENDERS ZMG PHG16034	\$9.95
DEEP DWARVES ZMG PHG16031	\$9.95
THE FILTH ZMG PHG16027	\$9.95
MERCENARIES ZMG PHG16028	\$9.95
MOUNTAIN VARGATH ZMG PHG16030	\$9.95
SAND GOBLINS ZMG PHG16032	\$9.95
SHADOW ELVES ZMG PHG16033	\$9.95
SWAMP ORCS ZMG PHG16029	\$9.95



PLASTIC SOLDIER COMPANY



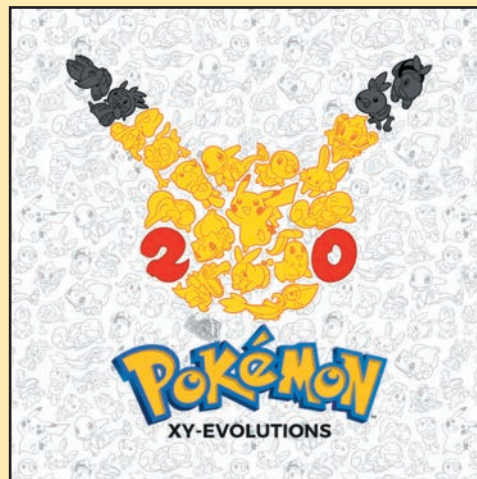
QUARTERMASTER GENERAL: VICTORY OR DEATH

The Peloponnesian War in Ancient Greece 431-404: a 27-year-long struggle involving dozens of city states aligning themselves with either the Demos, led by Athens, or the Oligarchs, led by Sparta. Utilizing the game mechanics from *Quartermaster General*, *Victory or Death* is a fast-paced, card-driven game depicting this epic clash of ideologies.

PSC GGM00006 \$50.00

POKÉMON USA

FEATURED ITEM



POKÉMON TCG: XY EVOLUTION BOOSTER DISPLAY (36)

NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 80155-D PI

POKÉMON TCG: XY EVOLUTION ELITE TRAINER BOX

PUI 80165 PI

POKÉMON TCG: XY EVOLUTION THEME DECK DISPLAY (8)

NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 80160-D PI

**POKÉMON TCG: COLLECTION
CHEST TIN BOX**

PUI 80174..... PI

**POKÉMON TCG: COLLECTOR'S PIN
THREE PACK BLISTER BOX**

PUI 80190..... PI

**POKÉMON TCG:
MEGA EX BEEDRILL
PREMIUM COLLECTION BOX**

PUI 80169..... PI

**POKÉMON TCG: MEGA
EX GARCHOMP & MEGA
EX SALAMENCE PREMIUM
COLLECTION BOX**

PUI 80170..... PI

**POKÉMON TCG: MYTHICAL
GENESECT COLLECTION BOX**

PUI 80095..... PI

**POKÉMON TCG: WORLD
CHAMPIONSHIPS DECK DISPLAY (8)**

NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 80153-D..... PI

**POKÉMON TCG:
XY EVOLUTION COLLECTOR'S
ALBUM DISPLAY (12)**

NOTE: This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 80167..... PI

**POKÉMON TCG: XY EVOLUTION
THREE BOOSTER BLISTER BOX**

PUI 80157..... PI

PORTAL

**IMPERIAL SETTLERS:
AZTECS EXPANSION**The Glory of the Gods! The Aztecs bring religion and a pantheon of gods to the world of *Imperial Settlers*! Gain favor from the Gods by building temples and blessings from priests and monks through prayer and by organizing festivals and ceremonies. Scheduled to ship in December 2016.

PSI PLG0347 \$30.00

POSTHUMAN STUDIOS

**FATE RPG: TRANSHUMANITY'S FATE
CAMPAIGN SETTING**

Extinction is Coming! Will you fight it? In *Transhumanity's Fate*, you play secret agents protecting the scattered remnants of transhumanity from threats that could wipe it out once and for all. You might be a crusading hacktivist, an anarchist militia fighter, a planet-hopping xenoscientist, a psychic detective, or a social networker owed favors by all the right people. You're a transhuman - a genetically modified human, an intelligent animal, a mind in a robotic shell, or even a bodiless artificial generalized intelligence. Your body is heavily upgraded, and your mind can communicate with every electronic device around it. You'll need every advantage, because you're up against mutants infected with an alien virus, WMD dealers, corrupted AGI god-minds, shifty amoeboid alien merchants, rampaging alien wildlife, and the ultimate threat: transhumanity's own self-destructive capabilities. *Transhumanity's Fate* brings technothriller espionage and horror in the world of *Eclipse Phase* to the *Fate* Core system.

PSI PS21003..... \$19.99



PRIVATEER PRESS

HORDES

Scheduled to ship in November 2016.

**CIRCLE ORBOROS MEGALITH HEAVY WARBEAST**

PIP 72097 \$59.99

**LEGION OF EVERBLIGHT
BLIGHTED NYSS WARLORD SOLO**

PIP 73103 \$14.99

**MINIONS FARROW BRIGANDS/
FARROW COMMANDOS UNIT**

PIP 75067 \$49.99

**SKORNE PRAETORIAN KARAX
COMMANDER & STANDARD
COMMAND ATTACHMENT**

PIP 74096 \$29.99

NO QUARTER MAGAZINE #69

Scheduled to ship in November 2016.

PIP NQ69..... \$8.50

WARMACHINE

Scheduled to ship in November 2016.

**KHADOR CONQUEST/VICTOR
COLOSSAL WARJACK**

PIP 33109 \$109.99

**MERCENARIES HAMMERFALL
SIEGE CRAWLER RHULIC
BATTLE ENGINE**

PIP 41119 \$84.99

**MERCENARIES MAJOR HARRISON
GIBBS LLAELESE TRENCHER SOLO**

PIP 41134 \$14.99

WATERY GRAVES

With a doggedly determined killer on his trail and pirates all around him, Shae's contract to recover the treasure from a sunken ship seems destined to fail. But other, more nefarious individuals are after that same treasure, and it is destined to change the future of the Iron Kingdoms! Set sail on the high seas beyond the borders of the Iron Kingdoms in *Watery Graves* by award-winning author Chris Jackson. Scheduled to ship in November 2016.

PIP 612 \$15.99

REAPER MINIATURES

**SAVAGE
WORLDS RPG****CRUSADER FEMALE**

RPR 59044-NEW \$5.99

**CRUSADER MALE**

RPR 59045-NEW \$7.79

**FRAZER'S FIGHTER**

RPR 59046-NEW \$5.99



FRAZER'S FIGHTER MALE
RPR 59047-NEW\$6.29



WITCHHUNTER FEMALE
RPR 59042-NEW\$6.29



WITCHHUNTER MALE
RPR 59043-NEW\$6.79

RED KNIGHT CARD GAMES



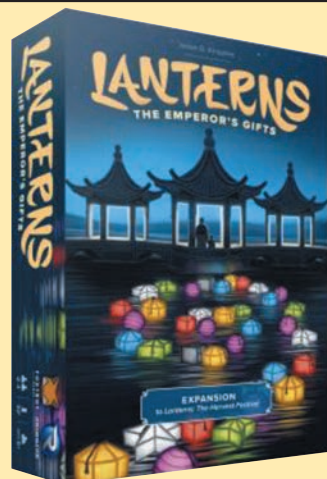
SWORD OF KINGS

The king is dead, killed by the evil dragon living in the Volcanic Mountain. The kingdom is now divided as the knights fight each other to prove their claim to the throne. It is foretold that the only way to unite the land is to wield the Sword of Kings, but the Dragon carried the sword away to its Lair. Do you have what it takes to become king by defeating the dragon and its minions to regain the sword? Scheduled to ship in November 2016.

RED 001\$19.99

RENEGADE GAMES STUDIOS

FEATURED ITEM

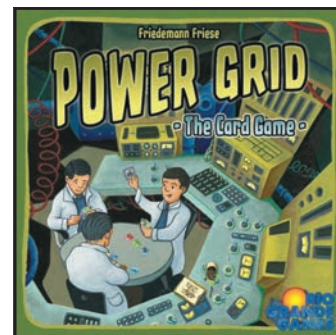


LANTERNS: THE EMPEROR'S GIFTS EXPANSION

The emperor desires pavilions be built throughout the lake to give observers the best view of the lanterns. Build pavilions, earn gifts from the emperor, and redeem them for powerful actions to make this the best harvest festival yet with *The Emperor's Gifts*, the first expansion for the award-winning *Lanterns: The Harvest Festival*. Scheduled to ship in January 2017.

RGS 00558\$20.00

RIO GRANDE GAMES

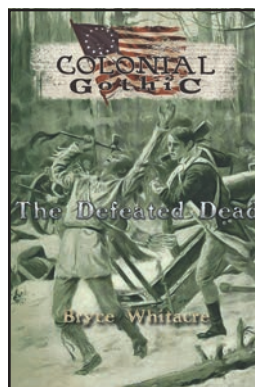


POWER GRID: THE CARD GAME

Players take the roles of CEOs of power companies, each trying to out-produce the others in electricity. Much like *Power Grid Deluxe*, it includes a two-player version of the game where players play 'Against the Trust.' Scheduled to ship in November 2016.

RGG TBAPI

ROGUE GAMES



COLONIAL GOTHIC RPG: THE DEFEATED DEAD

It was on a cold morning on November 4, 1791, when the U.S. Army met its greatest defeat. Now, three years later, efforts are underway to build a new fort on the site of St. Clair's Defeat. But, numerous problems plague the construction, rumors of the British spurring the Native Tribes in actions against the United States are spreading, and the dead of Fort Recovery want their vengeance! Set in the Northwestern Territories, *The Defeated Dead* is an adventure for *Colonial Gothic*. Scheduled to ship in October 2016.

S2P RGG1804\$14.99

R & R GAMES



COIN QUEST

In *Coin Quest*, a diabolical, winner-take-all bidding game, you are a part of a mysterious cabal of elite coin collectors, seeking to outbid and outsmart your peers in an informal auction to acquire the most valuable coins. Scheduled to ship in November 2016.

RRG 340\$34.99



PICKLE LETTER

Just Dill With It! In *Pickle Letter*, the lightning-fast, letter-matching game where you pick a peck of Pickleletters for a jarring good time, time is ticking in a race to match the most letters before your opponents find them first. But, things can go sour fast! You'll be in a pickle if it doesn't all match up and your opponents prove you wrong! Scheduled to ship in September 2016.

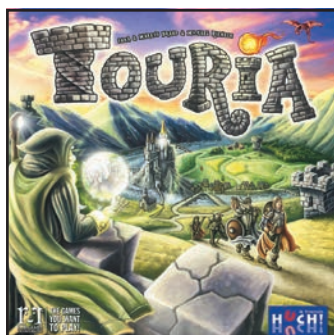
RRG 937\$15.99



HASHTAG ME!

Hashtag Me! is the party game that will have you in #STITCHES! One player shares an anecdote while the others chime in with comments via their hashtag cards. Try to stay #focused through the belly laughter in this game of hilarious social interpretation! Scheduled to ship in October 2016.

RRG 872\$15.99



TOURIA

Twisting Tower, Magic Power! The family game *Touria* invites you to countless adventures in the land of the Dancing Towers! Who is brave, clever, and heroic enough to defeat dragons, collect gems, and garner the king's blessing to marry princess Tara or prince Talan? Keep an eye on the twisting towers - they will lead you all the way to win the royal heart! Scheduled to ship in November 2016.

RRG 475\$39.99



ULM

Ulm, a hub of vibrant trading! The construction of the cathedral is well underway, trade blossoms, and the townspeople are bustling about. Who will become the most influential citizen and leave his mark on the city and its history? Scheduled to ship in November 2016.

RRG 495\$39.99



ULTIMATE SHOWDOWN

Showdown is the knockdown, no-holds-barred party game that pits famous people and characters in a battle to decide once and for all - who can triumph under the situation at hand? Will it be the Easter Bunny vs. Ben Franklin for Best Babysitter? Or will Ghengis Khan beat out Frank Sinatra for Best Roadtrip Companion? You pick the challenges and YOU try to get your picks to WIN!

RRG 948\$19.99

SCHWALB ENTERTAINMENT



SHADOW OF THE DEMON LORD: DEMON LORD'S COMPANION

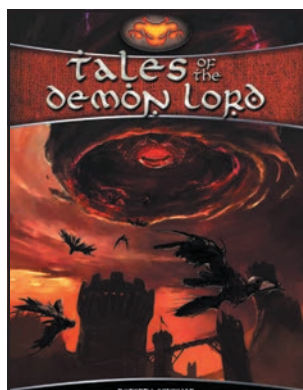
Fight the Shadow - or Fall! As the Demon Lord's influence creeps across the land, it touches more people, awakening in them crippling dread, tempting them to commit unspeakable acts, or to rise up and take a stand and fight back against the spreading darkness. In the end times, all must choose a side: to save the world, or watch it burn! The *Demon Lord's Companion* provides a host of new options for players and Game Masters, alike. Scheduled to ship in November 2016.

S2P SDL1001\$19.95

SHADOW OF THE DEMON LORD: TALES OF THE DEMON LORD

The End Starts Here! The signs are everywhere. The mad prophets shriek dire warnings on the streets of Crossings, while strange monsters roam the lands beyond the city's walls. Strange cults flourish in the lawless wilds, while the undead muster in the desert wastes to the north. The end is near, but is it too late to stop it? *Tales of the Demon Lord* presents eleven adventures set in the lands of the Northern Reach, the far-flung province of a dying empire. In addition, this sourcebook for *Shadow of the Demon Lord* contains detailed information about the city of Crossings and a selection of new creatures to terrorize the Northern Reach and beyond. Scheduled to ship in November 2016.

S2P SDL1003\$19.95



SLUGFEST GAMES



RED DRAGON INN: ALLIES - KEET & NITREL EXPANSION

Goblins who adventure together, party together! Keet and his sister Nitrel have spent their lives exploring dungeon treasure vaults

across the land - and blowing them up! Keet's knack for locating ancient treasures pairs well with Nitrel's penchant for blasting holes in ancient walls. These goblin siblings bring new mechanics and fun to *The Red Dragon Inn*, and come with custom Player Mats and Deck Dividers that are compatible with *The Red Dragon Inn 5: The Character Trove*.

IMP SFG025\$24.95

SMARTZONE GAMES

TATSU

In *Tatsu*, a fast-paced, backgammon-style game of dragon mastery, players use stacks of dragon stones with three different powers (Fire, Water, or Vines) and tiles to either burn, wash away, or entangle their opponent's stones.

TCI 019\$37.50



SQUARE ENIX



CHOCOBOS CRYSTAL HUNT CARD GAME

Help the Chocobos out on their Crystal hunt! Send your cute Chocobos on a journey to steal your opponents' crystals - before they steal yours! Use your intuition and observation skills in this fast-paced, fun, and addictive game for all ages. Scheduled to ship in October 2016.

DIA STL023767PI

STEAMFORGED GAMES

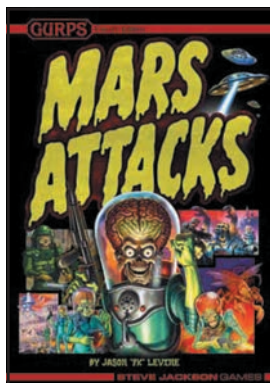


DARK SOULS

Prepare to Die! *Dark Souls: The Board Game* is a brutal, fiendishly challenging, deeply immersive combat exploration game set in the *Dark Souls* universe. Players choose from a number of core character classes and explore dangerous locations full of monsters, treasures, and deadly boss fights. Scheduled to ship in January 2017.

SFG TBAPI

STEVE JACKSON GAMES



GURPS: 4TH EDITION - MARS ATTACKS

Earth Is Under Attack! The Martians descended upon Earth without warning. As Saucers filled the skies, blaster-wielding soldiers, giant insects, and unstoppable robots slaughtered the human defenders on the ground. It could have been the end of humanity - if not for the brave scientists of the Novas Vira! Defend the Earth, or play as the Martian invaders and conquer it in *GURPS: Mars Attacks*! Are you among the conquerors here to grant Earth the honor of being added to the Martian Empire? Or are you fighting to save your planet - either on your own or as part of the Novas Vira, Tiger Corps, or United Earth Alliance? Play as unprepared civilians stepping up to face Martian raiders, bold saucer pilots defending troops from waves of human jets, high-level officers making decisions that impact the entire war, or anyone else you can imagine! But, it'll take more than a fighting spirit to win this war, and *GURPS: Mars Attacks* details all the weapons, defenses, vehicles, and strange inventions of both sides, as well as streamlined rules to make new ones. Scheduled to ship in December 2016.

SJG 01-2510\$24.95



MUNCHKIN PATHFINDER: TRULY GOBNOXIOUS BLISTER PACK

Can you ever really have too many goblins? Is your goblin horde more of a goblin clique? Not for long! Why just be a little excessive when you can be *Truly Gobnoxious*? Swell your goblin ranks with this *Munchkin Pathfinder* booster packed with 10 new monster cards and five goblin-related treasures featuring all-new illustrations by Shane White (*Munchkin Pathfinder Guest Artist Edition*)! Scheduled to ship in December 2016.

SJG 4424.....\$5.95

STONEMAIER GAMES



SCYTHE: INVADERS FROM AFAR

While empires rise and fall in Eastern Europa, the rest of the world takes notice. Two distant factions, Albion and Togawa, send emissaries to scout the land and employ their own distinct styles of conquering. This expansion to *Scythe* adds two new factions, and includes new cardboard tokens, two new player mats, six Automa cards, and a custom plastic insert. Scheduled to ship in December 2016.

GTG STM615.....\$30.00



VITICULTURE: TUSCANY ESSENTIAL EDITION

Old-world Tuscany awaits your winemaking skill and strategic cunning! *Tuscany Essential Edition* features three expansion modules to *Viticulture: The Strategic Game of Winemaking*. Scheduled to ship in November 2016.

GTG STM305.....\$30.00

SURFIN MEEPLE

DRAKERYS

Scheduled to ship in December 2016.



ACCESSORY BOX - SCENERIES SET A

PSI SMPACLE0502.....\$45.00



ACCESSORY BOX - SCENERIES SET B

PSI SMPACLE0503.....\$45.00



ACCESSORY BOX - SCENERIES SET C

PSI SMPACLE0504.....\$45.00



ARMY BOX - ASHRAL ORCS

PSI SMPASAB3201.....\$60.00



ARMY DICE - GAME LOGO

PSI SMPACSP0009.....\$12.00



MAELSTROM TROOPS UNIT BOX - 4 ELEMENTAL HERALDS

PSI SMPNAUB1301.....\$20.00

THIRD EYE GAMES



WU XING 2ND EDITION: LAND OF SEED AND BLOSSOM

We Will Take Back Our Home! The Izou Empire has occupied the Land of Seed and Blossom for 400 years, and the Blossom people have been powerless to fight back. The nation is peaceful by nature, but the years of oppression and atrocities upon its people have become too much. The rumble of descent has begun - this is the time! Prepare for the Uprising! *Land of Seed and Blossom* is a sourcebook for *The Ninja Crusade 2nd Edition* that focuses on one of the Five Kingdoms. Scheduled to ship in October 2016.

S2P 3EG107.....\$19.99

ULTRA-PRO



THE ARK PREMIUM WOODEN DICE TRAY

UPI 84755.....PI



D6, 12 DICE SET, WHITE

UPI 84617.....PI



FORCE OF WILL: THE MOONLIT SAVIOR 6FT TABLE PLAYMAT

UPI 85114.....PI



FORCE OF WILL: THE MOONLIT SAVIOR 6FT TABLE PLAYMAT

UPI 84731.....PI

JUMBO D20 PLUSH DICE

UPI 84949.....PI



MAGIC THE GATHERING: BRAINSTORM CUB3 DECK BOX

Scheduled to ship in September 2016.
UPI 86451.....PI



MAGIC THE GATHERING: JACE, THE MIND SCULPTOR CUB3 DECK BOX

Scheduled to ship in September 2016.
UPI 86438.....PI



PATHFINDER: GOBLIN GAMER POUCH

UPI 84705.1.....PI



**PRO-MATTE 100CT CLEAR
STANDARD SIZE DECK
PROTECTOR SLEEVES**

UPI 84731.1 PI



**TITAN 20-SIDED DICE -
40MM, IVORY**

UPI 84854 PI

WARLORD GAMES

BOLT ACTION

Scheduled to ship in September 2016.



SHERMAN FIREFLY VC

WLG WGB-BI-505 PI

GATES OF ANTARES

Scheduled to ship in September 2016.



**ALGORYN DROP CAPSULE
ASSAULT PACK**

WLG WGA-ALG-18 PI



C3T7 TRANSPORTER DRONE

WLG WGA-CON-10 PI



**FARTOKS BLACK
GUARD (10 MODELS)**

WLG WGA-GAR-11 PI



**FREEBORN STRIKER
ATTACK SKIMMER**

WLG WGA-FRB-09 PI

KONFLIKT 47

Scheduled to ship in September 2016.



GERMAN STARTER SET

WLG K47-201 PI



US STARTER SET

WLG K47-401 PI

PROJECT Z

Scheduled to ship in September 2016.



ZOMBIE BLACK DICE PACK

WLG WGZ-ZOM-21 PI

ZOMBIE RED DICE PACK

WLG WGZ-ZOM-20 PI

WHITE WIZARD GAMES

EPIC UPRISING DISPLAY (24)

Scheduled to ship in November 2016.
WWG 312 \$119.76



STAR REALMS UNITED DISPLAY (24)

Scheduled to ship in November 2016.
WWG 018 \$119.76

WILDFIRE



SPACE POO

In Space, No One Can Hear You Fling Poo! It was one of those missions. The ones where they send monkeys into space to make sure it's safe for humans. Lucky for you, you're that crack simian space station crew - but, the astronaut food isn't cutting it! Now, there's only one thing to do - fling poo in zero-gravity! From the creators behind the award-winning *Poo!* and *Nuts!* card games comes *Space Poo!* Scheduled to ship in December 2016.

PSI WDF11071 \$9.99



WILLY MAYKIT

Willy Maykit has a problem. He's been dragged to the shopping mall on Black Friday by his friend Betty Woent, and that giant coffee-like drink has run right through him! If he doesn't find a restroom pronto, he may have a rather unfortunate accident! *Willy Maykit* is a casual "take that" card game of managing (Bladder) Control. You don't want to run out of Control. That's when you have an Accident. In a public place. Embarrassing! Scheduled to ship in December 2016.

PSI WDF11110 \$9.99

WIZARDS OF THE COAST

FEATURED ITEM



**AETHER
REVOLT**

MAGIC THE GATHERING CCG: AETHER REVOLT

Ingenuity will only get you so far when the revolt comes. It's time to take the power back in *Aether Revolt*, the second 184-card expansion in the *Kaladesh* block for *Magic: The Gathering*.

BOOSTER DISPLAY (36) WOC B67920000 \$143.64

BUNDLE WOC B67950000 \$42.99

DECK DISPLAY (6) WOC B67940000 \$89.94

FEATURED ITEM

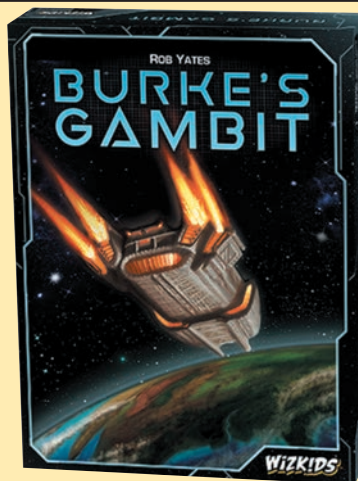

**BLANK WHITE
DICE GAME**

Roll, Activate, Win! In *Blank White Dice*, a thrilling new take on dice games, players roll the game dice to activate the icons on the die - then gain enough points to win the game! But, if a player rolls a 'blank face', they'll need to get creative and show their artistic skills by drawing their own icons on the faces of their dice! Some icons will grant players points, cause opponents to lose points, or force competitors to reroll. Scheduled to ship in October 2016.

WZK 72735 \$19.99



FEATURED ITEM


BURKE'S GAMBIT

Speeding through space, *Burke's Gambit* is a rugged company freighter on an extremely important mission - it's seasoned crew is tasked with finding powerful alien technology. But, what they discover, instead, is something far more dangerous! A parasitic organism has made its way into the ship and inside the body of one of the crew members - and someone has sabotaged the freighter's engines, forcing the ship, its crew, and the said organism on a collision course with Earth! Now the race is on to uncover

the infected crew member(s), eject them from the airlock, and prevent a disaster of cataclysmic proportions in this fast-paced game of rampant peril & paranoia! Scheduled to ship in December 2016.

WZK 72790 \$19.99

FEATURED ITEM

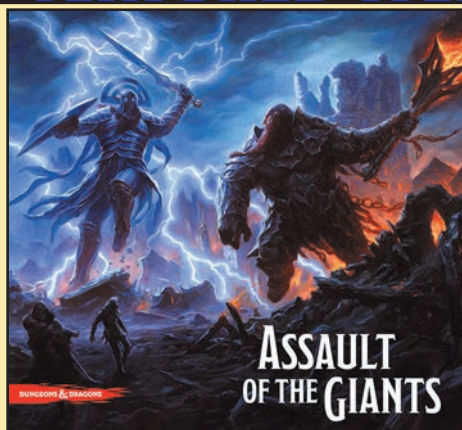

DICE STARS

From designers Bruno Cathala and Ludovic Maubane (*Mr. Jack*, *Dice Town*, *Cyclades*)! In *Dice Stars*, players roll their dice, then simply and strategically select colors, numbers, or stars at the right time to score the highest points! Scheduled to ship in November 2016.

WZK 72780 \$19.99



FEATURED ITEM


**DUNGEONS
& DRAGONS
ASSAULT OF
THE GIANTS
BOARD GAME**

A *Dungeons & Dragons* board game designed by Andrew Parks, *Assault of the Giants* challenges 2-6 players to command one of the six types of giants and claim the right to rule over all giantkind. Command

giants and assault settlements to score points and secure important resources, including food, treasure, ore, and runes. Also, pursue special agendas based upon their race - Storm Giants seek to restore their lost monarch, King Hekaton, Cloud Giants covet an ancient dragon treasure trove, and Hill Giants crave an abundance of food with which to feed their massive leader, Chief Guh. Scheduled to ship in March 2017

WZK 72185 \$99.99

FEATURED ITEM


**DUNGEONS & DRAGONS:
ROCK PAPER WIZARD**

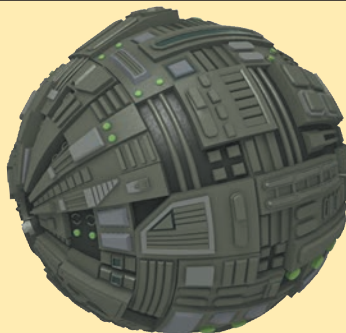
A fast-paced, high-energy card game that combines strategy, luck, and a wee bit of hand coordination, players in this brand-new *Dungeons & Dragons* edition of *Rock Paper Wizard* have just defeated a fiery dragon in a treacherous cave. Now, you and your fellow wizards argue over how to distribute the shares of treasure left behind and do what every self-respecting wizard does - initiate a spell battle! Choose your wizard's spell and cast some magic by repeating one of the hand gestures found on the cards in front of you. Each card describes the spell's effect,

which can push an opponent towards the exit, advance yourself towards the hoard, or manipulate the coins each wizard must collect to win. The first wizard to collect 25 gold pieces wins! Scheduled to ship in January 2017.

WZK 72789 \$19.99



FEATURED ITEM

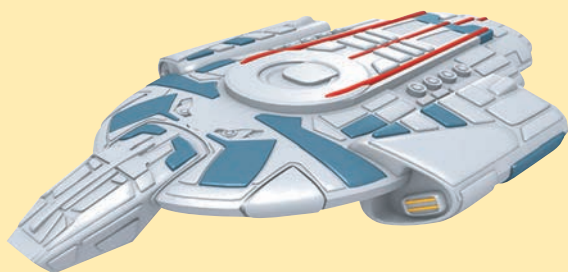

**STAR TREK ATTACK WING:
BORG SPHERE 4270
EXPANSION PACK
(2016 EDITION)**

Even though it is considered a scout ship by the Borg, the Borg Sphere is a tremendous and powerful vessel that utilizes many of the Borg's technologies and weaponry. The Borg's tractor beam is superior to all others and a Borg ship can hold even the

largest of ships in place with it while it dissects them with its cutting beam. Scheduled to ship in January 2017.

WZK 71283-NEW \$14.99

FEATURED ITEM



STAR TREK ATTACK WING: FEDERATION U.S.S. DEFIANT EXPANSION PACK (2016 EDITION)

The U.S.S. Defiant is a state-of-the-art Federation escort ship equipped with major weapon and tech upgrades including quantum torpedoes, ablative armor, and a Romulan cloaking device. The ship's captain, Benjamin Sisko, commanded the vessel in defense of Deep Space 9, and later during the massive battles that took place against the Dominion forces during the Dominion War. Scheduled to ship in January 2017.

WZK 71268-NEW \$14.99

Z-MAN GAMES

SPOTLIGHT ON



A FEAST FOR ODIN

Delve into the world of Vikings and dabble in trading, hunting, raiding, pillaging, plundering, and more raiding! Build houses, explore new worlds, and every round, have a feast in Odin's name. Scheduled to ship in October 2016.

ZMG 71690 \$99.99

ZVEZDA

GERMAN SD.KFZ. 184 TANK DESTROYER FERDINAND

ZVE 6195 \$4.95

SOVIET T-34/76 MEDIUM TANK

ZVE 6159 \$4.95

SOVIET T-34/85 MEDIUM TANK

ZVE 6160 \$4.95