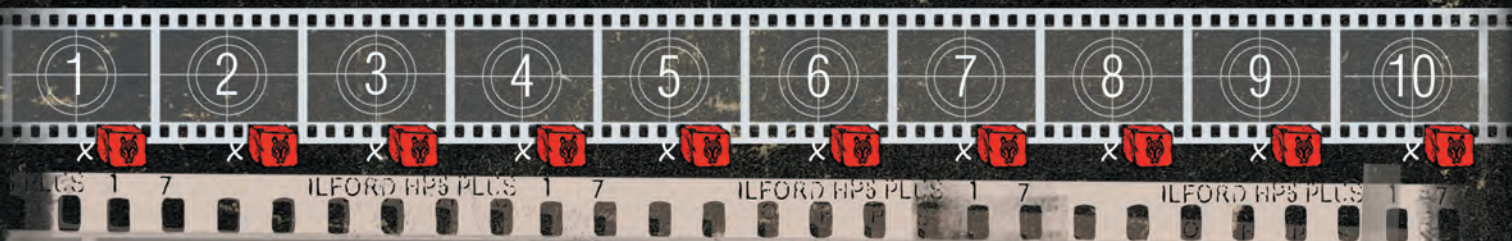


# KING KONG ISLAND

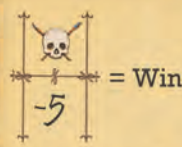


## Scenario 7

You are with a group of Hollywood filmmakers who want to make a movie about a gigantic ape that lives on an unexplored island. Unfortunately, this task turned out to be much more difficult than originally thought, and members of the film crew start dying left and right. Can you protect the crew, film the beast, and escape the island alive? The horror...

## Goal of the Scenario

Build 3 Traps to ensnare King Kong, capture him using a special Hunting action, and ensure that the actress and director escape the island unharmed. Each Trap must be built on a different land tile with a . Traps may be constructed on Camp tiles, adjacent tiles, or tiles located 2 spaces away from the camp, using the same construction rules as in the base game. The special Hunting action requires 2 and reduces by 5.



## Setup Changes

Start with a Shelter (no ).  
The Soldier can be used no matter the number of players.

## Adjusting the Scenario

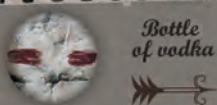
If you think this scenario is too easy, add the following rule: during the Night phase, when at least one player doesn't eat, one filmmaker dies. The actress doesn't die, she goes away and you must find her as if she had been captured by King Kong.

## Totems

Each on a land tile represents one of King Kong's lairs. When a is discovered place a 1-2 in the Weather space of game board. During the Weather phase, roll a for each numbered token in Weather space.

## Other Special Rules

When the reduces the Palisade below zero, the following occurs: each player loses and a member of the film crew is killed by King Kong (starting with light operator and moving right towards director). When a member of the film crew is killed, place a in under crew member. Note: the actress is not killed by King Kong, but is instead taken captive. Players must rescue actress by uncovering a 4th land tile with on it and conducting a special Exploration action, where the players must combat the next in the Mystery deck. If you spend the Night on a tile with next round during the Production phase each player gets .



**Bottle of vodka**



**Giant footprint**

You find King Kong's tracks. Gain a single use .



**Firecracker**

Ignore one .



**Filmmaker's last item**

Read description of leftmost alive film crew.

## Book

Leftmost film crew is killed by King Kong. Place on underneath their photo .

# Film crew

1. Lights

Flashlight



single use

2. Cameraman

Wine



2

3. Sound

Microphone

Roll all before Action phase once - single use



4. Screenwriter

Script

Look at the topmost Event card.



5. Make-up man

Make-up kit

No effect.



6. Actress

Autographed photos



7. Double

Lucky charm



any die once

8. Actor

Revolver



+2

9. Director

Last will

"Faster. More intense."



TRAP



Can be built multiple times.



TRANQUILIZER



Only when fighting King Kong.