

GAMES

ALLIANCE GAME DISTRIBUTORS

SPOTLIGHT ON



GAME TRADE MAGAZINE #132

GTM contains articles on gameplay, previews and reviews, game related fiction, and self contained games and game modules, along with solicitation information on upcoming game releases. GTM 132.....\$3.99

NOT ACTUAL ART

ALDERAC ENTERTAINMENT GROUP

SPOTLIGHT ON

LEGEND OF THE FIVE RINGS CCG: WAR OF HONOR

Playable as a stand-alone product with four complete decks or the new multiplayer format for the Legend of the Five Rings collectible card game, players will form and dissolve alliances, engage in political maneuverings, and wage mighty battles to determine which Clan will triumph. *War of Honor* comes complete with four Clan decks (Dragon, Lion, Phoenix, and Scorpion), a scoring board, markers, and hexes for each of the other five Great Clans. Scheduled to ship in January 2011.

AEG 15790\$49.99



SPOTLIGHT ON



THUNDERSTONE: DOOMGATE DRAGONSPIRE

The Doomgate is open, and Doom has been released into the world! There is but one dim flicker of hope: the Thunderstones, scattered at the dawn of time. Two lie hidden deep within the Dragonspire. Will your heroes be the first to reach them? A stand-alone expansion to *Thunderstone*, *Dragonspire* adds a fresh crew of new heroes, along with new spells, villagers, and weapons all ready to help your stand against the darkness. *Dragonspire* also includes

brand-new dungeon settings, campaign rules, and an entirely new way to face Doom alone! Scheduled to ship in February 2011.

AEG 5015\$34.99

ARC DREAM PUBLISHING

OFFERED AGAIN



O/A WILD TALENTS: THE ESSENTIAL EDITION

A World Gone Mad! When super-powered Talents appeared during World War II, no one suspected it was only the first faltering steps of the human mind freed from the prison of reality. Then, after the war, Talents appeared who could do the impossible without interference from others of their kind. The age of Wild Talents had arrived! This *Essential Edition of Wild Talents* features a streamlined version of the complete rules for fast, thrilling action and superflexible superpower creation. PSI ARC2006\$9.99

BANDAI AMERICA



NARUTO CCG: TALES OF THE GALLANT SAGE

Chronicling the "Tales of the Gallant Sage", Jiraiya, this 100+ card expansion for the *Naruto CCG* introduces the first Sage Mode Jiraiya card, as well as more Pain Ninjas (Asura Path, Human Path, and Naraka Path), the Killer Bee card, Orochimaru as a member of the Akatsuki, and the mysterious new "Senjutsu" mechanic. Scheduled to ship in February 2011.

BOOSTER DISPLAY (24) BAI 23610-D.....\$95.76

BOOSTER PACK BAI 23610-S.....\$3.99

BASTION STUDIO



EX ILLIS: EMISSARIUS

The Emissarius is a huge monster armed with a scythe as massive and impressive as the beast, itself! A serious crowd killer, this creature is equivalent in terms of points and strength to about 20 infantrymen. Scheduled to ship in November 2011. BAS 30011\$49.95

BATTLE BUNKER GAMES

ADVENTURER'S TILES: ACCESSORIES KIT

This *Accessories Kit* contains a selection of terrain, including four pillars, two archways, a fireplace, and a pedestal. Scheduled to ship in January 2011. IMP BBGRF005\$12.95



ADVENTURER'S TILES: INTERLOCKING WALL KIT

This *Interlocking Wall Kit* contains a selection of terrain, including 12 walls, nine corners, four doors, and 20 connectors. Scheduled to ship in January 2011. IMP BBGRF004\$24.95

ADVENTURER'S TILES: STONE TILES

This first in a new line of terrain from Battle Bunker Games features fully-painted and textured stone terrain pieces hand-crafted from sturdy styrofoam. Scheduled to ship in January 2011. IMP BBGRF001\$15.00

BATTLEFRONT MINIATURES

WARGAMES ILLUSTRATED #280

Scheduled to ship in January 2011. BFM WI280\$8.00

WARGAMES ILLUSTRATED #281

Scheduled to ship in February 2011. BFM WI281\$8.00

BEDROCK GAMES



TERROR NETWORK: THE PATRIOT INCIDENT

A militant patriot group has decided to take matters into their own hands, and their idea of a free America isn't what you'd expect. This module for the *Terror Network* campaign will keep players on the edge of their seats, figuring out ways to stop a devastating attack that not only threatens lives, but democracy itself! Scheduled to ship in January 2011. S2P BED2005\$14.99

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DEC. 2010

GTM GAME TRADE MAGAZINE

BEZIER GAMES



STEAM/AGE OF STEAM: AMAZON RAINFOREST & SAHARA DESERT EXPANSION

In *Amazon Rainforest*, players attempt to build railroads between the few small cities scattered throughout the Brazilian forests transporting prized and scarce South American wood. And, the *Sahara Desert* expansion features one of the harshest climates ever to build a railroad network - the northern desert regions of Africa! You won't survive without lots and lots of water, and you can only get water from oases - and once they're parched, they dry up for good! Scheduled to ship in January 2011.

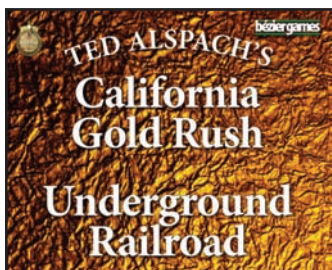
BEZ AMSD\$24.99



STEAM/AGE OF STEAM: ATLANTIS & TRISLAND EXPANSION

Atlantis takes place on the mythical island of lore, where you'll need to discern how the city of Atlantia in the center of the island can reach the towns and cities along the coast. It's expensive, production is very limited, and the competition is fierce! And, the tropical paradise of *Trisland* serves up a perfect, streamlined 3-player map! Scheduled to ship in January 2011.

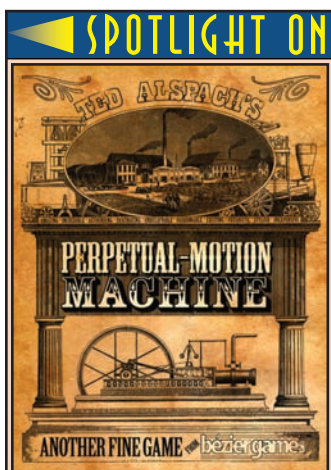
BEZ ATTR\$24.99



STEAM/AGE OF STEAM: CALIFORNIA GOLD RUSH & UNDERGROUND RAILROAD EXPANSION

Set during the mid 1800's in Central California, players in *California Gold Rush* have discovered pockets of gold and seek to lay claim to the mines before their opponents. And, in *Underground Railroad*, set in the years leading up to the civil war all across the Eastern United States, players can either transport goods during the delivery phase, or opt to move slaves north to a free city. Scheduled to ship in January 2011.

BEZ GRUR.....\$24.99



PERPETUAL-MOTION MACHINE

A game of set collection, skill-tree building, and long and short term strategy. Race against other players to build the most efficient machine possible using limited resources. Players draw cards in order to create effective combinations that enhance their abilities, allowing them to finish their machine before any of the other players. Scheduled to ship in January 2011.

BEZ PMMA\$19.99

OFFERED AGAIN



O/A BEER & PRETZELS

The quick game of short rules, addictive gameplay, and an unnecessarily long tagline is back! *Beer & Pretzels* comes with enough Beer coasters, Pretzel coasters, Napkins, and rules for up to five players.

BEZ BEER\$19.99



O/A STEAM/AGE OF STEAM: 1867 GEORGIA RECONSTRUCTION, SOUTH CAROLINA & OKLAHOMA LAND RUSH

Immediately following the civil war, the United States South was focused on rebuilding while expansion was prevalent in the west. This set of expansions focuses on this time and provides compelling changes to the *Steam* and *Age of Steam* mechanics.

BEZ GASC\$19.99



O/A STEAM/AGE OF STEAM: ALABAMA RAILWAYS, ANTEBELLUM LOUISIANA & FOUR CORNERS

Immediately preceding the civil war, the South was drastically expanding railroads across the United State. This set of expansions focuses on this historical period and provides compelling changes to the *Steam* and *Age of Steam* mechanics.

BEZ ALLO\$19.95



O/A ULTIMATE WEREWOLF: COMPACT EDITION

This portable, pocket-sized version of *Ultimate Werewolf* contains half the cards of the *Ultimate Edition* and an abbreviated set of rules, allowing for speedy games on-the-go.

BEZ UWCE\$12.50

CATALYST GAME LABS

BATTLETECH: A TIME OF WAR LIMITED EDITION

Scheduled to ship in January 2011.

PSI CT35005L\$74.99

BATTLETECH: RECORD SHEETS 3058 UPGRADE

Scheduled to ship in January 2011.

PSI CT35164\$9.99

BATTLETECH: TECHNICAL READOUT 3058 UPGRADE

Scheduled to ship in January 2011.

PSI CT35125\$29.99

STAR CHALLENGERS: MOONBASE CRISIS

Scheduled to ship in January 2011.

PSI CT51199\$11.99

STAR CHALLENGERS: SPACE STATION CRISIS

Scheduled to ship in January 2011.

PSI CT51101\$11.99

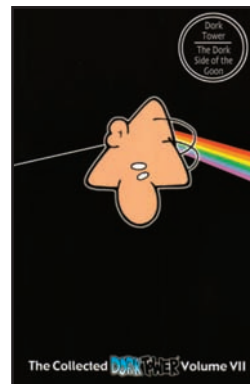
DECISION GAMES

STRATEGY & TACTICS #267

Scheduled to ship in February 2011.

DCG ST-267\$49.99

DORK STORM PRESS



O/A DORK TOWER VII: THE DORK SIDE OF THE GOON TP

The seventh and largest hilarious collection (issues #25-29) of the multiple award-winning *Dork Tower* includes the 25th issue spectacular, as well as a free Cheapass Game "Dork Wanderings" from James Ernest, and the Origins Award-nominated *Dork Tower* short story by New York Times bestselling author, Mike Stackpole!

DSP 213\$15.99



O/A DORK TOWER VIII: GO, DORK, GO! TP

It's a geeky googleplex of gigantic laughs! *Go, Dork, Go!* collects comic strips from the fan-favorite website, dork-tower.com, as well as *Dragon Magazine*, *Comics Buyer's Guide*, and *Scribe Magazine*.

DSP 214\$15.99



O/A DORK TOWER IX: DORK DECADE TP

Dork Decade collects every comic strip from *Shadis* and *Dragon* magazines of the strip's first decade, chronologically and in color for the first time, along with notes, sketches, and much more. Give into the Dork side! HUZZAH!

DSP 216\$15.99



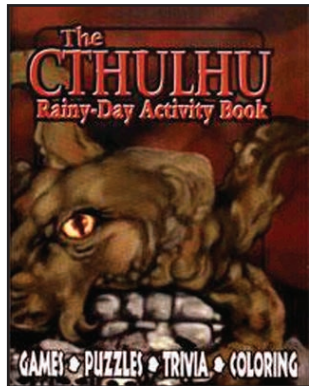
GAMES

ELFINWERKS

CLOCKTOWERS CARD GAME

Create the most clocktowers in the city before time runs out in this zany card game where time is of the essence! But, beware! When the architects are away, the cats and mice will play - so keep the pests out lest they call your clocktowers their home! Scheduled to ship in November 2010.

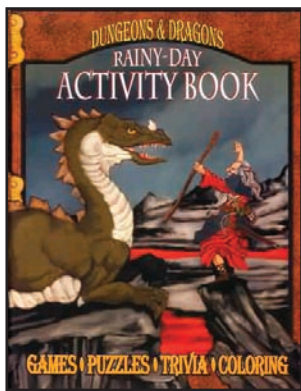
ELF JOL204\$10.00



CTHULHU RAINY-DAY ACTIVITY BOOK

The *Cthulhu Rainy-Day Activity Book* includes pictures to color, connect-the-dots, mazes, poems, word searches, trivia quizzes, "Mad Libs" to create your own Lovecraftian stories, and even cryptoquotes and scrambled words to figure out. Scheduled to ship in December 2010.

ELF JOL005\$10.00



DUNGEONS & DRAGONS RAINY-DAY ACTIVITY BOOK

The *Dungeons & Dragons Rainy Day Activity Book* has every sort of possible rainy day activity a D&D player could possibly want, including odd Trivia, Cryptoquotes, and Mad-Libs taken from the core D&D rulebooks, plus fun fantasy Mazes, Crossword Puzzles, Connect-the-Dots to see the shape of summoned creatures, and more. Scheduled to ship in December 2010.

ELF JOL006\$10.00

DYNASTIES CARD GAME

Divide & Conquer! In *Dynasties*, two rival players seek to control China through marshalling their forces and conquering the five main provinces of ancient China. Scheduled to ship in November 2010.

ELF JOL206\$18.00

OFFERED AGAIN

O/A KNOCK! KNOCK! CARD GAME

Halloween is here again, and everybody wants to host the coolest, hippest Halloween party ever! And the best way to have an awesome Halloween bash is to get the ghoully and ghouliest guests! In this bluffing card game, players secretly send party-goers to knock on each others' doors. Do you open up to let them in? Will the new guest liven up your party, or will they just be (un)dead party poopers? ELF JOL203\$10.00

ENGINE PUBLISHING



EUREKA: 501 ADVENTURE PLOTS TO INSPIRE GAME MASTERS

Featuring a foreword by gaming industry legend Monte Cook, *Eureka* contains 501 complete adventure plots usable with almost any roleplaying game, plus GMing advice and tools for making the most of every plot. Scheduled to ship in January 2011.

S2P EGP42001\$34.95

FANTASY FLIGHT GAMES



A GAME OF THRONES LCG: DREADFORT BETRAYAL CHAPTER PACK

The sixth and final monthly Chapter Pack in the *Brotherhood Without Banners* expansion cycle for *A Game of Thrones: The Card Game*, *Dreadfort Betrayal* features Roose Bolton and the elite warriors of House Bolton, as well as unique characters like Shagga Son of Dolf, Anguy the Archer, and Black Hatchling. Containing 60 never-before-seen cards (three copies each of 20 cards), this Chapter Pack is designed to augment existing decks and add variety to the *A Game of Thrones* metagame. Scheduled to ship in January 2011.

FFG GOT65\$14.95



ANIMA TACTICS

Scheduled to ship in January 2011.

LIGHT FACTION - FEMALE EMPIRE AGENT

FFG CS1036\$10.99

LIGHT FACTION - LILITH

FFG CS1035\$14.99

LIGHT FACTION - NATURE'S WRATH

FFG CS1034\$13.99



BATTLELORE: CODE OF CHIVALRY EXPANSION

Bolster the forces of your Human Army with the *BattleLore* expansion, *Code of Chivalry*, featuring Mounted Knight Long Swordsmen, Foot Knight Long Swordsmen, Arbaletiers, and Mounted Knight Lancers! In addition to new miniatures to field in battle, *Code of Chivalry* also includes new weapon summary cards, unit summary cards, deployment cards, a rulebook, and four new adventures to challenge your new knights. Scheduled to ship in January 2011.

FFG BL15\$39.95



BATTLESTAR GALACTICA: THE BOARD GAME - EXODUS EXPANSION

The Exodus is nigh! Prepare yourselves! The *Exodus* expansion introduces three new options to include in your *Battlestar Galactica: The Board Game*. Give your viper pilots a greater challenge by incorporating the new Cylon Fleet game board with the CAG Title Card and the Viper Mark VII models to keep pressure on the white-knuckle space combat. Plus, add an element of danger when looking at other players' Loyalty Cards with the *Conflicted Loyalties* option, and encounter the conflicting personalities aboard the *Galactica* with the *Ionian Nebula* option. Scheduled to ship in January 2011.

FFG BSG003\$39.95



CALL OF CTHULHU LCG: THE TWILIGHT BECKONS ASYLUM PACK

The first Asylum Pack in the *Rituals of the Order* expansion cycle, *The Twilight Beckons* features *Order of the Silver Twilight* cards like *Zealous Secretary* and *Expulsion from the Order*, as well as other cards that highlight the unique abilities of *Silver Twilight*. Introducing 60 never-before-seen cards (three copies each of 20 cards), *The Twilight Beckons* also includes the first part of a new serial tale, "The Rituals of the Order," by Jeff Tidball. Scheduled to ship in January 2011.

FFG CT40\$14.95

Check out the Exclusive *Rituals of the Order* article on GAMETRADEMAGAZINE.COM

DUST TACTICS

Featuring new tactical options for your Allied and Axis armies, these primed, unpainted miniatures will expand and enhance your existing forces. Scheduled to ship in January 2011.



BATTLE GRENADIERS

FFG DT003\$19.95



GUNNERS

FFG DT005\$19.95



RECON BOYS

FFG DT007\$14.95

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RECON GRENADIERS
FFG DT006\$14.95



ROGUE TRADER: THE FROZEN REACHES
The Frozen Reaches throws the Explorers before an impending Ork invasion as they work to save the planet of Damaris. But first, they will need to organize squabbling factions and establish a united front. This is no easy task, as powerful forces are working against them from the shadows in this new adventure for *Rogue Trader*. Scheduled to ship in January 2011.
FFG RT06\$24.95



TANNAUSER: HOAX
Armed with a stealth suit forged from mysterious alien technology, Caitlin "Hoax" Lamsbury is a ghost on the battlefield, fading from sight only to ambush her foes from the shadows. *Hoax* comes complete with four miniatures - one is painted to reflect Hoax fading from sight while the other three are translucent, used to track her movement on the board while she is invisible. Also included are new rules for invisibility in *Tannhauser*, as well as tokens and a custom scenario for Hoax. Scheduled to ship in January 2011.
FFG TH11\$19.95



TANNAUSER: WOLF
A man with no loyalties, no scruples, and above all, no mercy, Wolfgang Otto Ludwig Friedrich is a high-priced mercenary willing to fight any battle - so long as the pay outweighs the danger! Previously only available as a promotional item, *Wolf* is a single figure expansion for *Tannhauser* that comes complete with a painted miniature, tokens, a character sheet, and a rulebook featuring a unique scenario for this cunning mercenary. Scheduled to ship in January 2011.
FFG TH02\$11.95

WARHAMMER INVASION LCG: OMENS OF RUIN BATTLE PACK
The first Battle Pack in *The Morrslieb Cycle* for *Warhammer: Invasion The Card Game*, *Omens of Ruin* introduces the nimble Wood Elves and their mysterious Forest Spirit allies. Meanwhile, the mighty River Troll joins the fray and Dark Elf Infiltrators invade the ranks of their enemies! With three copies each of 20 never-before-seen cards, *Omens of Ruin* is designed to augment existing decks and add variety to the *Warhammer: Invasion* metagame. Scheduled to ship in January 2011.
FFG WHC16\$14.95



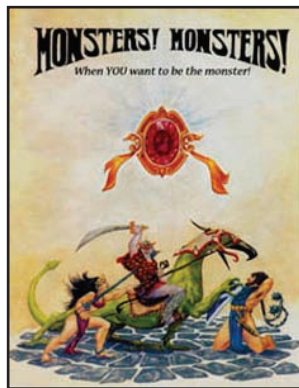
FEATURED ITEM

WINGS OF WAR: WWI REVISED DELUXE SET

This deluxe starter set includes the complete rules for *Wings of War*, as well as a full set of player boards, tokens, maneuver, and damage decks. Also included are four fully-painted and accurately-sculpted 1/144th scale miniature planes based on four major planes from World War I: Spad XIII, Sopwith Camel, Albatros D. Va, and Fokker DR I, painted in unique color schemes never before introduced into *Wings of War*. Scheduled to ship in January 2011.
FFG WW26\$69.95

FLYING BUFFALO

MONSTERS! MONSTERS! RPG
When YOU want to play the Monster! In this variant of the *Tunnels & Trolls* game, players portray monsters (trolls, vampires, shadow-jacks) who have had enough of adventurers plundering their homes and slaughtering their relatives. Now, chased out of the dungeons, they've ventured into the light of the city to do their share of plunder and slaughter! Scheduled to ship in December 2010.
FBI 9102.....\$14.95



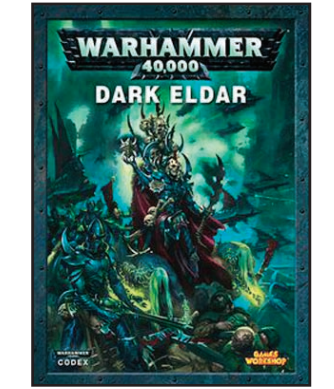
GAMES WORKSHOP

WARHAMMER
40,000 MINIATURES

Scheduled to ship in November 2010.



DARK ELДАР ARCHON
GAW 45-35\$15.00



DARK ELДАР CODEX
The Dark Eldar are pure evil in its most sickening and elemental sense. Sadists and murders all, they infest the hidden city of Commorragh, a hellish realm far from the eyes of mortal men. This *Warhammer 40,000* Codex contains all the rules you'll need to field a Dark Eldar army, as well as detailed background information, bestiary, accompanying artwork, and a full-color 'Eavy Metal showcase.
GAW 45-01\$29.00



DARK ELДАР HELLIONS
GAW 45-09\$24.75



DARK ELДАР INCUBI
GAW 45-13\$29.75



DARK ELДАР KABALITE WARRIORS
GAW 45-07\$24.75



DARK ELДАР LELITH HESPERAX
GAW 45-37\$15.00



DARK ELДАР MANDRAKES
GAW 45-14\$29.75



DARK ELДАР RAIDER
GAW 45-10\$33.00

DARK ELДАР RAVAGER
GAW 45-15\$49.50



DARK ELДАР REAVERS
GAW 45-12\$34.75

DARK ELДАР URIEN RAKARTH
GAW 45-36\$15.00



DARK ELДАР WYCHES
GAW 45-08\$24.75

WARHAMMER MINIATURES

Scheduled to ship in November 2010.

DREADSTONE BLIGHT
GAW 64-46\$29.75

WHITE DWARF #374
Description Not Available. Scheduled to ship in February 2011.
GAW WD-374\$9.00

GAMING PAPER

OFFERED AGAIN



O/A GAMING PAPER: DORK TOWER WRAPPING PAPER (16-ROLLS)

Nothing captures the spirit of the holidays better than a gift adorned with festive wrapping paper... nothing says "please don't kill my character" to your DM better than a gift wrapped in *Dork Tower Wrapping Paper!* Matt, Igor, Ken, Carson the Muskrat, and Gilly the Perky Goth cover 30 square feet (30" x 12') of Gaming Paper's signature hobby wrapping paper in original art drawn by the man himself, John Kovalic!
GGP 0510\$127.84

GOODMAN GAMES



AGE OF CTHULHU 5: THE LONG REACH OF EVIL

It is the Age of Cthulhu, and the cold tentacles of primeval madness reach across the globe. In this compilation of three adventure modules, the investigators journey to Peru, Sumatra, and Tibet in a desperate quest to uncover mysteries that imperil the world. Incan ruins, erupting volcanoes, and madness at the top of the world await those brave enough to unravel the long reach of evil. Scheduled to ship in February 2011.
IMP GMG7005\$14.99



MASTER DUNGEONS M3: REVENGE OF THE DRACOLICH (GSL)

The Kingdom is in peril! An ancient enemy has gathered dark allies and is close to locating a powerful artifact. The Lady Vizier sends a band of heroes into the shadowy depths of the Underdark to confront this adversary in his own lair. Soon the heroes are engaged in a drama much larger than themselves, and the revenge of the dracolich is at hand! *Revenge of the Dracolich* is a level 7-9 Heroic-tier, 4th Edition super adventure. Scheduled to ship in February 2011.
IMP GMG5303\$19.99

GRYPHON GAMES

PASTICHE

Recreate the world's greatest masterpieces and explore the paintings, palettes, and pasts of the artists in *Pastiche!* A world of beautiful colors comes alive as players choose commission cards picturing 34 of the finest European art works from the past six centuries. Score commissions by mixing primary colors through clever tile placement to recreate the palette of colors used by the masters who created these works. Scheduled to ship in February 2011.
FRD GG101279\$44.99

IRON WIND METALS

CLASSIC BATTLETECH MINIATURES

Scheduled to ship in February 2011.


KOSCHEI KSC-31 MECH (TRO 3075)
IWM 20-5010\$13.25

NIGHT WOLF MECH (TRO 3085)
IWM 20-5011\$14.75

WINSTON COMBAT VEHICLE [1] (TRO 3085)
IWM 20-5012\$13.25

LOOKOUT GAMES

FEATURED ITEM



**AGRICOLA:
TANNENBAUM DECK**

When the farmers are done with their daily tasks and gather round the warmth of their hearth, stories are told of revenants and werewolves, unicorns and witches, and faeries and other creatures of the wood. And those who venture into the forest the next day to fell some trees might remember some of the tales... and shudder. A worthy follow-up to the X-Deck, this 24-card deck is another not-entirely-serious expansion to Uwe Rosenberg's *Agricola*. Scheduled to ship in January 2011.
LOG 128\$5.99





GAMES

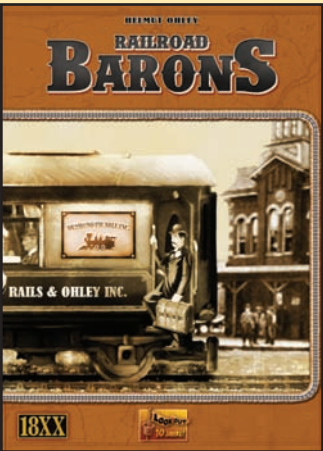
FEATURED ITEM

fi

RAILROAD BARONS

Growth or Bust! Railroad Barons is a 2-player 18xx card game focusing on the battle of wits between two ambitious financiers. Assets that are profitable in the early game rapidly become obsolete, so you must always plan ahead for future growth and investment. Scheduled to ship in January 2011.

LOG 39\$26.99



LOONEY LABS


FEATURED ITEM

fi

PIRATE FLUXX DECK

Yarr! Grab yer Cutlass! Pirates have taken over Fluxx, the ever-changing card game, and their rules be new and strange. There'll be times ye must Talk Like A Pirate, and rules about how ye can Plunder from yer mates. But the most excitin' treasure fer Fluxx fans new and old is the Surprise! — a new card type that you play out of turn! Your trusty Monkey can watch over the Gold Doubloons while you commandeer Ships on the high seas, but only Fruit can protect you from Scurvy. You'll enjoy the privileges of wearing the Captain's Hat... but watch out for Mutiny amongst the crew! Scheduled to ship in February 2011.

LOO 045-S\$16.00



MAPS OF MYSTERY

POSTER #4
FORSAKEN LANDS II

BADLANDS
A desolate, wind-cannibled area shrouded with burning sands and weathered bones.

DEEP CAVERNS
A water-carved realm of dark caverns and treacherous passages.

MMY 005

POSTER #3
MASS TRANSIT II

CARGO DOCK
A warehouse and freight storage yard packed with mysteries.

OFFWORLD TRANSPORT FACILITY
A vehicle boarding platform for interplanetary travelers.

MMY 004

FORSAKEN LANDS II POSTER
Designed by master cartographer Christopher West to serve equally well in a fantasy, science fiction, or even modern game setting, this 22" x 33", high-quality, double-sided poster map features a desolate Badlands area on one side, and a forbidding Deep Cavern on the other. Includes a 5" x 7" terrain card featuring a dragon's hoard. Scheduled to ship in January 2011.

MMY 005\$13.99

MASS TRANSIT II POSTER
Designed by master cartographer Christopher West for use in any science fiction RPG or miniatures game, this 22" x 33", high-quality, double-sided poster map features a freight storage yard full of shipping containers and warehouses on one side, and a spaceport transportation center on the other. Scheduled to ship in January 2011.

MMY 004\$13.99



SCI-FI CARGO TILES
This set of 14 futuristic terrain cards is illustrated by master cartographer Christopher West and includes 167 different pieces of terrain designed to be cut out and placed on existing maps to add new features or alter the layout. Also included are two complete vehicle cards, a cargo manifest form that can be used as an in-game handout to keep track of the contents of various containers, and an empty floor card that matches the background of the individual cargo tiles. Scheduled to ship in January 2011.

MMY 006\$11.99

MAX PROTECTION

OFFERED AGAIN



O/A PROTECTOR OF THE WU DANG
MINI-SLEEVES (50)
MAX 7060YYDPI
SLEEVES (50)
MAX 7060LYYD.....PI



O/A THIRST
MINI-SLEEVES (50)
MAX 7060VTHPI

MAYFAIR GAMES

FEATURED ITEM

fi



SETTLERS OF CATAN: THE RIVALS FOR CATAN
Build your domain to best your Rivals! The Rivals for Catan puts you in charge of one of the two factions developing newly-settled Catan. Use your under card mix to create your own principality. Explore and settle new lands, acquiring resources through card play and the luck of the dice. Use gold, response combinations, and trade to develop your domain. Expand your settlements and cities, recruit heroes, and defend your lands through politics, invention, and intrigue. Your cunning and a dash of luck decides who will be Prince of Catan! Scheduled to ship in January 2011.

MFG 3131\$20.00

MFG 3131\$20.00

MNP GAMES DISTRIBUTION

MIJNLIEFF

Winner of *Best Abstract Game at the UK Games Expo 2010!* In this challenging, abstract game of *Tic-Tac-Toe*, players need to think several moves ahead as each piece wields a particular power that allows control over your opponent. Scheduled to ship in January 2011.

JKL 20023\$20.00

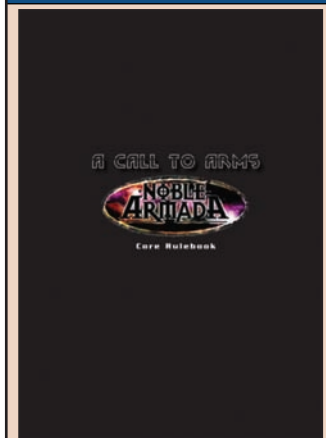
THE GREAT FIRE OF LONDON 1666

September 1666: a careless baker in Pudding Lane forgets to put out his fire and it spreads. The fire becomes an inferno that will destroy 13,000 houses and make 70,000 Londoners homeless. The Lord Mayor fails to act and it falls upon the trained bands of militia - led by a few worthies - to fight the fire and finally put it out. But, to do so they must decide which districts to demolish to protect the others. Scheduled to ship in January 2011.

JKL 20009\$80.00

MONGOOSE PUBLISHING

SPOTLIGHT ON



A CALL TO ARMS: NOBLE ARMADA

Royal houses vie against rival fleets and pirates for supremacy of the Known Worlds. Command frigates, destroyers, or dreadnoughts to carve a freedom from the stars! The popular space fleet combat miniatures game, *A Call to Arms*, is back, in a brand-new guise - drawn from the detailed background of the *Fading Suns* RPG! Scheduled to ship in February 2011.

MGP 3550\$29.99

A CALL TO ARMS: NOBLE ARMADA FLEET BOX SETS

Each box set contains all the models a specific House player needs for *A Call to Arms: Noble Armada*, with a full set of ships ranging in size from explorers and raiders to destroyers and cruisers. Scheduled to ship in February 2011.

HOUSE AL-MALIK

MGP 3554\$29.99

HOUSE DECADOS

MGP 3552\$29.99

HOUSE HAWKWOOD

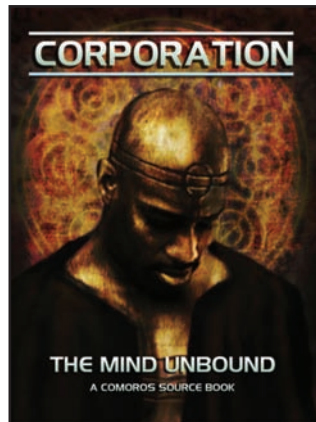
MGP 3551\$29.99

HOUSE HAZAT

MGP 3553\$29.99

HOUSE LI HALAN

MGP 3555\$29.99



CORPORATION RPG: THE MIND UNBOUND

The Mind is the key to unlock your shackles! The Mind is the weapon to rout your enemies! The Mind is the tool to change your world! Unbound, the Mind grants strength and understanding beyond petty morals or the judgements of a fallen civilization; the strength to do what must be done for the greater good. Welcome, Agent, to the Comoros Corporation! Scheduled to ship in February 2011.

MGP 6174\$29.99



LONE WOLF 2: FIRE ON THE WATER

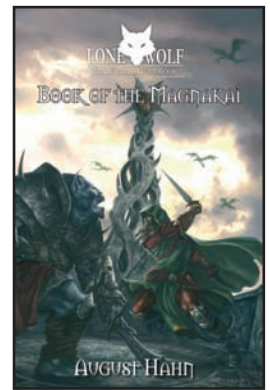
The King has sent you on a desperate journey to retrieve the only power in Magnamund that can save your people: the Sommerswerd, the Sword of the Sun. Ahead lie terrible dangers - ferocious seastorms, the tunnel of Tarnalin, and the ghostly death-hulks of Vonotar the Traitor. Use your skills wisely - for only you can save your land from the devastation of the Darklords! Scheduled to ship in February 2011.

MGP 1251\$19.95

LONE WOLF: BOOK OF THE MAGNAKAI

Providing all the rules you need for high level 'epic' play for the *Lone Wolf Multiplayer Gamebook*, the *Book of the Magnakai* details all new disciplines not just for accomplished Kai Lords, but for every new class introduced in *Heroes of Magnamund* as well. Scheduled to ship in February 2011.

MGP 1319\$19.99



SPOTLIGHT ON



PATHFINDER CAMPAIGN OVERLAY: FANTASY FIREARMS

Introducing firearms into a fantasy setting requires more than just gunpowder used by Orcs and Elves. Draksmoke - crafted from the burning liquid dragons secrete to make their deadly flames - adds that fantasy element to gunpowder. Few alchemists know the secret to producing true Draksmoke; and they guard it with their lives! To make use of such a powerful substance, new weapons have been hammered out on the forges of the world. The Black Brotherhood, the Armigers, and the Monopolist Consortium all trade in mundane gunpowder, powerful Draksmoke, and newly-forged firearms. Scheduled to ship in February 2011.

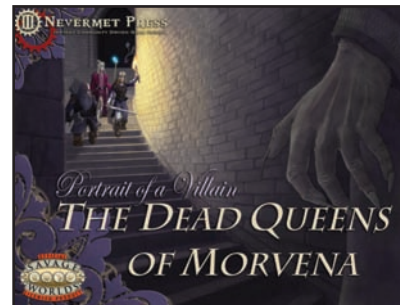
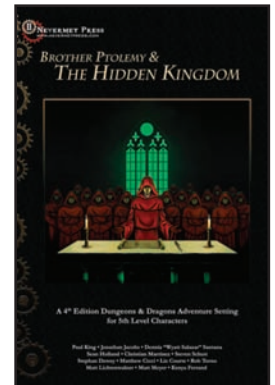
MGP 6177\$24.99

NEVERMET PRESS

BROTHER PTOLEMY & THE HIDDEN KINGDOM (GSL)

The heroes have set out to find Adalisa Leighman, the lost daughter of a powerful merchant baron, and along the way they find themselves caught up into a plot to overthrow the hearts and minds of thousands in the city-state of Corwyn. All the while, the Red Harvest ravages the land, withering everything in its path and driving the sick mad with a thirst for blood! A *Dungeons & Dragons 4E* Adventure Setting for 5th Level Characters. Scheduled to ship in January 2011.

S2P NMP002\$14.99



SAVAGE WORLDS: THE DEAD QUEENS OF MORVENA

A Fantasy-Horror Adventure Setting for *Savage Worlds*! Buried deep in the Fettheruin, in a secret Mindenaron tomb, the Dead Queens of Morvena lie waiting to exact revenge for a centuries old curse. When word reaches the Borderwardens of a wave of creatures rising from the underworld, a call goes out for anyone willing to come to their aid. Will the adventurers answer the call, or venture into the Fettheruin to seek their own fortunes?

S2P NMP003\$14.99



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DEC. 2010

GTM GAME TRADE MAGAZINE

FEATURED ITEM



PRODIGY GAME CARDS

A girl, in a moonless night, is seen flying over rooftops; a spectral man disappears through a brick wall; a shapeless figure walks across the misty waters of a lake. Is this reality... or illusion? Superhumans or alien entities? Freaks of nature or mystical apparitions? There is something inherently special within each of us... a hidden potential that sometimes comes to the surface. Master your "prodigy" with *Prodigy Game Cards*, the

first card game using the innovative *Scratch&Play* system where every card features random power values for new and unprecedented frontiers of fun! Each Teaser Deck contains a fixed assortment of 63 game cards (six WIPpers cards, seven Places cards, and 50 Prodigies customizable cards), and a full-color strategy insert with a "Learn to Play" guide. Scheduled to ship in December 2010. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

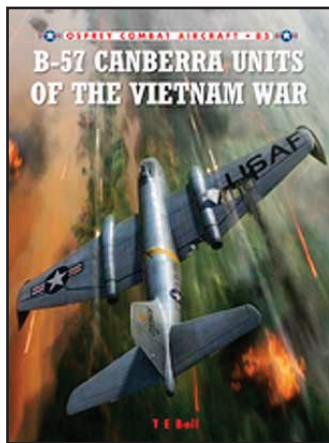
- TEASER DECK NEX APR001-S.....\$14.90
- TEASER DECK DISPLAY (12) NEX APR001-D\$178.80

OSPREY PUBLISHING

B-24 LIBERATORS OF THE CBI

The B-24 Liberator was the mainstay of the US Army Air Force's strategic bombing effort in the China-Burma-India (CBI) Theatre from 1942 until the end of the war in 1945. With longer range and a greater load-carrying capacity than the B-17, the B-24 was well suited to the demands of the CBI. Scheduled to ship in February 2011.

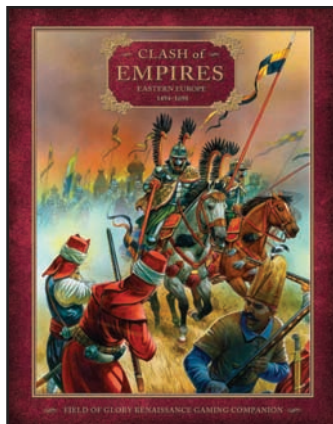
- OSP COM087.....\$22.95



B-57 CANBERRA UNITS OF THE VIETNAM WAR

While not receiving as much publicity as the F-105 and F-4 fighter-bombers, which took the fight into the heart of North Vietnam, the B-57 Canberra was nevertheless the first jet-powered American attack aircraft committed to the conflict. Scheduled to ship in January 2011.

- OSP GM069.....\$22.95



FIELD OF GLORY: RENAISSANCE - CLASH OF EMPIRES

Covering Eastern Europe during the Renaissance, and Western Europe in the latter half of the 16th century, *Clash of Empires* provides aspiring generals with everything they need to command an army of steadfast Janissaries, or the troops of one of the Ottoman Empire's foes. With Osprey artwork, maps, and historical background, *Clash of Empires* brings to the gaming table the great conflicts between the Cross and the Crescent. Scheduled to ship in January 2011.

- OSP FOGR003\$24.95

FW 190 DEFENCE OF THE REICH ACES

This title is the natural conclusion to the collection of titles chronicling the exploits of the fighter pilots of the German Luftwaffe of World War 2 - those who were operationally on the Focke-Wulf Fw 190 in the defense of their own homeland during the later stages of the conflict from mid 1942 to May 1945. Scheduled to ship in February 2011.

- OSP GM073\$22.95

HANNIBAL

By the end of the First Punic War against Carthage, the Romans had reduced the capital city of the Carthaginian Empire to a heap of ashes and destroyed its culture. In 219 BC, however, Hannibal, the eldest son of the charismatic general Hamilcar Barca, began the Second Punic War and was so successful that he threatened to destroy Roman power completely. The battle of Cannae remains a chef-d'oeuvre to which generations of subsequent generals have aspired. Scheduled to ship in February 2011.

- OSP CMD011\$18.95

IMPERIAL JAPANESE NAVY HEAVY CRUISERS 1941-1945

Designed with little more than a passing nod to the international naval treaties of the inter-war period, the Imperial Japanese Navy's heavy cruisers were fast and heavily armed. Mark Stille continues his study of the IJN of WWII with this fascinating topic, addressing the design and development of all 18 ships in the six heavy cruiser classes, from pre-war construction and mid-war alterations, to their operational histories and eventual fates. Scheduled to ship in February 2011.

- OSP NVG176\$17.95

NEZ PERCE 1877: THE LAST FIGHT

With the wars between the US and the Native Americans drawing to a close, one tribe in Eastern Oregon continued to resist. The Nez Perce, led by the "Red Napoleon" Chief Joseph, refused to surrender and accept resettlement. Instead, Chief Joseph organized a band of 750 warriors and set off for the Canadian border, pursued by 2,000 US Army troops under Major-General Oliver Howard. The Army ran Chief Joseph to the ground, and forced him to surrender after a five-day battle near Bear Paw Mountain. Scheduled to ship in February 2011.

- OSP CAM231\$19.95

NO GREATER ALLY: THE UNTOLD STORY OF POLAND'S FORCES IN WORLD WAR II

There is a chapter of World War II history that remains largely untold - the story of the fourth largest allied military of the war, the only nation to have fought in the battles of Leningrad, Arnhem, Tobruk, and Normandy. In a cruel twist of history, the monumental struggles of an entire nation have been forgotten, and even intentionally obscured. This book redresses the balance, giving a comprehensive overview of Poland's participation in World War II. Scheduled to ship in February 2011.

- OSP GM072\$14.95

SEALS: THE US NAVY'S ELITE FIGHTING FORCE

Since the US Navy SEALs came into existence in 1983, they have become famous for their daring missions, advanced and unconventional tactics, hard training, and hard-fought successes. SEALs have taken part in numerous conflicts ranging from Grenada in 1983, the invasion of Panama, and operations in Somalia, Bosnia, Haiti, and Liberia. Scheduled to ship in February 2011.

- OSP GM071\$18.95



PANZER IV VS CHAR B1 BIS: FRANCE 1940

The Battle of France in 1940 involved the first large-scale, tank-against-tank battles in history. The massive clashes at Stonne, Hannant, and Gembloux involved hundreds of tanks on both sides, yet have faded from memory due to the enormity of the French defeat. This book examines two of the premier opposing tanks of the Wehrmacht and the French Army, the German PZKPFW IV and the French Char B1 bis. Scheduled to ship in January 2011.

- OSP DUE033\$19.95

SPOTLIGHT ON

TEUTOBURG FOREST AD 9

The destruction of Varus and his legions



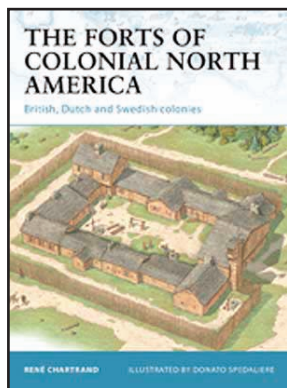
MICHAEL MCNALLY ILLUSTRATED BY PETER DENNIS

TEUTOBURG FOREST AD 9: THE DESTRUCTION OF VARUS AND HIS LEGIONS

Arminius, a young member of the Cheruscan tribe under the Roman Empire, felt that Rome could be beaten in battle and that such a victory would guarantee the freedom of the Germans as a confederation of independent tribes. In a series of running battles in the forest, Varus' army, consisting of three Roman Legions (XVII, XVIII and XIX) and several thousand auxiliaries - a total of roughly 20,000 men - was destroyed. Scheduled to ship in January 2011.

- OSP CAM228\$19.95

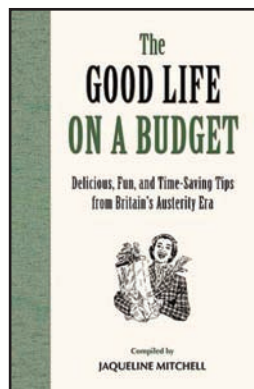




THE FORTS OF COLONIAL NORTH AMERICA: BRITISH, DUTCH, AND SWEDISH COLONIES

The second in a two-volume study of forts in colonial North America, this title offers a detailed look at various types of fortifications built between the times of the earliest British settlements in North America in the late 16th century until the end of the Seven Years War, when France ceded New France to Britain. Scheduled to ship in January 2011.

OSP FOR101\$18.95



THE GOOD LIFE ON A BUDGET

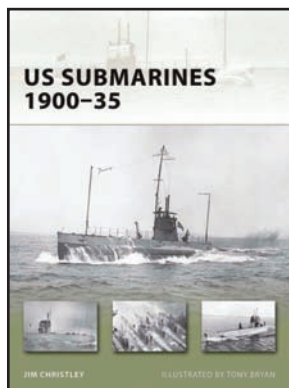
Say no to waste, save pots of money and look good while doing it! In *The Good Life on a Budget: Delicious, Fun, and Time-Saving Tips from the Austerity Era* offers the best advice for enjoying life inexpensively when necessary, drawn from the collective wisdom of 1950s Britain. From the post-war, Austerity era of British history comes advice on conservatism covering gardening, fashion, cooking, and leisure time. Scheduled to ship in January 2011.

OSP GM070\$14.95

THE GREAT EXPEDITION - SIR FRANCIS DRAKE ON THE SPANISH MAIN 1585-86

In 1585, war between Spain and Elizabethan England was all but inevitable. Consequently, Queen Elizabeth's spymaster proposed a preemptive strike designed to paralyze Spain's economy by striking at the Spanish Main - the heart of her overseas empire. The Elizabethan "Sea Dog" Sir Francis Drake was selected to lead this all-important raid. Drake's daring raids had finally resulted in the outbreak of the long-expected war and it would be the last action of its kind for some years as England sought to protect herself against the Spanish invasion. Scheduled to ship in February 2011.

OSP RAID017\$18.95



US SUBMARINES 1900-35

This book introduces the reader to the early years of US submarine development and operation during the first third of the 20th century. It was in this period of growth and change that the submarine moved from a small vessel of limited range and tactical strength to a far ranging force. It also covers the little-told story of the United States' submarine force during World War I, and the lessons they learned that would be passed on to future generations of submariners. Scheduled to ship in January 2011.

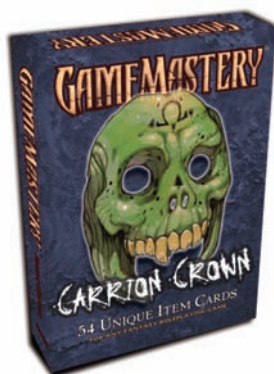
OSP NVG175\$17.95

VICTOR UNITS OF THE COLD WAR

Of the three jet bombers that formed the RAF's V-Force in the early years of the Cold War, the Victor was perhaps the most technologically advanced. First flown on December 24, 1952, the Victor entered service in B 1 configuration in November 1957. Further improvements were introduced with the B 2, which was optimized for high altitude. Scheduled to ship in February 2011.

OSP COM088\$22.95

PAIZO PUBLISHING



GAMEMASTERY ITEM CARDS: CARRION CROWN DECK

Grasp tightly your stake and holy water in this chilling new assortment of 54 unique *GameMastery Item Cards*. From monster-hunting kits to a fortune-teller's crystal ball and a variety of evil arcane tomes, the exotic items in this set add a touch of terror to any *Item Card* collection and bring a great sense of immersion to any fantasy campaign. Scheduled to ship in February 2011.

PZO 3017\$10.99



GAMEMASTERY MAP PACK: DUNGEON SITES

GameMastery Map Pack: Dungeon Sites contains 18 full-color, 5 x 8-inch map tiles, stunningly crafted by cartographer Corey Macourek, that combine to form a variety of challenging dungeon encounter areas suitable for any fantasy RPG adventure. Locations include: a Treasure Room, Trapped Chamber, Hidden Library, Ruined Hall, and a Throne Room. Scheduled to ship in February 2011.

PZO 4030\$12.99



PATHFINDER ADVENTURE PATH: CARRION CROWN PART 1 - HAUNTING OF HARROWSTONE

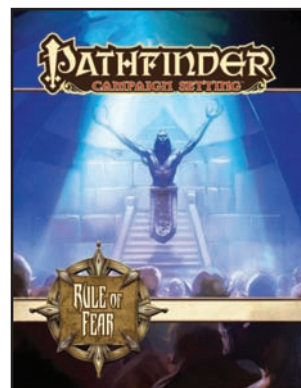
When invaded by the death-crazed servants of the Whispering Way, a cult dedicated to the service of the infamous lich Tar-Baphon, Harrowstone's long-quiet population of ghostly inmates rises in an undead revolt. A *Pathfinder Roleplaying Game* adventure for 1st-level characters, *Haunting of Harrowstone* launches the *Carrion Crown Adventure Path*. Scheduled to ship in February 2011.

PZO 9043\$19.99



Skull presents the epic climax to the *Serpent's Skull Adventure Path*. Scheduled to ship in January 2011.

PZO 9042\$19.99



PATHFINDER CAMPAIGN SETTING: RULE OF FEAR

Enter the shadow-cloaked realm of Ustalav, the seat of horror in the *Pathfinder* campaign setting. Here accursed counts vie for power over terror-torn lands of mystery and dark legend, endlessly plagued by terrifying creatures of the night and the eternal curses of a haunted past. Learn what horrors lurk in Ustalav's shadows in this in-depth guide to the mysterious realm, along with harrowing investigations into its most infamous ruins and haunted houses. Scheduled to ship in February 2011.

PZO 9231\$19.99



PATHFINDER MODULE: CULT OF THE EBON DESTROYERS

Too long have the secretive Vudran cultists known as the Ebon Destroyers gone unpunished for their crimes of murder and assassination. The Thakur of Jalmeray has outlawed the cult, and received in response an ultimatum: revoke the edict, or he and his family will die! The heroes must locate the Ebon Destroyers' hidden temple headquarters, battle the cult leaders, and save the Thakur himself! *Cult of the Ebon Destroyers* is a *Pathfinder* adventure for 8th-level characters. Scheduled to ship in January 2011.

PZO 9529\$13.99

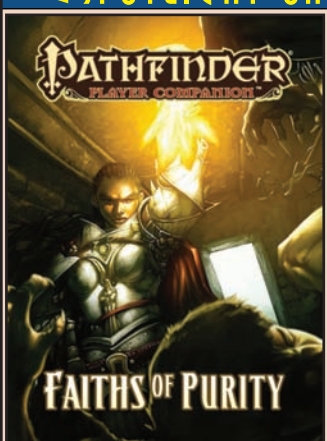
PATHFINDER ADVENTURE PATH: THE SERPENT'S SKULL PART 6 - SANCTUM OF THE SERPENT'S SKULL

Returning from battles against serpentfolk in the underworld, the heroes must raise an army among the war-torn jungle ruins of Saventh-Yhi to annihilate the growing evils below. The heroes make their way to the temple of the snake god Ydersius to face the serpentfolk's mad high priest and disrupt a ritual threatening to return the ancient evil god to terrible life! A *Pathfinder Roleplaying Game* adventure for 15th-level characters, *Sanctum of the Serpent's Skull* presents the epic climax to the *Serpent's Skull Adventure Path*. Scheduled to ship in January 2011.

PZO 9042\$19.99



SPOTLIGHT ON



PATHFINDER PLAYER COMPANION: FAITHS OF PURITY
 This handy guide to the good gods of the Pathfinder world covers everything a worshiper needs to know to properly venerate his deity, from the god's background and history to the religion's sacred rituals, taboos, and organizations. Also, new religion-specific character traits and equipment give a player's-eye view to the value of being on the side of righteousness. Scheduled to ship in February 2011.
 PZO 9416\$10.99



PATHFINDER TALES: PLAGUE OF SHADOWS
 by Howard Andrew Jones
 The race is on to free Lord Stelan from the grip of a wasting curse, and only his half-elf mercenary companion Elyana has the wisdom - and swordcraft - to solve the mystery of his tormentor and free her old friend before three days have passed and the illness takes its course! *Plague of Shadows* is the third stand-alone novel in the new *Pathfinder Tales* fiction line. Scheduled to ship in February 2011.
 PZO 8503\$9.99

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 PZO 8503\$9.99



PLANET stories
 Robert Silverberg
HUNT THE SPACE-WITCH!
 SEVEN ADVENTURES IN TIME AND SPACE
 WITH A NEW INTRODUCTION BY THE AUTHOR

PLANET STORIES: HUNT THE SPACE-WITCH! - SEVEN ADVENTURES IN TIME AND SPACE
 by Robert Silverberg
 Science fiction legend Robert Silverberg reflects on some of his earliest, least-reprinted tales in this new Planet Stories collection! Between 1956 and 1958, Silverberg contributed dozens of short stories and novellas to the digest pulps, each written in the bombastic, high-adventure style of the original Planet Stories magazine. This volume features seven hard-to-find classic Silverberg novellas: *Slaves of the Star Giants*, *Spawn of the Deadly Sea*, *The Flame and the Hammer*, *Valley Beyond Time*, *Hunt the Space-Witch!*, *The Silent Invaders*, and *Spaceroque*. Scheduled to ship in January 2011.
 PZO 8031\$15.99



SAVE DOCTOR LUCKY BOARD GAME (DELUXE EDITION)
 A cold night in the Atlantic. An errant iceberg, a titanic cruise ship, and one very lucky old man! Doctor Lucky is a charismatic philanthropist with a heart of gold. Of course, you secretly hate the old coot, and you're probably going to try to kill him someday. But killing him aboard a sinking ship would be pointless. So you've decided to save his life instead - and do it while someone else is looking! It's all aboard for crazy mayhem and boat-sinking fun in this new deluxe edition of *Save Doctor Lucky*, featuring a full-color, multi-piece game board, a deck of 96 cards, an informative rulebook, and pawns and stands for six players and Doctor Lucky himself. Scheduled to ship in December 2010.
 PZO 5502\$29.99

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 PZO 5502\$29.99

PATCH PRODUCTS

SPOTLIGHT ON



5 SECOND RULE
 Just Spit it Out!
 Adult

5 SECOND RULE
 It should be easy to name three breeds of dogs - but can you do it under five seconds?! Time's not on your side, so just say what comes to mind and risk ridiculous answers slipping out as time twirls down! It's all in good fun with this fast-paced game where you have to Just Spit It Out! Scheduled to ship in November 2010.
 PAT 7428\$25.00



BED BUGS
 A motorized, frantic catch & capture game, will drive you buggy - just like it first did back in 1985! 48 creepy, crawly bugs are hopping, leaping, and jumping all over a shaking, quaking bed. Can you use your snatching tongs to catch and capture them?
 Scheduled to ship in January 2011.
 PAT 6762\$15.00

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 A motorized, frantic catch & capture game, will drive you buggy - just like it first did back in 1985! 48 creepy, crawly bugs are hopping, leaping, and jumping all over a shaking, quaking bed. Can you use your snatching tongs to catch and capture them?
 Scheduled to ship in January 2011.
 PAT 6762\$15.00



SHARK ATTACK!
 You're a fish - a fish that's being chased by a ferocious shark! So roll the dice and race around the board to get away. If you don't swim quickly enough, the motorized shark with gobble you up! The last fish to become shark food is the winner! Scheduled to ship in January 2011.
 PAT 6950\$20.00

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 PAT 6950\$20.00



STIR 'EM UP!
 The Flipping & Switching Word Game

STIR 'EM UP!
 In this fast-paced, unpredictable crossword game, players scoop letters out of a bowl... but don't get attached - the die may force you to flip them or switch them! And once it's time for everyone to make their own crosswords, don't dawdle - you've got 30 seconds to use more letters than everyone else! Scheduled to ship in January 2011.
 PAT 6920\$18.00



WORD SHOUT
 For 2 to 4 Players
 Ages 8 & Up

WORD SHOUT
 You've got to let loose in this wild, word-grabbing game! You never know what words the roll of the letter dice will make - just find them fast and shout them out to be sure you get them before anyone else! Scheduled to ship in January 2011.
 PAT 7359\$7.00



YAKITY-YAK TALKING TEETH
 Endorsed by Eddy Goldfarb, the original inventor of the incredible Yakity-Yak Talking Teeth! Yakity-Yak Talking Teeth are alive again! Insert the key and turn to get the teeth talking and walking! Scheduled to ship in January 2011.
 PAT 6953\$5.00

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 PAT 6953\$5.00

Order by the due date of December 29th, 2010!

PERYTON PUBLISHING



TUNNELS & TROLLS: THE NEW KHAZAN

More than elves and trolls in outer space, more than star warriors casting spells, *The New Khazan* rules supplement for *Tunnels & Trolls* features descriptions of the worlds, prominent kindreds, civilizations, technology, and common character types of a fantastic future. Scheduled to ship in February 2011.
S2P PYN1008\$19.99



SUMMONER WARS: REINFORCEMENT PACKS

Scheduled to ship in February 2011.

- CLOAKS**
PSI SWCL\$9.95
GRUNGOR'S CHARGE
PSI SWGC\$9.95
JUNGLE ELVES
PSI SWJE\$9.95
RUKAR'S POWER
PSI SWRP\$9.95

PLAID HAT GAMES



SUMMONER WARS: CLOAKS & JUNGLE ELVES 12-COUNT POP DISPLAY

The Fires of War are Spreading! This *Summoner Wars* expansion broadens the scope of the War for Itharia in exciting new ways. Will you lead the Jungle Elves and their army of trained beasts, using your lightning-fast movement to outmaneuver your foe? Or will you side with the Cloaks, using trickery and deceit so that each of your opponent's actions only furthers your own goals? Scheduled to ship in February 2011.
PSI SW004\$119.40



SUMMONER WARS: WAVE 1 12-COUNT POP DISPLAY

The circling crows cry out as more warriors join the war. Choose your weapons and prepare for glory! This *Summoner Wars* display contains six copies each of the *Grungor's Charge* and *Rukar's Power* Reinforcement Packs. Scheduled to ship in November 2010.
PSI SW003\$119.40



SURVIVE: ESCAPE FROM ATLANTIS GAME

In this revised edition of the classic game of aquatic survival, players attempt to lead their people from the sinking central island of Atlantis to the safety of one of four islands nearby. But, the journey is fraught with peril as they must avoid Sea Serpents, Whales, and Sharks! When the volcano explodes, the game is over, and the player with the most survivor points wins! Scheduled to ship in January 2011.
PSI SG-2002\$49.95



SURVIVE: ESCAPE FROM ATLANTIS - THE GIANT SQUID EXPANSION

A new sea creature has arisen from the deep! The Giant Squid, with its long tentacles, can reach onto shore to grab the Atlanteans, who thought they were still safe on dry land. However, as the legends state, the Giant Squid and the Whale from the base *Survive* game are mortal enemies, and may instead decide to attack each other! Scheduled to ship in January 2011.
PSI SG-9001\$5.95

PLAYROOM ENTERTAINMENT



KILLER BUNNIES AND THE ULTIMATE ODYSSEY: COOL PSYCHIC PENGUIN ENERGY EXPANSION DECK (C)

In the *Cool Psychic Penguin Decks*, *KB Odyssey* players can now add from a pool of 30 new cards to construct their own deck. With the introduction of the penguins to the game, new powers are unlocked for any players choosing to add these to their arsenal. There is no need to follow any color order, so you can mix your favorite expansion cards into your own customized 60 card deck for new, unique play! Scheduled to ship in February 2011.
PLE 41422\$9.00

OFFERED AGAIN



O/A CLAIM TO FAME

Claim to Fame is a fun-and-fact-filled party game that combines charades, drawing, and verbal clues - in a fast-paced competition with a theme no one can resist: famous people!
PLE 65100\$25.00

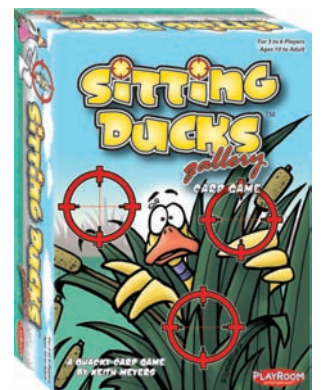
O/A WILD HORSES

In *Wild Horses*, players attempt to round up as many of the horses as possible, by rolling the two multi-colored dice and grabbing the horse with the matching coat before their opponents. It will take fast hands and sharp eyes to lasso up some showy stallions and rack up points to win the game!
PLE 18200\$12.00



O/A SCARY TALES DECK 3: PRINCE CHARMING VS. HANSEL

Atop his Noble Steed, this handsome Prince is every girl's dream...or is he your worst nightmare? It should be easy for Prince Charming to defeat a young boy, except that Hansel has an equally sinister sister, Gretel, and together they form an eerily unstoppable duo. It will take all of their tricks to win control of the Kingdom, but who will be victorious? Each *Scary Tales* deck features two challengers, for a 2-player game. Additional boxes can be introduced to your game, adding new characters and more players to the battle!
PLE 90103\$15.00



O/A SITTING DUCKS GALLERY CARD GAME

In *Sitting Ducks Gallery* no duck is safe, where the object is to maneuver your ducks down the row and avoid getting in the line of fire! Get your ducks out of the water before feathers start flying, because cards can target, shoot, or move the line in various ways! If your birds of a feather can stick together and keep from getting hit, you could be the last Sitting Duck in the lake!
PLE 16105\$12.00



PRIVATEER PRESS

HORDES MINIATURES

Scheduled to ship in January 2011.

LEGION OF EVERBLIGHT ANNYSSA RYVAAL LIGHT CAV SOLO

PIP 73054PI

LEGION OF EVERBLIGHT BETHAYNE & BELPHAGOR

PIP 73044\$34.99

MINION FARROW RAZORBACK CREW

PIP 75031PI



MINION GATORMAN IRONBACK SPITTER

PIP 75024\$39.99

SKORNE VENATOR FLAYER CANNON CREW

PIP 74052\$24.99



TROLLBLOODED TROLLKIN SLUGGER UNIT

PIP 71049\$44.99

WARMACHINE MINIATURES

Scheduled to ship in January 2011.



CRYX DEATHRIPPER BONEJACKS (PLASTIC)

PIP 34087\$19.99



CYGNAR LANCER LIGHT WARJACK (PLASTIC)

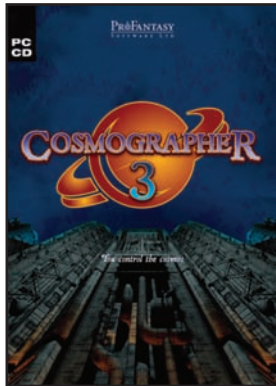
PIP 31085\$18.99



PROTECTORATE REVENGER LIGHT WARJACK (PLASTIC)

PIP 32081\$18.99

PROFANTASY SOFTWARE



COSMOGRAPHER 3 (DVD CASE)

With *Cosmographer 3*, you can add computer-aided cartography to your sci-fi game and create ships, solar systems, worlds, and whole galaxies like never before! *Cosmographer 3* is jam-packed with easy-to-use drawing tools, textures, and palettes boasting several thousand symbols in multiple styles to construct SF cartography for any game system. Use sheet effect to make your stars shine bright and the engines glow hot, or add visualized z-coordinates to your starmaps to extend your universe into the third dimension. Scheduled to ship in January 2011. IMP PFSCOS3\$39.95

QUEEN GAMES GMBH



DISCOVER INDIA

In *Discover India*, players, as part of a tourist group, travel through this fascinating country and discover its different cultures, traditions, and sights. Tile-by-tile they collect various symbols to build a pattern called "Kalam", and the player who creates the longest sequences of these symbols receives the most victory points. Scheduled to ship in November 2010. QNG 60691\$59.95

REAPER MINIATURES

CHRONOSCOPE MODERN MINIATURES

Scheduled to ship in January 2011.

INCREDIBLE WOMAN, SUPER HEROINE

RPR 50212\$4.99

ZOMBIE STRIPPERS (3)

RPR 50213\$8.99

ORANGUTANGO, SUPER APE

RPR 50214\$5.99

SILVER MARKSMAN, SUPER HEROINE

RPR 50215\$4.99

SHEILA SILVER, COWGIRL

RPR 50216\$4.99

THE BLACK MIST, VIGILANTE

RPR 50217\$4.99

ALIEN PARASITE AND VICTIM

RPR 50218\$4.99

DARK HEAVEN LEGENDS FANTASY MINIATURES

Scheduled to ship in January 2011.

ANDALLIN BONNERSTOCK, WIZARD

RPR 3545\$4.99

LOGUN DUNEFLINT, DWARF FIGHTER

RPR 3546\$4.99

JULIETTE, FEMALE WIZARD

RPR 3547\$4.99

TWYLA, FEMALE HELLBORN WARRIOR

RPR 3548\$4.99

WITCH, CAULDRON, & CAT

RPR 3549\$5.99

THURGE THREEFORGE, DWARF HERO

RPR 3550\$4.99

WARLORD FANTASY MINIATURES

Scheduled to ship in January 2011.

FROSTFANG HUNTER

RPR 14618\$12.99

SHADOW DEMON

RPR 14619\$14.99

ICINGSTEAD AXEMAN

RPR 14620\$4.99

G'ROND, DWARF ASSASSIN

RPR 14621\$4.99

PATHFINDER MINIATURES

Scheduled to ship in January 2011.

HARROWER

RPR 60059\$4.99

WHISPERING TYRANT

RPR 60060\$12.99

SHAZATHARED, MARID

RPR 60061\$5.99

LOW TEMPLAR

RPR 60062\$4.99

ROGUE GAMES



COLONIAL GOTHIC: NEW FRANCE

France and England have always been rivals... and, so it is in America. From Quebec to the Great Lakes and the Mississippi Delta, New France offers a constant challenge to the British colonies. This sourcebook for *Colonial Gothic* features a complete description of New France, with information on its political structure, society, and major settlements. Scheduled to ship in January 2011. S2P RGG1779\$12.99

SIRLIN GAMES

PUZZLE STRIKE

Puzzle Strike is a card game played with chips instead of cards that simulates a puzzle game. Choose from 10 Fantasy Strike characters (all included), each with three ability chips. Break gems from your gem pile and send them to your opponents' gem piles while customizing your deck to do bigger and bigger combos! Scheduled to ship in January 2011. IMP SRNPSR02\$59.99



SPARTACUS PUBLISHING

LUCHADOR: PAINTED HONOR

Viva La Lucha! Prepare to test your skills in the land of the rising sun. Master new combat techniques, specialties, and signature moves; take the action back into the ring with rules for matches and referees; learn more dark secrets of the Umbral Accord; and face the challenges of the Ninja Deathmatch in this exciting supplement for *Luchador: Way of the Mask*. Scheduled to ship in January 2011.

SGP SUB2002\$14.99

SPARTAN GAMES
**DYSTOPIAN WARS
MINIATURES**

Scheduled to ship in February 2011.

**EMPIRE OF THE BLAZING SUN
BATTLE GROUP**

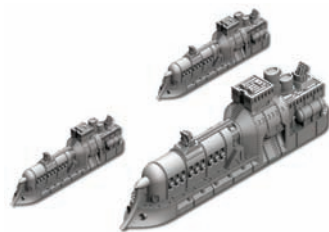
SGS DWBS01\$54.99

**EMPIRE OF THE BLAZING SUN
BATTLESHIP (1)**

SGS DWBS02\$14.49

**EMPIRE OF THE BLAZING SUN
CARRIER (1)**

SGS DWBS05\$19.99


**EMPIRE OF THE BLAZING
SUN CRUISER (3)**

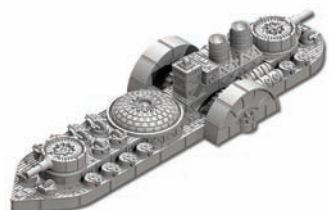
SGS DWBS03\$17.99

**EMPIRE OF THE BLAZING
SUN FRIGATE (6)**

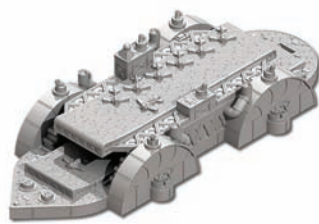
SGS DWBS04\$9.99

**FEDERATED STATES OF AMERICA
BATTLE GROUP**

SGS DWFS01\$54.99


**FEDERATED STATES OF AMERICA
BATTLESHIP (1)**

SGS DWFS02\$14.49


**FEDERATED STATES OF
AMERICA CARRIER (1)**

SGS DWFS05\$16.99

**FEDERATED STATES
OF AMERICA CRUISER (3)**

SGS DWFS03\$17.99

**FEDERATED STATES OF AMERICA
FRIGATE (6)**

SGS DWFS04\$9.99

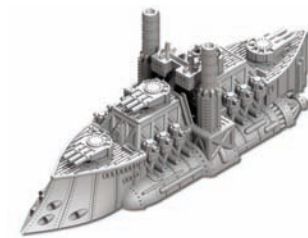
DYSTOPIAN WARS GAME CARDS

This deck of 52 cards is designed to be used in conjunction with the *Dystopian Wars* Rulebook to add a 'Fog of War' element to the game.

SGS DWGC01\$9.99

**KINGDOM OF BRITANIA
BATTLE GROUP**

SGS DWKB01\$54.99


**KINGDOM OF BRITANIA
BATTLESHIP (1)**

SGS DWKB02\$14.49

**KINGDOM OF BRITANIA
CARRIER (1)**

SGS DWKB05\$23.99

**KINGDOM OF
BRITANIA CRUISER (3)**

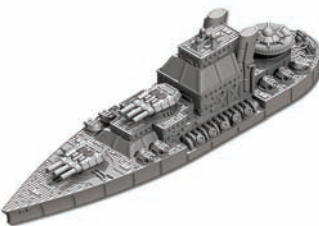
SGS DWKB03\$17.99

**KINGDOM OF
BRITANIA FRIGATE (6)**

SGS DWKB04\$9.99

PRUSSIAN EMPIRE BATTLE GROUP

SGS DWPE01\$54.99


**PRUSSIAN EMPIRE
BATTLESHIP (1)**

SGS DWPE02\$14.49

PRUSSIAN EMPIRE CARRIER (1)

SGS DWPE05\$23.99

PRUSSIAN EMPIRE CRUISER (3)

SGS DWPE03\$17.99

PRUSSIAN EMPIRE FRIGATE (6)

SGS DWPE04\$9.99

DYSTOPIAN WARS RULEBOOK

The Year is 1870. The World is at War! In *Dystopian Wars*, a game of military cunning and warfare set in a Victorian Steampunk world, the Industrial Revolution has occurred decades earlier, spawning new, advanced technologies leading to the development of fantastic naval vessels, hulking land ships, and terror from the skies in the form of airships and war balloons. Command one of the great imperial powers to defend your territories from foreign incursion, or conquer the world! The choice is yours!

SGS DWRB01\$31.99

FIRESTORM ARMADA

Scheduled to ship in January 2011.


**DRINDRENZI FEDERATION
STARTER FLEET**

SGS FADF01\$59.99

TERRAN ALLIANCE STARTER FLEET

SGS FATA01\$59.99

TOKENS & TEMPLATES

SGS FARB002\$10.99

A1 - LAMINATED MAP (1)

SGS SMAP001\$10.49

BONE GRIFFONS (27)

SGS SGC006\$5.25

UNCHARTED SEAS

Scheduled to ship in January 2011.

BONE GRIFFONS BATTLESHIP (1)

SGS SBC002\$18.01


BONE GRIFFONS CRUISER (1)

SGS SBC003\$9.53

BONE GRIFFONS FRIGATES (6)

SGS SBC004\$8.47

DRAGON LORDS (27)

SGS SGC004\$5.25

DRAGON LORDS BATTLESHIP (1)

SGS SDL002\$14.49


DRAGON LORDS CRUISER (1)

SGS SDL003\$9.49

DRAGON LORDS FRIGATES (3)

SGS SDL004\$9.49

IMPERIAL HUMAN (27)

SGS SGC002\$5.25

IMPERIAL HUMAN BATTLESHIP (1)

SGS SHU002\$18.99


IMPERIAL HUMAN CRUISER (1)

SGS SHU003\$9.49

IMPERIAL HUMAN FRIGATES (3)

SGS SHU004\$9.49

IRON DWARVES (27)

SGS SGC003\$5.25


IRON DWARVES BATTLESHIP (1)

SGS SDW002\$10.49

IRON DWARVES CRUISERS (2)

SGS SDW003\$9.49

IRON DWARVES FRIGATES (6)

SGS SDW004\$9.49

ORC RAIDERS (27)

SGS SGC001\$5.25


ORC RAIDERS BATTLESHIP (1)

SGS SOR002\$14.49

ORC RAIDERS CRUISER (1)

SGS SOR003\$9.49

ORC RAIDERS FRIGATES (6)

SGS SOR004\$9.49

SHROUD MAGES (27)

SGS SGC007\$5.25



SHROUD MAGES BATTLESHIP (1)
SGS SSM002\$11.65

SHROUD MAGES CRUISER (1)
SGS SSM003\$9.53

SHROUD MAGES FRIGATES (6)
SGS SSM004\$10.59

THANIRAS ELVES (27)
SGS SGC005\$5.25



THANIRAS ELVES BATTLESHIP (1)
SGS STE002\$13.99

THANIRAS ELVES CRUISER (1)
SGS STE003\$9.49

THANIRAS ELVES FRIGATES (2)
SGS STE004\$7.49

STEVE JACKSON GAMES

SPOTLIGHT ON



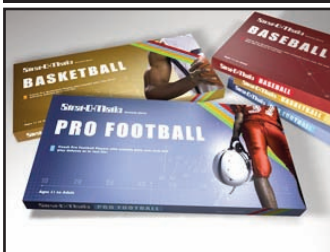
MUNCHKINOMICON

From the malignant mind of Steve Jackson and the palpating pen of John Kovalic, this mighty tome gives Munchkin players deviously cheesy Spells like United I Stand, Eldritch Cleaver, and Unnatural Compulsion to incorporate into their Munchkin and Munchkin Chulhu games. But beware! If the owner isn't Munchkinly enough, the Munchkinomicon will promptly slip away and find a more Munchkinly host! This booster pack comes complete with the Munchkinomicon card and 14 of a new card type: Spells. Scheduled to ship in February 2011. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

10-COUNT POP DISPLAY BOOSTER PACK
SJG 4207-D\$49.90
SJG 4207-S\$4.99

STRAT-O-MATIC GAME CO.

OFFERED AGAIN



O/A DELUXE FOOTBALL 2010 REVISED EDITION

As intense as coaching from an NFL sideline, *Strat-O-Matic Football* boasts the most realistic simulation of statistically accurate pro football. Every player is rated with statistical precision in every phase of his talent — passing, running, and receiving. Get your hands on this epic NFL season and see which team you can lead to a perfect record with this revised edition featuring six classic teams from the 2009 season, as well as a mail-in coupon for six additional teams.
STR 02\$19.99

THIRD EYE GAMES



WU XING: THE FIREBRANDS

Flames That Burn Brightly! *Wu Xing: The Firebrands* is the first clan sourcebook for *Wu Xing: The Ninja Crusade*. Experience the expansive territories, training methods, and individual cultures of the Fire-Aspected clans: The Blazing Dancers, who live the dance of fire, and the Virtuous Body Gardeners with their fiery-tempered blades. Scheduled to ship in February 2011.
S2P 3EG102\$19.99

WHITE MOUNTAIN PUZZLES



CONFESSIONS OF A DESPERATE HOUSEWIFE

Scheduled to ship in January 2011.
WMP 749\$14.95



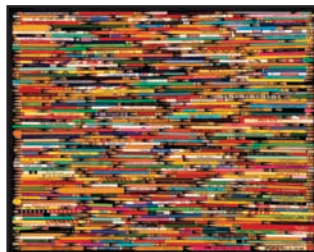
O BEAUTIFUL FOR SPACIOUS SKIES PUZZLE

Scheduled to ship in January 2011.
WMP 596\$14.95



VICTORY GARDEN PUZZLE

Scheduled to ship in January 2011.
WMP 748\$14.95



PENCIL COLLAGES PUZZLE

Scheduled to ship in January 2011.
WMP 730\$14.95



WONDERFUL WACKY WOMEN PUZZLE

Scheduled to ship in January 2011.
WMP 732\$14.95

WHITE WOLF PUBLISHING

HUNTER THE VIGIL: BLOCK BY BLOODY BLOCK

This sourcebook for *Hunter: The Vigil* includes systems to run a *Hunter: The Vigil* chronicle on a larger scale, reclaiming parts of your city from various supernatural factions, as well as details on eight urban territories, complete with story seeds and Storyteller characters, and advice on how to create your own territories. Scheduled to ship in January 2011.
WWP 25032\$14.99



SCION: YAZATA - THE GODS OF PERSIA

The Yazata - the Gods of Persia - have made their presence known. With them come new challenges and new weapons in the war against the Titans. Whether you are a Hero, a Demigod or a God, these divinities can add a new layer to your cycle. This pantheon book for *Scion* details Gods inspired by the myths of Persia, plus new Boons, Knacks, Birthrights and Purviews, including a new general Purview (Stars), and a complete Hero-level adventure. Scheduled to ship in January 2011.
WWP 76003\$14.99

WIZARDS OF THE COAST

FEATURED ITEM

DUNGEONS & DRAGONS: FORTUNE CARDS - ASPECTS OF FATE

Encounter Fortune! *Dungeons & Dragons Fortune Cards* give characters fun, temporary, in-game benefits and brief power-ups during encounters without adding undue complexity to the *D&D* game. Although intended for the *D&D Encounters* in-store play program, *Dungeons & Dragons Fortune Cards* can be incorporated into any home campaign at the Dungeon Master's discretion. This 80-card set is introduced in 8-card boosters packed in 24-count displays. Scheduled to ship in February 2011. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.
BOOSTER DISPLAY (24) WOC 31602-D\$95.76
BOOSTER PACK WOC 31602-S\$3.99



SPOTLIGHT ON

DUNGEONS & DRAGONS

DUNGEONS & DRAGONS: CLASS COMPENDIUM - HEROES OF SWORD & SPELL
Class Compendium - Heroes of Sword & Spell gathers five classes from the *Player's Handbook* - the cleric, fighter, rogue, warlord, and the wizard - and presents them in the new D&D Essentials class format introduced in *Heroes of the Fallen Lands*, with rules updates and errata. In addition, this sourcebook presents feats, rituals, and rules for multiclassing. Scheduled to ship in February 2011.
 WOC 34358\$24.95

DUNGEONS & DRAGONS DELUXE DUNGEON MASTER'S SCREEN
 This deluxe *Dungeons & Dragons* accessory features a four-paneled screen crafted of durable game board-quality card stock, with a lavish illustration on the outside and handy reference tables and charts on the inside. Scheduled to ship in February 2011.
 WOC 28059\$9.95

DUNGEONS & DRAGONS GAZETTEER: THE NENTIR VALE
 The perfect campaign getaway! *Gazetteer: The Nentir Vale* provides the definitive guide to the Nentir Vale region, introduced in the *D&D Starter Set* and the *Dungeon Master's Kit*. Herein you'll find adventure hooks, NPCs, maps, and detailed information about specific locations within the Vale that can also be adapted for any campaign setting. Scheduled to ship in February 2011.
 WOC 29171\$19.95

FEATURED ITEM

MAGIC

The Gathering

MIRRODIN BESIEGED

MTG: MIRRODIN BESIEGED
 The war for control of Mirrodin will be fought - on your battlefield! Steel yourself for War with this 155-card *Magic: The Gathering* expansion for the *Scars of Mirrodin* block introduced in four, unique Intro Packs (two decks each representing Mirran & Phyrexia) containing a Faction-specific premium card and 60-card deck, plus one booster, and learn-to-play and strategy inserts. Supplement your decks with 15-card boosters packed in 36-count displays, as well as exciting, new Event Decks - perfect for use in standard play tournaments - that come complete with a 60-card deck, one 15-card sideboard, a Spindown Life Counter, and a card box. Scheduled to ship in February 2011. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

BOOSTER DISPLAY (36) WOC 29227-D\$143.64
BOOSTER PACK WOC 29227-S\$3.99
EVENT DECK WOC 32693-S\$24.99
EVENT DECK DISPLAY (6) WOC 32693-D\$149.94
INTRO PACK WOC 29228-S\$12.99
INTRO PACK DISPLAY (10) WOC 29228-D\$129.90

MTG: MIRRODIN BESIEGED FAT PACK
 Each *Mirrodin Besieged Fat Pack* contains nine boosters, 80 land cards, a Spindown Life Counter, a player's guide, a card storage box, and two 60-card deck boxes. Scheduled to ship in February 2011.
 WOC 29242\$39.99

WORLDSFORGE PRIVATE LIMITED

OFFERED AGAIN

SPOTLIGHT ON



O/A FIELD COMMAND: SINGAPORE 1942
 The Battle of Singapore 1942 is one of the most historically significant battles during the Second World War. It demonstrates how a campaign can be won through logistics preparation, daring strategic gambles, and tactical innovations. In *Field Command: Singapore 1942*, players take on the role of the British, Australian, or Japanese field commander during the Battle of Singapore 1942. Re-live the period with the historic "Fortress Singapore" scenario or try a different challenge through one of the hypothetical scenarios, such as "Operation Tiderace", the British retaking of Singapore island. Play with Situation cards for added complexity, unpredictability, and realism. Manage supplies. Defend strategic objectives. Decide the tactics for each combat engagement. Will you live up to the challenge?
 WFG 001PI

GAMES

THE RESISTANCE



An intense game of secret identities, deduction and deception.

Inspired by "Werewolf" but has no player elimination, requires no moderator and plays with as few as 5 people.




Part of Bruno Faidutti's Ideal Game Library!

www.indieboardsandcards.com

Indie Boards & Cards

TRIVIRATE

Trick Taking for 2 players that really works!



Naggis

A card game similar to Tichu, but for 2-3 players and every player has a bomb!

