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NOT ACTUAL ART

GAME TRADE MAGAZINE #122 GTM contains articles on gameplay, previews and reviews, game related fiction, and self contained games or game modules, along with solicitation information on upcoming game, and video releases. GTM 122.....\$3.99

BATTLEFRONT MINIATURES

FLAMES OF WAR Scheduled to ship in March 2010.

AIRBORNE

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Feb. 2010

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RECONNAISSANCE PLATOON BFM BBX17\$35.00

AIRLANDING HEAVY ANTI-TANK PLATOON BFM BBX19.....\$35.00

WARGAMES ILLUSTRATED #270

Scheduled to ship in March 2010.

WARGAMES ILLUSTRATED #271 Scheduled to ship in April 2010. BFM WI271\$8.00

CUBICLE 7 ENTERTAINMENT



Scheduled to ship in April 2010.

GAMES



DARING TALES OF ADVENTURE: COMPENDIUM 4

Quest to locate the fabled sword of King Arthur - Excalibur! Thwart a Nazi plot to recover an ancient relic - the chalice Dracula used to become an immortal vampire! Unearth treasure and terror in Manchuria in The Muramasa Curse! Dive into the dusty tombs of ancient Egypt to the Acropolis of Athens! Daring Tales of Adventure: Compendium 4 contains four two-fisted pulp adventures for the awardwinning Savage Worlds roleplaying game. Scheduled to ship in April 2010. CB7 30007\$14.99



DOCTOR WHO RPG: DEFENDING THE EARTH

Front and center, soldier! You're part of UNIT now, the Unified Intelligence Taskforce. We are the Earth's best defense against the myriad alien forces who would try to subjugate and conquer our planet. It's dangerous, violent, and not everyone will survive, but for the good of the planet we will do everything in our power to protect humanity from extrater-restrial terrors. This rulebook for *Doctor* Who: Adventures in Time and Space details the history of UNIT, along with additional information for creating UNIT characters, plus expanded firearms, mass combat, and skirmish rules, and a readyto-play introductory adventure. Scheduled to ship in April 2010. CB7 1104\$39.99

CRUSADERS OF THE AMBER COAST

This sourcebook contains all the information required to run your Northern Crusade game with the *Basic Roleplaying* game system, including magic rules for Christian cusaders, pagan druids, and witches, as well as game statistics for creatures of Baltic folklore.

CB7 5802......\$29.99



GAMESCAPES: DESERT STEPPES From a raid by Mongolian horsemen to startroopers attacking on Mars, this desert steppe terrain flip-map is perfect for a whole host of battlegrounds. This battlefield is offered in two versions - the regular 1" square grid and a hex-based variant imprinted on the other side. Scheduled to ship in April 2010. CB7 5603\$12.99



GAMESCAPES: GRASSLANDS

Savage Mojo's well-loved, high quality art is now applied to flip-maps designed specifically for open warfare. When the titans of your imagination clash they can do it on these finely detailed grasslands recreated in all their resplendent glory on your gaming table. This battlefield is offered in two versions - the regular 1" square grid and a hex-based variant imprinted on the other side. Scheduled to ship in April 2010.

СВ7 5602.....\$12.99



GAMESCAPES: WASTELAND

Wastelands are deadly places! Blasted rock as far as the eye can see, now beautifully recreated as a set of flip-maps. This battlefield is offered in two versions - the regular 1" square grid and a hex-based variant imprinted on the other side. Scheduled to ship in April 2010.





PATHFINDER: CORSAIR

Set sail! Everything you need to add historically-accurate sailing vessels to your Pathfinder campaigns, CORSAIR features rules for sailing, ship repair, and customization, complete with over 20 classes of vessels from the age of sail, naval combat and boarding actions, and full deckplans of a Brigantine, gridded for Pathfinder combat. Scheduled to ship in April 2010.

Св7 5006.....\$19.99



QIN: THE ART OF WAR

The armies are marching! The Warring States must prepare for war! This supplement for Qin: The Warring States is dedicated to war and the military life, and features descriptions of the armies and martial mentality of ancient China. Scheduled to ship in April 2010.

СВ7 405.....\$29.99



SUZERAIN: DOGS OF HADES

Garden of Athena - a planet of adventure among the ancient Greeks - set in the far future, with energy spears and Pulse shields. Experience science fiction with epic politics, and epic battles to make all the Greek poets proud! Nearby, barbarian planets are subdued, mostly, and the city states are at the height of their power. Yet all is not well in the state of Methone. By the time this epic's told, the characters will either be Heroes, or tragic witnesses to the end of an era. Draw your Hades blade and fight for all that's right! Scheduled to ship in April 2010. CB7 5601\$34.99



VICTORIANA: WAR OF THE WORLDS

The British believe their Empire is unassailable, that no force has the power to stand against it. They are wrong. Across the gulf of space, alien minds have observed the world of Victoriana with covetous eyes. They have come to wage war not only against the British, but the whole of the Earth! The first in the Victoriana Shattered series focusing on new alternate worlds for Victoriana, this sourcebook features full details on the Martian invaders, their powers, abilities, and devastating technology, complete with adventure seeds. Scheduled to ship in April 2010. CB7 207\$24.99



WILD TALENTS: GRIM WAR

A sourcebook of superpowered mutants, nefarious sorcerers, and the ordinary men and women trying to control them all, *Grim War* brings the company rules of Greg Stolze's *Reign* to the superpowered action of *Wild Talents*, allowing players to join, influence, or oppose a dozen fully-detailed sorcerous cabals and mutant factions. Scheduled to ship in April 2010.

CB7 5403.....\$24.99

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O/A PIRATE'S COVE

In *Pirate's Cove*, players take on the role of ship captains as they battle for the rights to plunder and earn fame, fortune and glory in their quest to be declared the most fearsome Pirate of the High Seas! A swashbuckling board game for 2-5 fortune-hunters, ages 10 and up. Scheduled to ship in November 2003.

DOW 7101	\$60.00
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DECISION GAMES

WORLD AT WAR #12

Scheduled to ship in April 2010.	
DCG WAW-12\$29.9	9

DORK STORM PRESS



PS238 #44

Thrust into a "war" by two alien races, 84 and Emerald Gauntlet have to fight their way through an otherworldly landscape of peril and danger, one that has fended off two advanced civilizations for years! And back on planet Argos, will Earth's champion, Atlas, decide to become king? Scheduled to ship in April 2010. DSP DGP044.....\$2.99

FAME (U.S.A.) PRODUCTS

CHESSMEN: ALIEN Scheduled to ship in March 2010. FAM 5648.....PI

CHESSMEN: SKELETON Scheduled to ship in March 2010. FAM 7637......PI

CHESSMEN: SKELETON BAND Scheduled to ship in March 2010. FAM 7308......PI

FANTASY FLIGHT GAMES



A GAME OF THRONES LCG: A SWORD IN THE DARKNESS CHAPTER PACK

The third installment in the Defenders of the North expansion cycle for the A Game of Thrones Living Carl Game, this 40 card expansion features 20 neverbefore-seen cards designed to augment existing decks while adding even more variety to the A Game of Thrones metagame. Night Watch or Wildling-centric deck players will find a wealth of exciting options in A Sword in the Darkness, including the first appearance of Orell the Eagle, as well as the return of a new version of John Snow. Scheduled to ship in March 2010.

FFG GOT53\$9.95



QD



ANIMA: TACTICS FACTION PACKS Increase your force and tactical flexibility with heroic character blisters containing a highly detailed metal miniature, a character card, asset card, and all the action counters you need. Scheduled to ship in March 2010. DARK FACTION - KERBEROS

 FFG CS2030
 \$14.99

 LIGHT FACTION - ARIAS VAYU

 FFG CS1031
 \$14.99

 LIGHT FACTION - MACBETH

 FFG CS1026
 \$14.99





DESCENT: THE SEA OF BLOOD LIEUTENANTS

The distant shores of Torue Albes run red — a new overlord has emerged to lay siege to the free cities of the island kingdom! The Lieutenants of the Overlord, until now only available as playing tokens, take form as stunning pewter miniatures to enhance your game. These detailed sculpts by Cipher Studios (Anima: Tactics) bring a new dimension to your Sea of Blood campaign. Scheduled to ship in March 2010.

KRAKEN	
FFG DE12	\$14.95
SIREN	
FFG DE11	\$9.95
SWEETHEART	
FFG DE13	\$14.95



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HORUS HERESY BOARD GAME

D

Long before the grim darkness of the 41st millennium was a time of myth and legend, where god-like beings met in a monumental battle of brother against brother. Let us return to the Imperium of the 31st Millennium when a golden age was shattered by betrayal, and exploded into the greatest battle of all time! In Horus Heresy, an epic board game for two players set in the dark future of the Warhammer 40,000 universe, can Warmaster Horus succeed in his profane quest to crush the Imperium, drowning the galaxy in a flood of Chaos and destruction, or will the steadfast Holy Emperor of Mankind break the bloody siege, turning the tide of assault against the cruel machinations of the Dark Powers of the Warp? Scheduled to ship in March 2010. FFG GW02\$99.95

INVASION

ILTHUAN

Exploring the bitter enmity between the Dark Elves and the High Elves, Assault on

Ulthuan contains two core, 40-card starter

decks, as well as two capital boards for the

Dark Elves and High Elves, plus new cards

that introduce a host of new strategies, tac-

tics, and deck-building options for each of the six races in the game. Scheduled to ship in March 2010.

FFG WHC08\$29.95

INVASION

THE WARPSTONE CHRONICLES

BATTLE PACK

WARHAMMER INVASION:

ULTHUAN EXPANSION

ASSAULT ON



WARHAMMER FANTASY ROLEPLAY: THE GATHERING STORM

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Death. Misery. Peril. Suffering. Disaster. And that's just the weather! The Gathering Storm is a complete campaign for Warhammer Fantasy Roleplay that centers around a series of bizarre events that bring the heroes face-to-face with dangerous enemies, moral dilemmas, and the raw fury of nature. In addition to introducing many sessions of exciting adventure, this campaign guide provides detailed information on the town of Stromdorf and a number of its odd citizens, as well as colorful maps that bring Stromdorf and the surrounding region to life. Scheduled to ship in March 2010. FFG WHF04\$39.95

WARHAMMER INVASION: THE WARPSTONE CHRONICLES BATTLE PACK

The War Crown of Saphery! Basha's Bloodaxe! The Rune Fang of Solland! The forces of Order and

Destruction have turned to the ancient relics of the Old World in the hope of gaining a deadly advantage in the ongoing war. Offering an impressive array of formidable attachments with the "relic" keyword, this 40-card Battle Pack contains 20 never-beforeseen cards designed to augment existing decks and add variety to the Warhammer: Invasion metagame. Scheduled to ship in March 2010.

GAMES WORKSHOP



WHITE DWARF #364 Scheduled to ship in April 2010.

GIOCHI UNITI



GOBLINS

Let the fight for stupidity begin! Have you ever played a fantasy game killing hordes of useless and stupid Goblin? Prepare to find yourself on the other side of the barricade! In this silly little card game, wave upon wave of Goblin try to conquer the city of the humans through debatable strategies, inconsistent plans, and brainless "Epic Death"! Scheduled to ship in January 2010. GIO \$M702.....\$26.00

GREEN RONIN PUBLISHING



A SONG OF ICE AND FIRE RPG **POCKET EDITION**

Based on George R.R. Martin's fantasy epic, A Song of Ice and Fire Roleplaying gives you everything you need to play and run games in the Seven Kingdoms using an all new and easy to learn game system specifically designed to evoke the atmosphere of these best-selling novels. This Pocket Edition of the core rulebook comes in a convenient size and includes the complete content of the original, updated with all known errata. Scheduled to ship in March 2010.

GRR 2705.....\$24.95



DRAGON AGE RPG: BLOOD IN FERELDEN

Blood in Ferelden contains three fulllength adventures for the Dragon Age RPG, as well as three adventure outlines whose bare bones can be fleshed out for even more action. The player characters will visit savage borderlands like the Korcari Wilds and Frostback Mountains, as well as facing foes of a different sort in Ferelden's capital of Denerim. The adventures in Blood in Ferelden are suitable for characters of level 1-5 and add a wealth of detail to any Dragon Age campaign. Scheduled to ship in March 2010.

GAME MASTER'S KI

DRAGON AGE RPG: GAME MASTER'S KIT

This handy accessory for the Dragon Age RPG features a three-panel, hardback screen packed with essential charts and game information, plus a 32-page intro-ductory adventure by Jeff Tidball. Scheduled to ship in February 2010. GRR 2802.....\$17.95



MUTANTS & MASTERMINDS: SILVER AGE SOURCEBOOK

Never were heroes more powerful than in the legendary Silver Age of comics. Now, Mutants & Masterminds places that power and responsibility in your hands with the Silver Age Sourcebook! Learn how to create M&M heroes with the kind of style and power of characters in the Silver Age, assisted by ready-made hero archetypes and character design advice. Use the villain archetypes for immediate foes and Gamemaster advice on building Silver Age style bad guys, including nigh-omnipotent adversaries. Plus, travel back to the Silver Age of the Freedom City setting, during the height of the fabled Centurion's career and the founding of the Freedom League! Scheduled to ship in February 2010. GRR 2530.....\$27.95



MUTANTS & MASTERMINDS: WILD CARDS - ACES & JOKERS Aces & Jokers fills out the roster from the Wild Cards Campaign Setting with biographical and game information on dozens of aces, jokers, and nats from the series, everything you need to fill out the ranks in your own Mutants & Masterminds game. Scheduled to ship in March 2010. GRR 2527\$24.95

HIDDEN CITY GAMES



BELLA SARA 2010 KEEPSAKE TIN

Featuring a never-before-seen design and shape, these beautiful keepsake cases include an assortment of trading cards that come with secret codes that reveal a magical world of horses to meet and new adventures to play at BellaSara.com. Each Bella Sara 2010 Keepsake Tin contains four card packs (two Bella Sara Collection, and one each of Bella's Ball and Treasures), 17 secret codes, one bonus secret code that unlocks Sunflowers adventures, and one collectable promo card (Salmon). Scheduled to ship in March 2010.

KEEPSAKE TIN	
HCG 755-S	\$12.99
DISPLAY (6)	
HCG 755-D	\$77.94

BELLA SARA MINIATURE SERIES 3

Embark on new quests and discover the magical world of North of North with this brand-new set of velvety horses from *Bella Sara*! What adventures will your secret codes unlock? This miniatures set features 20 new velvety horses from the latest series and secret codes that unlock new *Bella Sara* adventures at BellaSara.com. Scheduled to ship in March 2010. **SERIES 3** HCG 751-S......\$1.99

JERIEJ J	
HCG 751-S	\$1.99
DISPLAY (20)	
HCG 751-D	\$39.80

BELLA SARA: SUNFLOWERS

Legend says that once upon a time three noble sisters traveled to distant lands and became the patrons of their own herds of horses. The first of these were the flower, tree, and plant horses rooted in the magic of nature. Join Emma as she searches the Jasmine Forest for the horses of herd Sunflower, and discover the first of the lost herds by learning new stories and unlocking secret codes! Bella Sara: Sunflowers introduces 45 Bella Sara magical horse and character cards, as well as the villains of North of North: Ivenna and her wolf! Each pack contains five random horse, character, and/or story cards, one random sticker card, and one secret code. Scheduled to ship in March 2010. **BOOSTER DISPLAY (24)**

HCG 745-D	\$71.76
BOOSTER PACK	
HCG 745-S	\$2.99

KENZER & COMPANY



KNIGHTS OF THE DINNER TABLE #162

The longest running comic on the subject of games and a hilarious and hysterical slice of (fantasy) life in strips, *Knights of the Dinner Table* is a wonderful celebration of the gaming culture. Schedulet to ship in April 2010. KEN 162......\$4.99

MANTIC ENTERTAINMENT

KINGS OF WAR MINIATURES Scheduled to ship in February 2010.

UNDEAD BALEFIRE BATTERY (4+2WM) MGE KWU23-1.....\$24.99

UNDEAD BALEFIRE CATAPULT (2+WM) MGE KWU15-1.....\$14.99

UNDEAD OMENS OF DEATH DETACHMENT (30)

MGE KWU31-1.....\$34.99

UNDEAD SKELETON COMMAND (10) MGE KWU12-1.....\$14.99

UNDEAD SKELETON TROOP (10) MGE KWU11-1.....\$14.99

<u>KINGS OF</u> WAR MINIATURES

Scheduled to ship in March 2010.



UNDEAD GHOUL TROOP (10) MGE KWU16-1.....\$14.99

UNDEAD REVENANT COMMAND (10)

MGE KWU14-1.....\$14.99

UNDEAD REVENANT REGIMENT (20) MGE KWU22-1......\$24.99

UNDEAD REVENANT TROOP (10) MGE KWU13-1.....\$14.99



UNDEAD SKELETON REGIMENT (20) MGE KWU21-1.....\$24.99



UNDEAD SOULTAKER DETACHMENT (30) MGE KWU32-1.....\$34.99



UNDEAD WARHOST (52+WM) MGE KWU41-1.....\$59.99

MONGOOSE PUBLISHING



EARTHDAWN: NATIONS OF BARSAIVE VOLUME 1 - THROAL

Nations of Barsaive Volume One: Throal offers Earthdawn players and gamemasters an in-depth look at the mighty dwarf kingdom. From the bustling, noisy Grand Bazaar to the majestic chambers of the Royal Hall, the Kingdom of Throal encompasses seven cities full of people from all walks of life. Scheduled to ship in April 2010. MGP 6158\$29.99



PARANOIA: MR. BUBBLES

Dan Curtis Johnson's epic tale of Troubleshooters, scrubbots, and spam returns for the 25th Anniversary edition *Paranoia*. From the initial briefing and its explosive revelation to the wonderful chance to participate in a hit HPD&MC show to all sorts of exciting commercial offers, *Mr. Bubbles* is mandatory fun for your players. Scheduled to ship in April 2010. MGP 6677\$12.99

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RUNEQUEST: DEUS VULT

In the closing years of the twelfth century, Saladin has reconquered the Kingdom of Jerusalem, and the holy city is once more in the hands of the Saracen. Heresies and sorcery rot Europe from within, while the nobles guarrel and bicker. Even the church is falling prey to this corruption. Now, no enemy, no sorcery, no doubt, and no fear will prevent the monks of the Order from carrying out the Will of God. Deus Vult! Scheduled to ship in April 2010. MGP 8185\$34.99



RUNEQUEST II: RACES OF GLORANTHA

Together in one volume, the essential deep-dive into Glorantha's fascinating and exotic Elder Races: Uz, Aldryami, Dragonewts, Mostali, and Ducks. Each race is detailed in terms of history, culture, religion, philosophies, and biology, with all the necessary game mechanics, roleplaying notes, and statistics. Scheduled to ship in April 2010.

MGP 8176\$39.99



RUNEQUEST: NECROMANCY

Life and death are two sides of the same coin, and controlling one gives great power over the other. There are many uses for necromancy, some more potent and dangerous than others, and this toolkit assists in making despicable and terrifying enemies for the players in your RuneQuest games. Scheduled to ship in April 2010. MGP 8182\$29.99





TRAVELLER RPG: REIGN OF DISCORDIA

This core setting book for Traveller gives you what you need to know about the galactic civilization following the fall of the Stellar Imperium. Within the pages of Reign of Discordia, you can fight against the R'Tillek and their crusade of extermination against the known species, fight to protect the independ-ence of dozens of worlds, participate in the cold war between Earth and Lamog, haul cargo to the Frontier Systems, involve yourself in the various crime syndicates, and work for one of the interplanetary conglomerates and engage in corporate sabotage. Scheduled to ship in April 2010. MGP 6157.....\$34.99

ON MILITARY MATTERS

MINIATURE WARGAMES MAGAZINE #323 Scheduled to ship in March 2010. OMM MOR323.....\$8.00

MINIATURE WARGAMES **MAGAZINE #324**

Scheduled to ship in April 2010. OMM MOR324.....\$8.00

WARGAMES SOLDIERS

& STRATEGY #53 Scheduled to ship in March 2010. OMM WSS053\$10.00

WARGAMES SOLDIERS & STRATEGY #54 Scheduled to ship in April 2010. OMM WSS054\$10.00

OPEN DESIGN



KOBOLD QUARTERLY MAGAZINE #13

Kobold Quarterly is the scrappy little magazine of Open Design, a tiny journal that covers the world's premiere roleplaying game and the world's best fantasy adventures. Scheduled to ship in April 2009. OPD KQ13\$7.99

SUNKEN EMPIR I



PATHFINDER: SUNKEN EMPIRES setting-neutral sourcebook for the Pathfinder Roleplaying Game designed for undersea adventures, Sunken Empires details human and merfolk settlements built amid the ruins of an ancient civilization... ruins that plunge into the forbidden depths of the Underdeep where vicious sea creatures lurk, including coral drakes, drowned maidens, and goblin sharks, and sunken palaces and temples conceal vast wealth. Scheduled to ship in April 2010. OPD SEGAZ\$17.95

OSPREY PUBLISHING



BRITISH MOTOR GUN BOAT 1939-1945

Motor Gun Boats were the Spitfires of the Seas of the Royal Navy. Bristling with small-calibre guns and machine guns, they served in a variety of roles during the War. Naval Warfare expert, Angus Konstam, tells the story of these small, but destructive boats, beginning with their design and development and carrying through to their operational use in both the European and Mediterranean theatres of World War II. Scheduled to ship in April 2010. OSP NVG166\$17.95

RAID **CERTAIN DEATH IN** SIERRA LEONE

OSP RAID010\$18.95

LOCKHEED BLACKBIRD: **BEYOND THE SECRET MISSIONS**

In this book, expert author Paul Crickmore leads the reader deeper than ever before into the 'Black World' of the A-12 and SR-71 top-secret reconnaissance mission. For the first time, detailed accounts from CIA and USAF pilots bring to life the experience of flying highly classified missions in the Blackbird, whilst Allied and former Warsaw Pact fighter pilots describe their efforts to intercept the spy-plane. Scheduled to ship in April 2010. OSP GM846\$24.95

<u>HIII S</u>



NAVAL MISCELLANY

Who were the naval heroes of the ancient world, and the world's worst admirals? How much did a midshipman get paid in the eighteenth century? What are the ori-gins of sea shanties? Where are the biggest naval bases in the world today? And how does a ship float? For armchair admirals, history buffs, and naval enthusiasts everywhere, Naval Miscellany is an indispensible and entertaining collection of fascinating and little-known facts, anecdotes, lists, curiosities, and stories from our naval past. Scheduled to ship in April 2010.

OSP GM989\$15.95

POLIKARPOV I-15, I-16, AND I-153 ACES

The I-15, I-16, and I-153 fighters were the world's first mass-produced fighters. This is an important title that helps tell the story of fighter evolution 'between the wars', as the Polikarpov family of aircraft effectively bridged the gap between the biplane fighters of WW1 and the monoplane fighters of WW2. Scheduled to ship in April 2010.

OSP ACE095\$22.95

CERTAIN DEATH IN SIERRA LEONE: THE

In September 2000, the notorious militia gang, West Side Boys, kidnapped eleven British soldiers in Sierra Leone, and Operation Barras was launched as the rescue operation. Fast roping in from helicopters, the SAS soldiers engaged in a heavy firefight with the militia, killing several, and

capturing their leader. Meanwhile the Paras

advanced on foot, fighting their way through a vil-

lage to recover the Land Rovers abandoned by the

kidnapped soldiers. This daring raid is brought to

life with specially commissioned artwork, detailed

maps, and overhead shots to recreate one of the

greatest hostage-rescue success stories. Scheduled

to ship in April 2010.

SAS AND OPERATION BARRAS 2000



RAF MUSTANG AND

THUNDERBOLT ACES The P-51 Mustang and P-47 Thunderbolt were the finest American fighters of World War 2, and both saw service with the RAF in substantial numbers.

Scheduled to ship in April 2010. OSP ACE093\$22.95



RESCUING MUSSOLINI -GRAN SASSO 1943

The successful rescue of imprisoned Italian dictator Benito Mussolini from atop the Gran Sasso plateau was one of the most dramatic special forces operations in military history. Arrested by his own officers in July 1943, Mussolini had been whisked away to an isolated and heavily guarded mountaintop resort, the Hotel Campo Imperatore, which could only be reached by a heavily guarded cable car station. The Germans, led by SS Haupsturmfuhrer Otto Skorzeny, launched a daring Glider-borne assault, which surprised the Italian guards and secured Mussolini without a shot being fired. Scheduled to ship in April 2010. OSP RAID009\$18.95



SOLDIER 'I': THE STORY OF AN SAS HERO - FROM MIRBAT **TO THE IRANIAN EMBASSY SIEGE AND BEYOND**

Eighteen years in the SAS saw Soldier "I" survive the savage battle of Mirbat, parachute into the icy-depths of the South Atlantic at the height of the Falklands War, and assault the Iranian Embassy during the most famous hostage situation in the modern world. This is his story, written with a breath-taking, take-no-prisoners attitude, bringing each death-defying situation brilliantly to life. Scheduled to ship in April 2010.

OSP GM995\$16.95





SPANISH COLONIAL FORTS IN NORTH AMERICA

To maintain its imperial power in America, Spain built fortifications across the width of the continent. These outposts were established along Spanish borders from the late sixteenth century onwards to defend its interests against rival European powers and to suppress uprisings of the Native Americans and local population. This book provides a cogent analysis of Spain's defensive network at the height of the country's imperial strength on the American continent. Scheduled to ship in April 2010.

OSP FOR094\$18.95

THE FIRST BATTLE OF THE MARNE 1914

The battle of the Marne was one of the decisive encounters of World War I, saving France from a catastrophic defeat that would almost certainly have knocked her out of the war. This title presents the origins of the campaign, followed by a brief chronology, before detailing the oppos-ing commanders and armies. Scheduled to ship in April 2010.

OSP CAM221\$19.95

THE FORTS OF NEW

and the Gulf Coast 1600-1763

FRANCE

THE FORTS OF NEW



US COAST GUARD IN WORLD WAR II

ALEJANDRO DE QUESADA

Alex de Quesada reveals the full history of the US Coast Guard throughout World War II in this Elite title. In particular, the book draws attention to the little-known history of how the US Coast Guard ran a number of the landing craft throughout D-Day in 1944 as well as providing crucial anti-U-boat patrols throughout the war years. Scheduled to ship in April 2010. OSP ELI180.....\$18.95



PATHFINDER ADVENTURE PATH: KINGMAKER PART 3 -THE VARNHOLD VANISHING

As the war with the bandit kings of the River Kingdoms escalates, the nascent kingdom of Varnhold to the east of the heroes' new realm falls silent. An investigation reveals that something dire has seized Varnhold, leaving an entire town empty of life or even signs of violence. What fell influence from the wildlands east of the River Kingdoms is responsible for the Varnhold vanishing? This volume of Pathfinder contains the first detailed look at the blasted plains east of the Inner Sea region, a ruined swath of the realm of lobaria ruled today by sinister druids, feral barbarians, centaur tribes, and an ancient slumbering menace whose remnants still haunt this realm today. Scheduled to ship in April 2010. PZO 9033\$19.99



PATHFINDER CHRONICLES: **FACTION GUIDE**

Across the world of the Pathfinder Chronicles, countless factions squabble over political territory or treasure-filled ancient ruins. For the first time, the Pathfinder Chronicles Faction Guide presents these organizations, cults, and mercenary companies as fully realized groups that your player characters can join. From the Hellknights of Cheliax to the Eagle Knights of Andoran, from the elves of the Mordant Spire to the Revolutionary leagues of Galt, the movers and shakers of the *Pathfinder* setting come alive, complete with rules governing how to join, benefits of membership, and organizational secrets. Scheduled to ship in April 2010. PZO 9221.....\$19.99

PALLADIUM BOOKS

MYSTERIES OF MAGIC BOOK 2: DARK MAGICKS

More secrets of magic and new spells, as well as extensive information on Necromancy, Witchcraft, demonic Familiars, clergy, and more. Scheduled to ship in April 2010. PAL 0473\$16.95



RIFTER #50 Scheduled to ship in April 2010. PAL 0150\$11.95

ROBOTECH RPG: NEW GENERATION

New Generation presents the era of the Third Robotech War on Earth, starting with the resistance fighters struggle to rid their world of the Invid invaders. This sourcebook for the Robotech RPG features information on new and variant mecha, vehicles, and weapons, plus guidelines for using mecha from all three Robotech Wars, Resistance Fighter O.C.C.s and Organization creation rules, details on New Generation characters complete with stats, and comprehensive information on the Invid, their society, plans, weapons, and mecha. Scheduled to ship in April 2010. PAL 0554\$16.95



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FRANCE 1600-1763 "New France" consisted of the area colonized and ruled by France in North America from the 16th to the 18th century. This title reviews the lengthy chain of forts built to guard the French frontier in the American northeast from the province of Quebec through New York State to Pennsylvania and Indiana. Among the sites examined are forts Chambly, St. Frederic (Crown Point), Carillon (Ticonderoga), Duquesne (Pittsburgh, PA), Ouiatenon (Quebec) and Vincennes (IN). Scheduled to ship in April 2010. OSP FOR093\$18.95

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Dwarven Glory introduces a series of fast-play adventures of varying levels designed for *Castles & Crusades* and rooted in the world of Aihrde: The Looking Stones, Wyrm Well, and The Winding Stair. Scheduled to ship in March 2010. IMP TLG8316\$8.99

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VENDETTA GAMES





MARVEL SUPERSTARS TCG: PREMIERE

Utilizing high-resolution movie images from the Marvel blockbusters *Iron Man*, *Hulk*, and *X-Men*, *Marvel Superstars* is a fast-paced trading card game that allows the players to battle as the stars of the Marvel Universe! Released concurrently with the *Wolverine Vs. Iron Man Starter Deck*, this 262-card, supplemental set is introduced in boosters featuring randomly inserted Super-Rare foil chase cards, offered in 24-count displays. Scheduled to ship in March 2010. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

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WORLD OF WARCRAFT TCG: WRATHGATE

The suffocating stench of death pollutes the air as the Scourge continue to pour out of Angrathar, the Wrathgate, attempting to halt the advances of the Horde and the Alliance. Icecrown Citadel lies just beyond the pitch black walls, but the relentless armies of the undead will not be defeated so easily. Look deep within yourself and find the courage that you need to press on, for now is the time to strike a decisive blow against the Lich King! *Wrathgate* continues the fourth year of the award-winning *World of Warcraft TCG* with all-new content, including Argent Crusade reputation and cards depicting the epic Battle of the Wrathgate, like Saurfang and Highlord Bolvar Fordragon, and a new master hero — Highlord Tyrion Fordring! Scheduled to ship in April 2010. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

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LOGAN STONES

From the creator of the award-winning game, *Hive*! Rock blunts Scissors, Scissors cuts Paper, Paper covers Rock. Combining the simplicity of 'Rock Paper Scissors' with a fast-paced, tactical gaming concept, the aim of *Logan Stones* is to create a line of four of the same symbol. But, you and your opponent are in control of the same stones, and each flipped piece reveals new symbols, changing the course and strategy of the game completely! Scheduled to ship in January 2010. VDT 001PI



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STEAM OVER HOLLAND

1839, The Netherlands. The new railways are the way to get rich. Invest your money in the best railway companies, build new tracks and stations, and push the stock value to new heights! Part of the 18xx family of games, Steam Over Holland is an economics-based game in which players invest in and control railway companies. Scheduled to ship in January 2010. VDT VRTC001Pl



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The Barony of Harkenwold needs adventurers! Harken Keep has fallen, and what's left of the Barony of Harkenwold will soon fall under evil's sway unless brave heroes take action to overthrow the dreaded Iron Circle and their monstrous allies. This heroic-level Dungeons & Dragons 4E adventure is designed to take characters from 1st to 4th level. Scheduled to ship in April 2010. WOC 25122\$12.95

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The Monster Manual: Streets of Shadow expansion for Dungeons & Dragons features pre-painted plastic miniatures of iconic monsters from the Monster Manual and Monster Manual 2 core rulebooks, as well as other D&D game supplements. This 40-figure set includes monsters of various levels and roles, and each booster pack allows Dungeon Masters to run a ready-to-play D&D encounter right out of the box! Each huge booster pack contains: one visible, non-random, pre-painted, fully assembled Huge miniature and four hidden random miniatures. Scheduled to ship in April 2010. WOC 25079\$14.99



DUNGEONS & DRAGONS: THE PLANE ABOVE - SECRETS OF THE ASTRAL SEA HC

Climb aboard an astral skiff and set sail for adventure! On the Astral Sea, characters face off against angels, devils, githyanki, and even the gods and their exarchs while exploring dungeons, raiding astral galleons, and establishing themselves as demigods. This Dungeons & Dragons supplement builds on the overview of the Astral Sea presented in the Manual of the Planes game supplement and explores the heavenly plane in greater detail. From the cavernous layers of Nine Hells to the dark dungeons of Tytherion, adventure awaits in every astral dominion and on the vast, uncharted sea that stretches between them. Scheduled to ship in April 2010.

WOC 25126\$29.95



THE CAPTIVE FLAME

FORGOTTEN REALMS: BROTHERHOOD OF THE GRIFFON BOOK 1 -THE CAPTIVE FLAME MMPB by Richard Lee Byers

Aoth and the Brotherhood of the Griffon are hired to put a stop to a disturbing series of ritualistic killings. But Aoth can't seem to shake the feeling that there's more to these mysterious murders than meets the eye. Scheduled to ship in April 2010. WOC 25153\$14.95



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(DUEL DECKS) PHYREXIA vs. THE COALITION

MTG DUEL DECKS -PHYREXIA VS THE COALITION

Relive the most epic battle in Magic: The Gathering history! The scourge known as the Phyrexian plane of Rath has been overlaid upon Dominaria. Single-minded and with an unyielding goal to eliminate all in their path, the mono-black Phyrexian army is filled with a variety of efficient killing machines. For Dominaria, victory is the only option. The Coalition, representing the five colors of Magic, has united under the leadership of Gerard Capashen to combat the Phyrexian invaders. When two forces that are polar opposites wage war, sheer devastation can be the only outcome. The question then remains, where will you stand? Each Magic: The Gathering Duel Deck set contains two 60-card ready-to-play decks, a strategy insert, and a Magic "learn to play" guide. Offered in 6-count displays. Scheduled to ship in March 2010.

DECKS	
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BOOSTER WOC 25182-S	\$3.99
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